# Data Mining Techniques

CS 6220 - Section 3 - Fall 2016

### Lecture 19: Social Networks

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# Community Detection



# *Problem:* Can we identify groups of densely connected nodes?

### Communities: Football Conferences



# *Nodes:* Football Teams, *Edges:* Matches, *Communities:* Conferences

### Communities: Academic Citations



Source: Citation networks and Maps of science [Börner et al., 2012]

# *Nodes:* Journals, *Edges:* Citations, *Communities:* Academic Disciplines

### Communities: Protein-Protein Interactions



#### Nodes: Proteins, Edges: Physical interactions, Communities: Functional Modules

# Community Detection

Graph Partitioning

#### **Overlapping Communities**



#### We will work with undirected (unweighted) networks

## Centrality Measures



- Betweenness: Number of shortest paths
- Closeness: Average distance to other nodes
- *Degree*: Number of connections to other nodes

### Betweenness

#### Edge Strength (call volume)

#### Edge Betweenness



Betweenness: Number of shortest paths passing through a node or edge

# Edge Betweenness



- Count number of shortest paths passing through each edge (can be done with weighted edges)
- If there are multiple paths of equal length, then split counts

# Girvan-Newman Algorithm

(hierarchical divisive clustering according to betweenness)



Repeat until k clusters found

- 1. Calculate betweenness
- 2. Remove edge(s) with highest betweenness

# Girvan-Newman Algorithm

(hierarchical divisive clustering according to betweenness)



### Girvan-Newman: Physics Citations



## Girvan-Newman

#### Two problems

- 1. How can we compute the betweenness for all edges?
- 2. How can we choose the number of components k?

# Calculating Betweenness

How can we count all shortest paths?

- Loop over nodes in graph
  - Perform breadth-first search to find shortest paths to other nodes
  - Increment counts for edges traversed by shorts paths
- Divide final betweenness by 2 (since all paths counted twice)

# Counting Shortest Paths



Count number of shortest paths from (E) to each node

Accumulate credit upwards, dividing across shortest paths

Original Graph



#### Breadth-first Ordering from A





Step 1. Count number of shortest paths from to each node



### Step 2. Propagate credit upwards, splitting according to number of paths to parents



### Step 2. Propagate credit upwards, splitting according to number of paths to parents



### Step 2. Propagate credit upwards, splitting according to number of paths to parents



### Step 2. Propagate credit upwards, splitting according to number of paths to parents



### Step 2. Propagate credit upwards, splitting according to number of paths to parents

### Determining the Number of Communities

#### Hierarchical decomposition

Choosing a cut-off



# Analogous problem to deciding on number of clusters in hierarchical clustering

# Modularity

*Idea:* Compare fraction of edges within module to fraction that would be observed for random connections

$$Q = \frac{1}{2m} \sum_{uv} \left[ A_{vw} - \frac{k_v k_w}{2m} \right] \delta(c_u, c_v)$$

- *m:* Number of edges in graph
- Auv: Adjacency matrix (1 if edge exists 0 otherwise)
- *k<sub>u</sub>*: Degree of node *u*
- *c<sub>u</sub>:* Cluster assignment for node u

# Modularity



#### Use modularity to optimize connectivity within modules

# Spectral Clustering

# Graph Partitioning



- What makes a good partition?
  - Maximize the within-group connections
  - Minimize the between-group connections

# Graph Cuts



Degree Volume Cut  
$$d_i = \sum_j A_{ij}$$
  $\operatorname{vol}(A) = \sum_j d_i$   $\operatorname{cut}(A, B) = \sum_{i \in A, j \in B} A_{ij}$ 

## Minimal Cuts



#### arg min<sub>A,B</sub> cut(A,B)

# *Problem*: minimal cut is not necessarily a good splitting criterion

## Normalized Cuts



# Find Optimal Cut [Fiedler'73]

- Back to finding the optimal cut
- Express partition (A,B) as a vector

$$y_i = \begin{cases} +1 & if \ i \in A \\ -1 & if \ i \in B \end{cases}$$

We can minimize the cut of the partition by finding a non-trivial vector x that minimizes:

$$y^* = \underset{y \in \{-1,1\}^n}{\operatorname{argmin}} \sum_{(i,j) \in E} (y_i - y_j)^2$$

Can't solve exactly. Let's relax y and allow it to take any real value.

# Matrix Representations

- Adjacency matrix (A):
  - *n*× *n* matrix
  - $A = [a_{ij}], a_{ij} = 1$  if edge between node *i* and *j*



		2	3	4	5	6
	0	_	_	0		0
2		0		0	0	0
З		I	0		0	0
4	0	0		0		I
5		0	0		0	
6	0	0	0			0

- Important properties:
  - Symmetric matrix
  - Eigenvectors are real and orthogonal

# Matrix Representations

- Degree matrix (D):
  - *n*×*n* diagonal matrix
  - *D*=[*d<sub>ii</sub>*], *d<sub>ii</sub>* = degree of node *i*



# Matrix Representations

#### Laplacian matrix (L):

*n×n* symmetric matrix





#### What is trivial eigenpair?

• x = (1, ..., 1) then  $L \cdot x = 0$  and so  $\lambda = \lambda_1 = 0$ 

#### Important properties:

- Eigenvalues are non-negative real numbers
- Eigenvectors are real and orthogonal

## Second Eigenvalue

Fact: For symmetric matrix M:

$$\lambda_2 = \min_{x} \frac{x^T M x}{x^T x}$$

What is the meaning of min x<sup>T</sup>L x on G?

• 
$$\mathbf{x}^{\mathrm{T}} \mathbf{L} \mathbf{x} = \sum_{i,j=1}^{n} L_{ij} x_i x_j = \sum_{i,j=1}^{n} (D_{ij} - A_{ij}) x_i x_j$$

$$= \sum_i D_{ii} x_i^2 - \sum_{(i,j)\in E} 2x_i x_j$$

$$= \sum_{(i,j)\in E} (x_i^2 + x_j^2 - 2x_i x_j) = \sum_{(i,j)\in E} (x_i - x_j)^2$$

Node *i* has degree  $d_i$ . So, value  $x_i^2$  needs to be summed up  $d_i$  times. But each edge (i, j) has two endpoints so we need  $x_i^2 + x_i^2$ 

# Second Eigenvector of Laplacian

What else do we know about x?

- x is unit vector:  $\sum_i x_i^2 = 1$
- x is orthogonal to 1<sup>st</sup> eigenvector (1, ..., 1) thus:  $\sum_i x_i \cdot \mathbf{1} = \sum_i x_i = \mathbf{0}$



#### We want to assign values $x_i$ to nodes *i* such that few edges cross 0. (we want x<sub>i</sub> and x<sub>i</sub> to subtract each other)



 $x_i$ 

# Rayleigh Theorem

$$\min_{y \in \Re^n} f(y) = \sum_{(i,j) \in E} (y_i - y_j)^2 = y^T L y$$

- $\lambda_2 = \min_y f(y)$ : The minimum value of f(y) is y given by the 2<sup>nd</sup> smallest eigenvalue  $\lambda_2$  of the Laplacian matrix L
- x = arg min<sub>y</sub> f(y): The optimal solution for y is given by the corresponding eigenvector x, referred as the Fiedler vector

# Spectral Clustering Algorithms

- Three basic stages:
  - 1) Pre-processing
    - Construct a matrix representation of the graph
    - More generally, construct similarity matrix
  - 2) Decomposition
    - Compute eigenvalues and eigenvectors of the matrix
    - Map each point to a lower-dimensional representation based on one or more eigenvectors
  - 3) Grouping
    - Assign points to two or more clusters, based on the new representation

# Spectral Partitioning Algorithm

- 1) Pre-processing:
  - Build Laplacian matrix *L* of the graph



	I	2	3	4	5	6
I	3	-	-	0	-	0
2	-	2	-	0	0	0
3	-	-	3	-	0	0
4	0	0	-	3	-	-
5	-	0	0	-	3	-
6	0	0	0	-	-	2

- 2) Decomposition:
  - Find eigenvalues λ and eigenvectors x of the matrix L
  - Map vertices to corresponding components of λ<sub>2</sub>



# Spectral Partitioning

- 3) Grouping:
  - Sort components of reduced 1-dimensional vector
  - Identify clusters by splitting the sorted vector in two
- How to choose a splitting point?
  - Naïve approaches:
    - Split at 0 or median value
  - More expensive approaches:
    - Attempt to minimize normalized cut in 1-dimension (sweep over ordering of nodes induced by the eigenvector)





Cluster A: Positive points

Cluster B: Negative points

		_		
1	0.3		4	-0.3
2	0.6		5	-0.3
3	0.3		6	-0.6



# Example: Spectral Partitioning



# Example: Spectral Partitioning



# k-Way Spectral Clustering

- How do we partition a graph into k clusters?
- Two basic approaches:
  - Recursive bi-partitioning [Hagen et al., '92]
    - Recursively apply bi-partitioning algorithm in a hierarchical divisive manner
    - Disadvantages: Inefficient, unstable
  - Cluster multiple eigenvectors [Shi-Malik, '00]
    - Build a reduced space from multiple eigenvectors
    - Commonly used in recent papers

### Spectral Clustering as Ger





Define "edge weight" Wusing some similarity metric (e.g. a kernel function)