# Log-Linear Models with Structured Outputs

Natural Language Processing CS 6120—Spring 2014 Northeastern University

David Smith (some slides from Andrew McCallum)

#### Overview

- Sequence labeling task (cf. POS tagging)
- Independent classifiers
- HMMs
- (Conditional) Maximum Entropy Markov Models
- Conditional Random Fields
- Beyond Sequence Labeling

#### Sequence Labeling

- Inputs:  $x = (x_1, ..., x_n)$
- Labels:  $y = (y_1, ..., y_n)$
- Typical goal: Given x, predict y
- Example sequence labeling tasks
  - Part-of-speech tagging
  - Named-entity-recognition (NER)
    - Label people, places, organizations

#### NER Example:

#### Red Sox and Their Fans Let Loose



Fans of the slugger David Ortiz in Boston's Copley Square.

By PETE THAMEL

Published: October 31, 2007

BOSTON, Oct. 30 — Jonathan Papelbon turned Boston's World Series victory parade into a full-scale dance party Tuesday as the Red Sox put an exclamation point on the 2007 season.

	$\boxtimes$	E-MAIL
t		PRINT
		REPRINTS
	G.	SAVE

# First Solution: Maximum Entropy Classifier

- Conditional model p(y|x).
  - Do not waste effort modeling p(x), since x is given at test time anyway.
  - Allows more complicated input features, since we do not need to model dependencies between them.
- Feature functions f(x,y):
  - $-f_1(x,y) = \{ word is Boston \& y=Location \}$
  - $f_2(x,y) = \{ \text{ first letter capitalized & } y=\text{Name } \}$
  - $-f_3(x,y) = \{ x \text{ is an HTML link & y=Location} \}$

#### First Solution: MaxEnt Classifier

- How should we choose a classifier?
- Principle of maximum entropy
  - We want a classifier that:
    - Matches feature constraints from training data.
    - Predictions maximize entropy.
- There is a unique, exponential family distribution that meets these criteria.

#### First Solution: MaxEnt Classifier

- Problem with using a maximum entropy classifier for sequence labeling:
- It makes decisions at each position independently!

#### Second Solution: HMM

$$P(\mathbf{y}, \mathbf{x}) = \prod_{t} P(y_t \mid y_{t-1}) P(x \mid y_t)$$

- Defines a generative process.
- Can be viewed as a weighted finite state machine.

#### Second Solution: HMM

- How can represent we multiple features in an HMM?
  - Treat them as conditionally independent given the class label?
    - The example features we talked about are not independent.
  - Try to model a more complex generative process of the input features?
    - We may lose tractability (i.e. lose a dynamic programming for exact inference).

#### Second Solution: HMM

• Let's use a conditional model instead.

#### Third Solution: MEMM

- Use a series of maximum entropy classifiers that know the previous label.
- Define a Viterbi algorithm for inference.

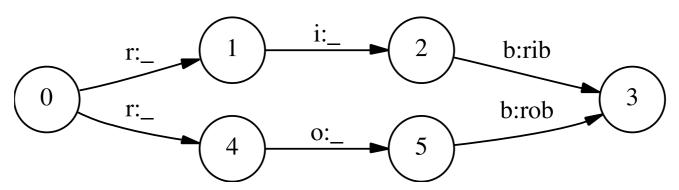
$$P(\mathbf{y} \mid \mathbf{x}) = \prod_{t} P_{y_{t-1}}(y_t \mid \mathbf{x})$$

#### Third Solution: MEMM

- Combines the advantages of maximum entropy and HMM!
- But there is a problem...

#### Problem with MEMMs: Label Bias

 In some state space configurations, MEMMs essentially completely ignore the inputs.



 This is not a problem for HMMs, because the input sequence is generated by the model.

#### Fourth Solution: Conditional Random Field

- Conditionally-trained, undirected graphical model.
- For a standard linear-chain structure:

$$P(\mathbf{y} \mid \mathbf{x}) = \prod_{t} \Psi_{k}(y_{t}, y_{t-1}, \mathbf{x})$$

$$\Psi_k(y_t, y_{t-1}, \mathbf{x}) = \exp\left(\sum_k \lambda_k f(y_t, y_{t-1}, \mathbf{x})\right)$$

#### Fourth Solution: CRF

- Have the advantages of MEMMs, but avoid the label bias problem.
- CRFs are globally normalized, whereas MEMMs are locally normalized.
- Widely used and applied. CRFs give state-the-art results in many domains.

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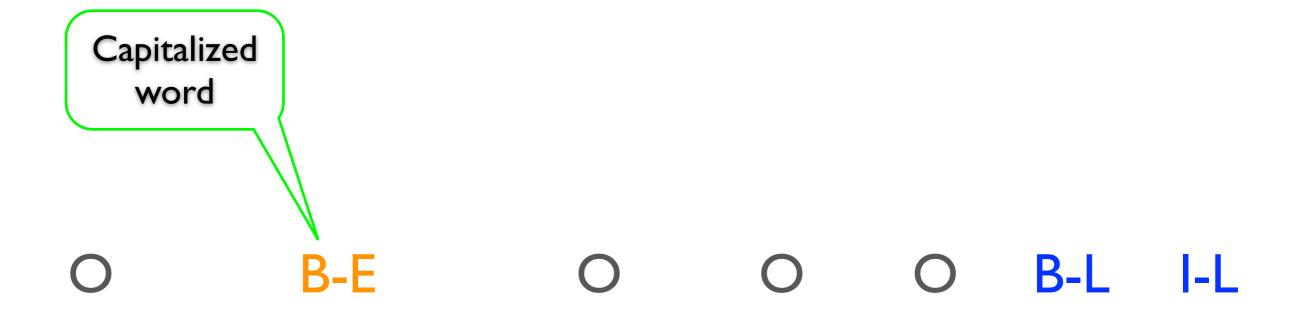
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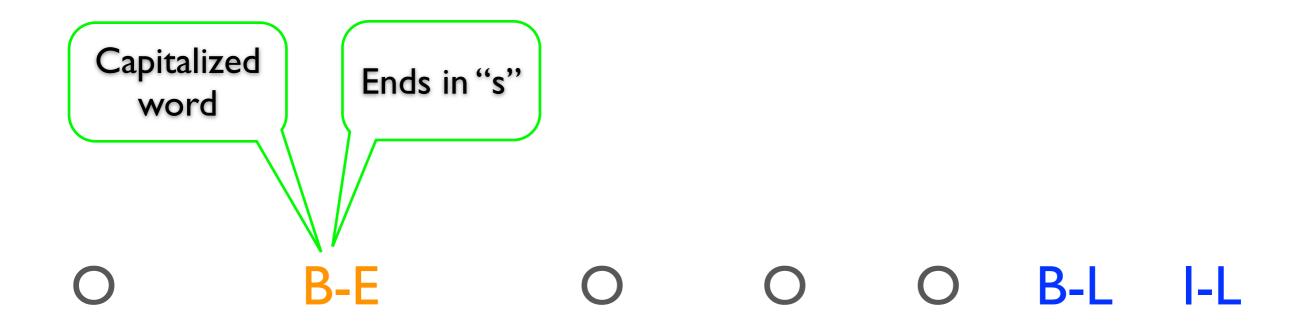
Remember, Z is the normalization constant. How do we compute it?

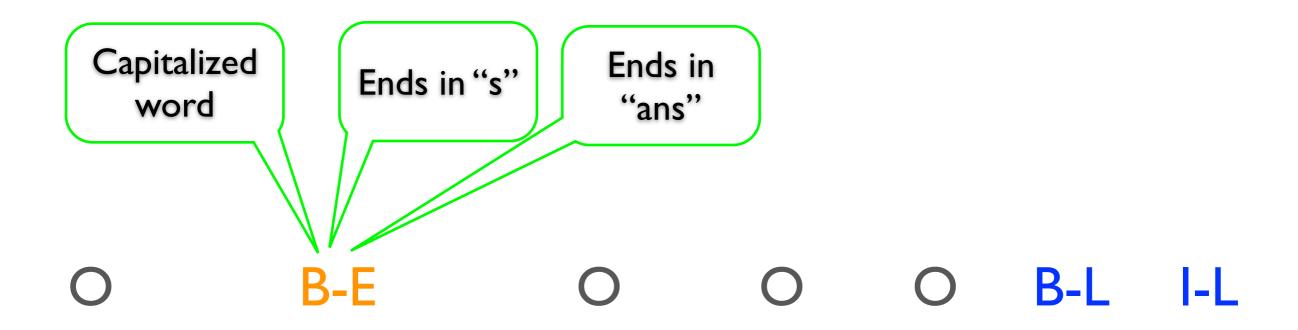
### **CRF** Applications

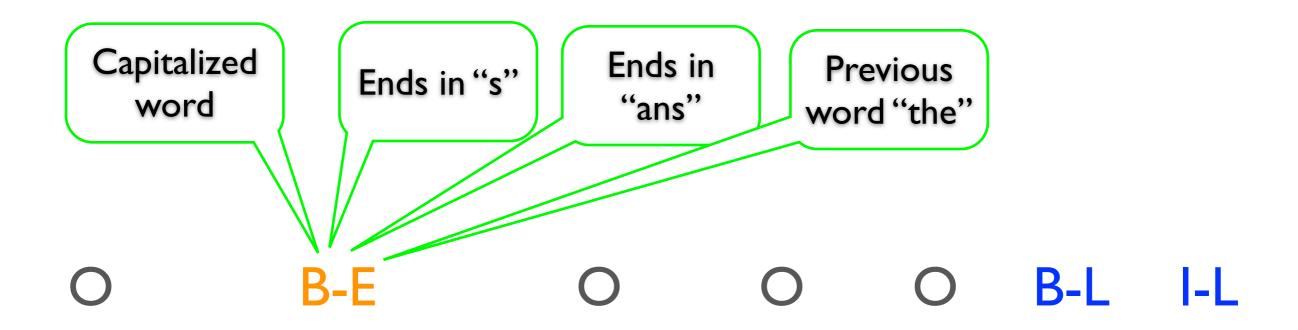
- Part-of-speech tagging
- Named entity recognition
- Document layout (e.g. table) classification
- Gene prediction
- Chinese word segmentation
- Morphological disambiguation
- Citation parsing
- Etc., etc.

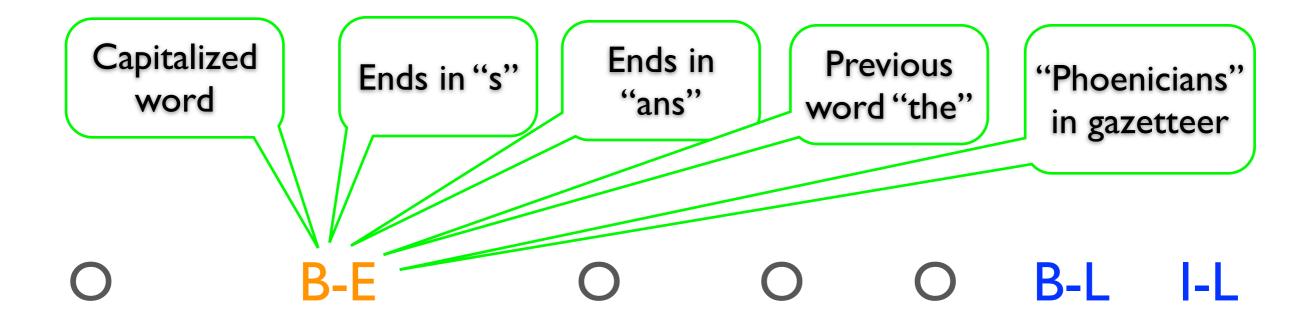
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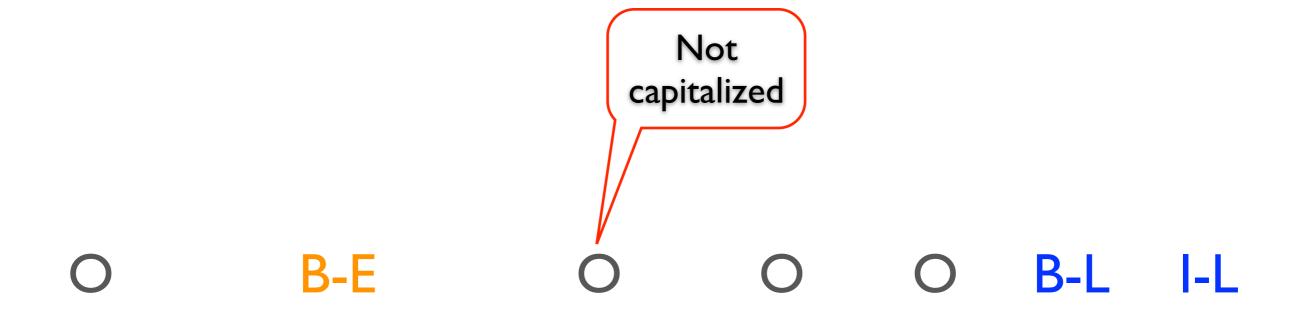


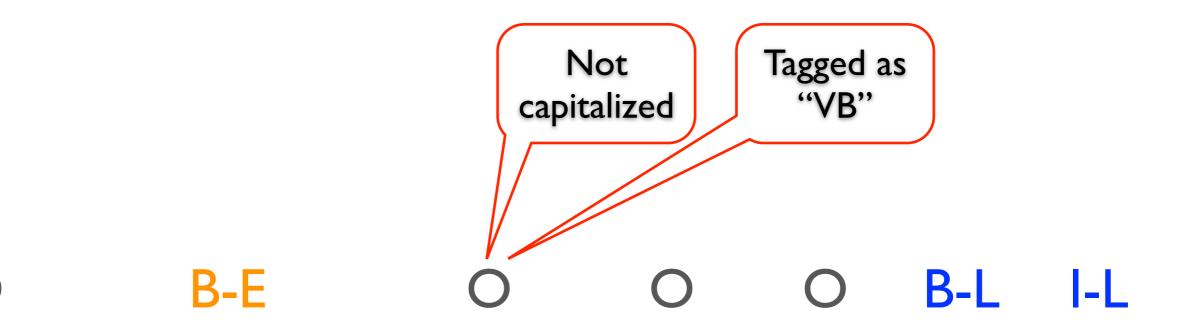


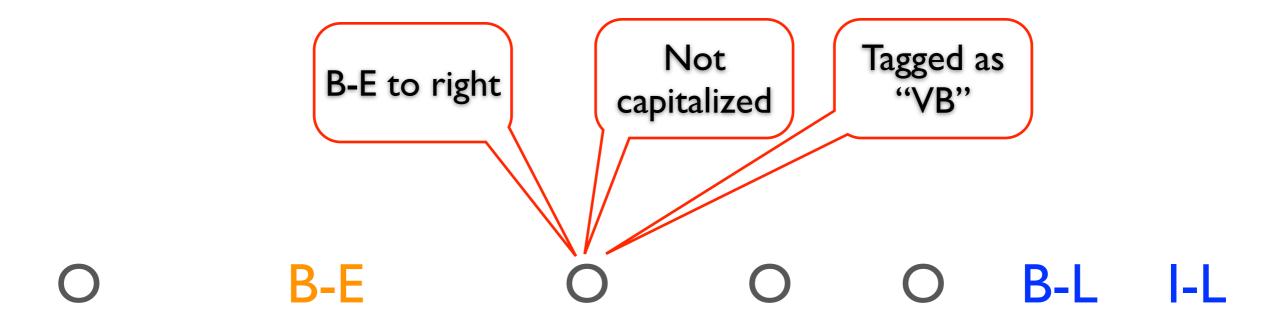




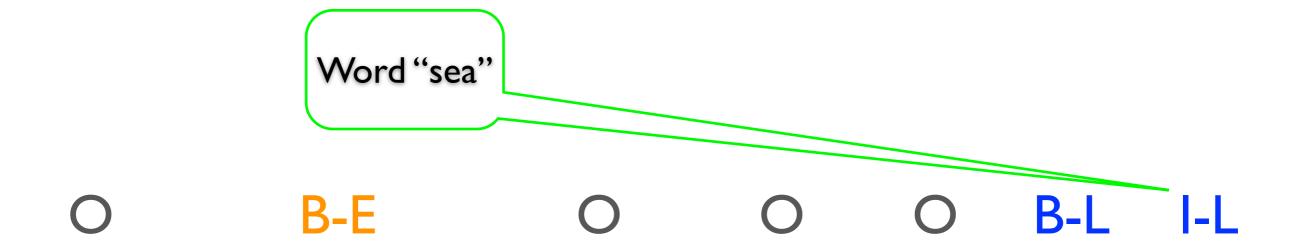
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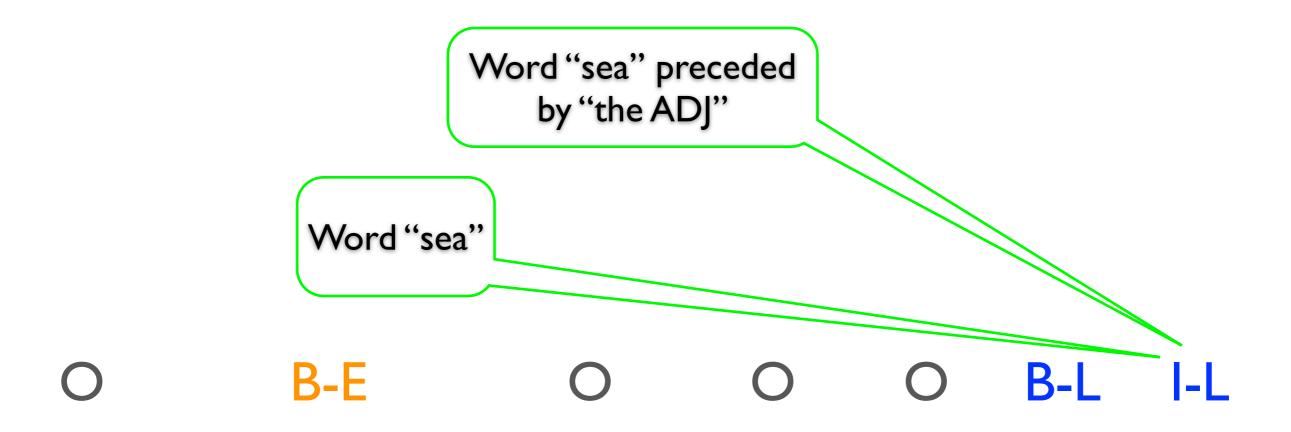


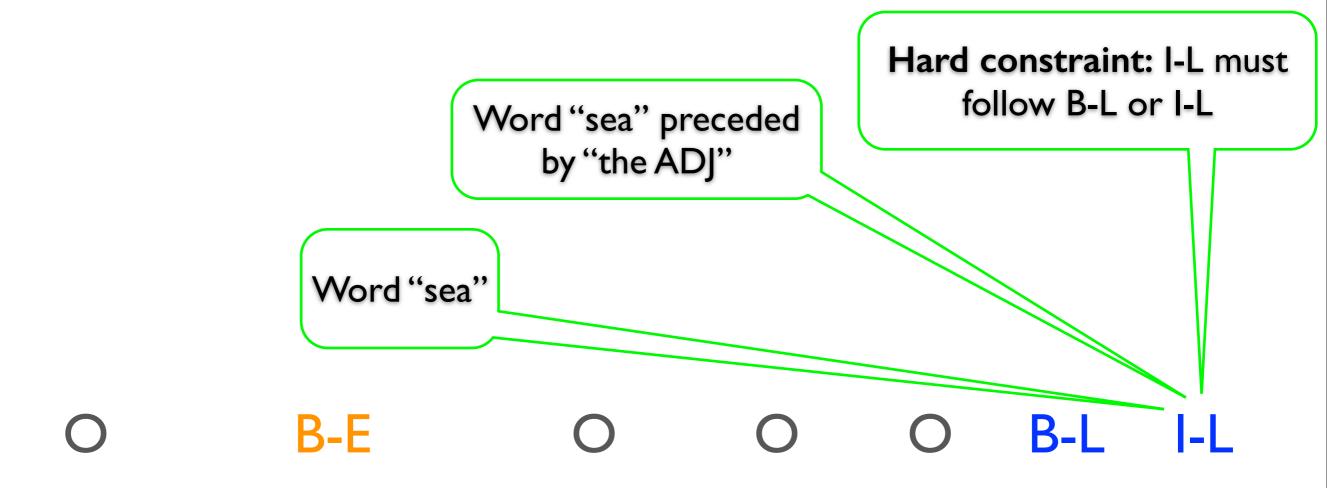




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#### Overview

- What computations do we need?
- Smoothing log-linear models
- MEMMs vs. CRFs again
  - Action-based parsing and dependency parsing

# Recipe for Conditional Training of p(y | x)

.Gather constraints/features from training data

$$\alpha_{iy} = \tilde{E}[f_{iy}] = \sum_{\alpha_{iy} = \tilde{E}[f_{iy}]} f_{iy}(x_j, y_j)$$

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 $\mathbf{2.Initialize}^{\alpha_{iy} \cdot \alpha_{iy} = \tilde{E}[f_{iy}] = \sum_{x_j, y_j \in D} f_{iy}(x_j, y_j)}$ 

- 3. Classify training  $E_{\Theta}[f_{iy}] = \sum_{E_{\Theta}[f_{iy}]} \sum_{e} \sum_{p_{\Theta}(y'|x_j) f_{iy}(x_j, y')} \sum_{e} \sum_{f \in D} \sum_{g'} \sum_{g' \in D} \sum_{g'} \sum_{g' \in D} \sum_{g'$
- **4.**Gradient is  $\tilde{E}[f_{i}\tilde{E}[f_{iy}] E_{\Theta}[f_{iy}]]$
- 5. Take a step in the direction of the gradient
- 6. Repeat from 3 until convergence

43

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Where have we seen expected counts before?

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EM!

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## Gradient-Based Training

- $\lambda := \lambda + rate * Gradient(F)$
- After all training examples? (batch)
- After every example? (on-line)
- Use second derivative for faster learning?
- A big field: numerical optimization

## Overfitting

- If we have too many features, we can choose weights to model the training data perfectly
- If we have a feature that only appears in spam training, not ham training, it will get weight ∞ to maximize p(spam | feature) at 1.
- These behaviors
  - Overfit the training data
  - Will probably do poorly on test data

## Solutions to Overfitting

- Throw out rare features.
  - Require every feature to occur > 4 times, and > 0 times with ling, and > 0 times with spam.
- Only keep, e.g., 1000 features.
  - Add one at a time, always greedily picking the one that most improves performance on held-out data.
- Smooth the observed feature counts.
- Smooth the weights by using a prior.
  - $\max p(\lambda | data) = \max p(\lambda, data) = p(\lambda)p(data | \lambda)$
  - decree  $p(\lambda)$  to be high when most weights close to 0

## Smoothing with Priors

- What if we had a prior expectation that parameter values wouldn't be very large?
- We could then balance evidence suggesting large (or infinite) parameters against our prior expectation.
- The evidence would never totally defeat the prior, and parameters would be smoothed (and kept finite)
- We can do this explicitly by changing the optimization objective to maximum posterior likelihood:

$$\log P(y, \lambda \mid x) = \log P(\lambda) + \log P(y \mid x, \lambda)$$

Posterior Prior Likelihood

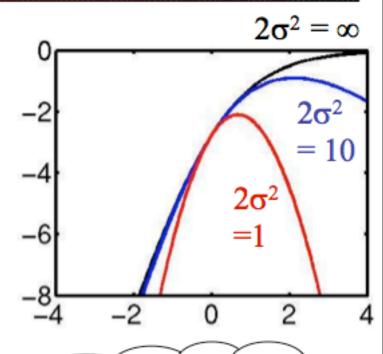


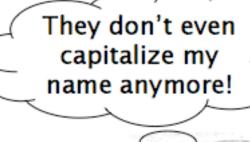
#### Smoothing: Priors

- Gaussian, or quadratic, priors:
  - Intuition: parameters shouldn't be large.
  - Formalization: prior expectation that each parameter will be distributed according to a gaussian with mean  $\mu$  and variance  $\sigma^2$ .

$$P(\lambda_i) = \frac{1}{\sigma_i \sqrt{2\pi}} \exp\left(-\frac{(\lambda_i - \mu_i)^2}{2\sigma_i^2}\right)$$

- Penalizes parameters for drifting to far from their mean prior value (usually  $\mu$ =0).
- $2\sigma^2=1$  works surprisingly well.







# Parsing as Structured Prediction

#### **Shift-reduce parsing**

Stack	Input remaining	Action
()	Book that flight	shift
(Book)	that flight	reduce, Verb $ ightarrow$ book, (Choice $\#1$ of 2)
(Verb)	that flight	shift
(Verb that)	flight	reduce, Det $ ightarrow$ that
(Verb Det)	flight	shift
(Verb Det flight)		reduce, Noun $ o$ flight
(Verb Det Noun)		reduce, $NOM \rightarrow Noun$
(Verb Det NOM)		reduce, NP $\rightarrow$ Det NOM
(Verb NP)		reduce, $VP \rightarrow Verb NP$
(Verb)		reduce, $S \rightarrow V$
(S)		SUCCESS!

Ambiguity may lead to the need for backtracking.

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Train log-linear model of p(action | context)

#### Compare to an MEMM

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Train log-linear model of p(action | context)

Linear model for scoring structures

$$score(out, in) = \theta \cdot \mathbf{features}(out, in)$$

- Linear model for scoring structures
- Get a probability distribution by normalizing

$$score(out, in) = \theta \cdot \mathbf{features}(out, in)$$

$$p(out \mid in) = \frac{1}{Z}e^{score(out,in)} Z = \sum_{out' \in GEN(in)} e^{score(out',in)}$$

- Linear model for scoring structures
- Get a probability distribution by normalizing
  - Viz. logistic regression, Markov random fields, undirected graphical models

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- Inference: sampling, variational methods, dynamic programming, local search, ...
- Training: maximum likelihood, minimum risk, etc.

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With latent variables

- Several layers of linguistic structure
- Unknown correspondences
- Naturally handled by probabilistic framework
- Several inference setups, for example:

$$p(out_1 \mid in) = \sum_{out_2, alignment} p(out_1, out_2, alignment \mid in)$$

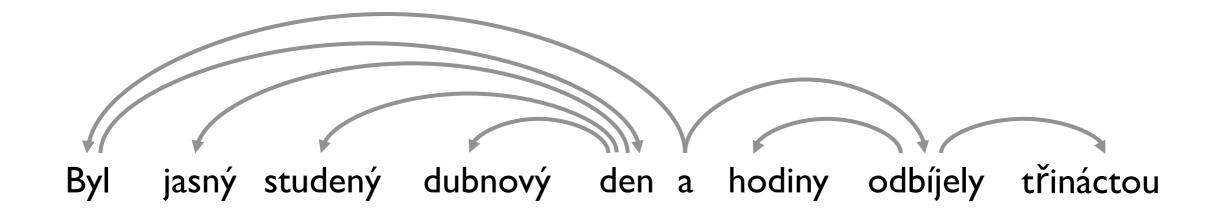
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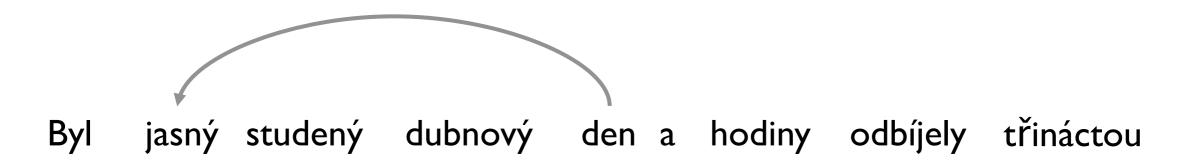
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Another computational problem

- No global features of a parse (McDonald et al. 2005)
- Each feature is attached to some edge
- MST or CKY-like DP for fast O(n²) or O(n³) parsing

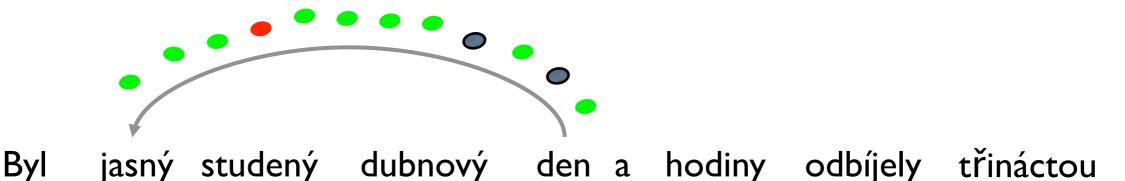


• Is this a good edge?

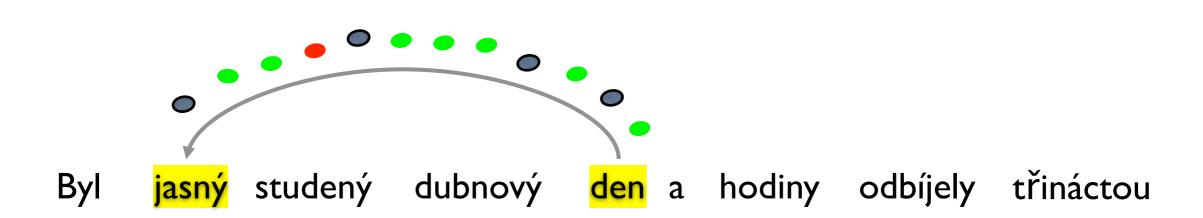


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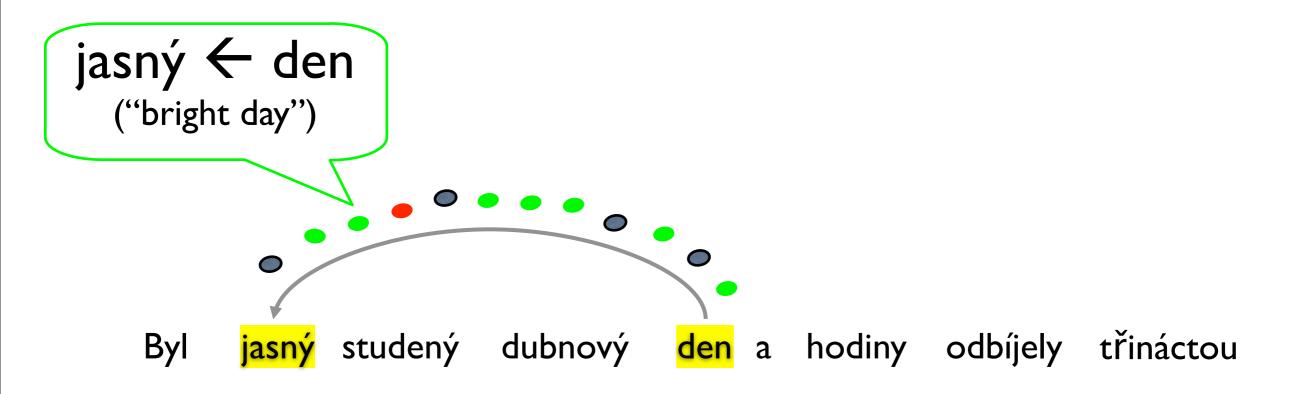
yes, lots of positive features ...



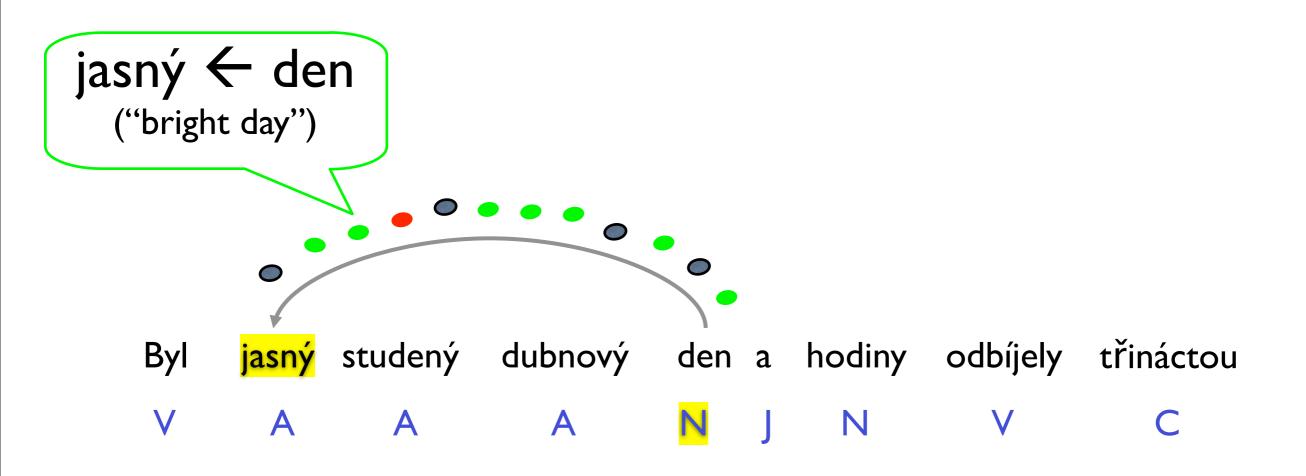
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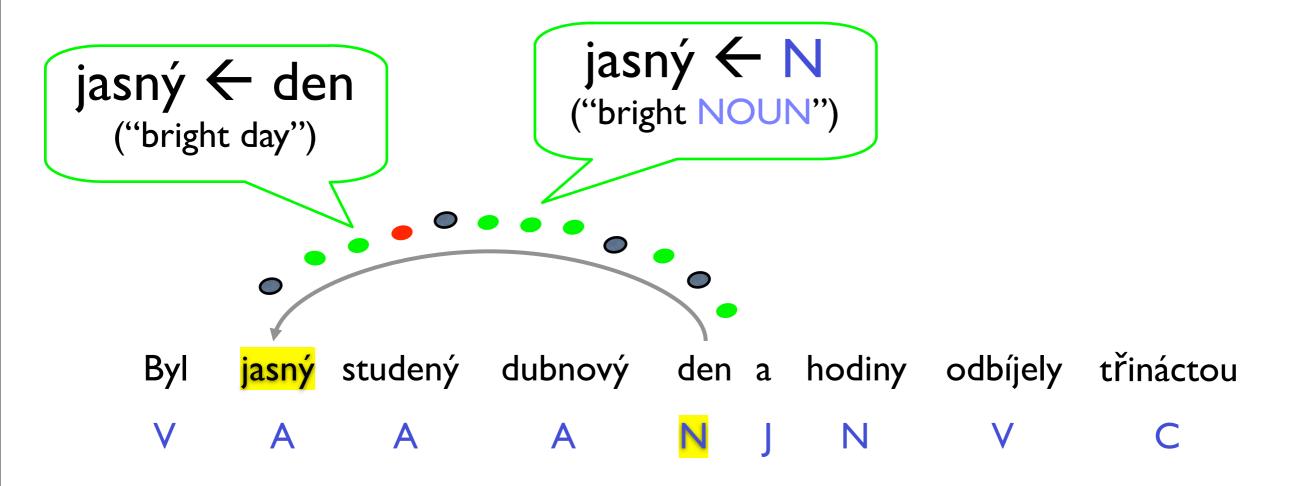
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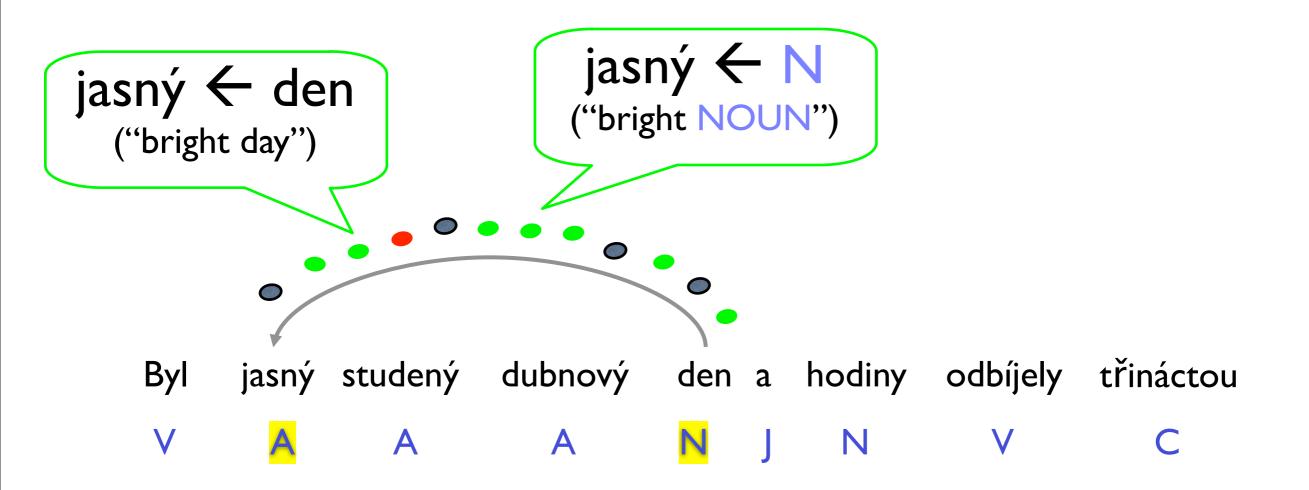
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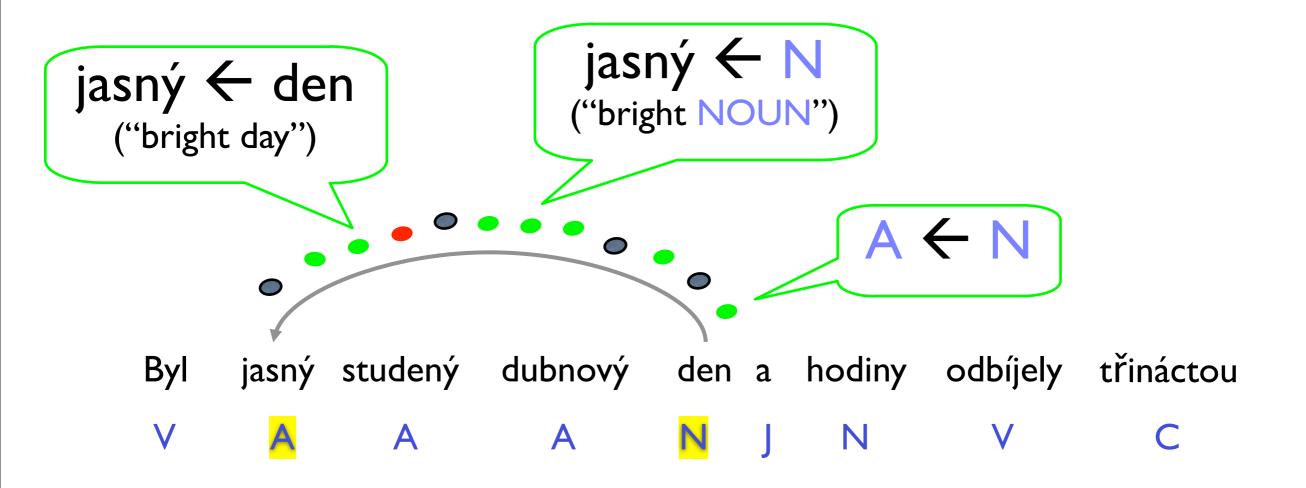
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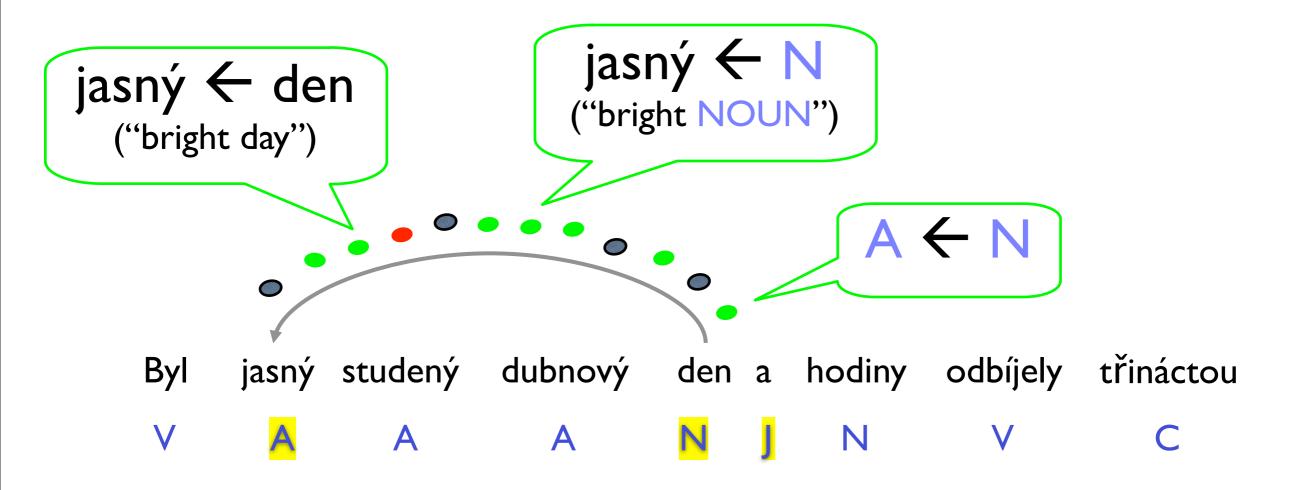
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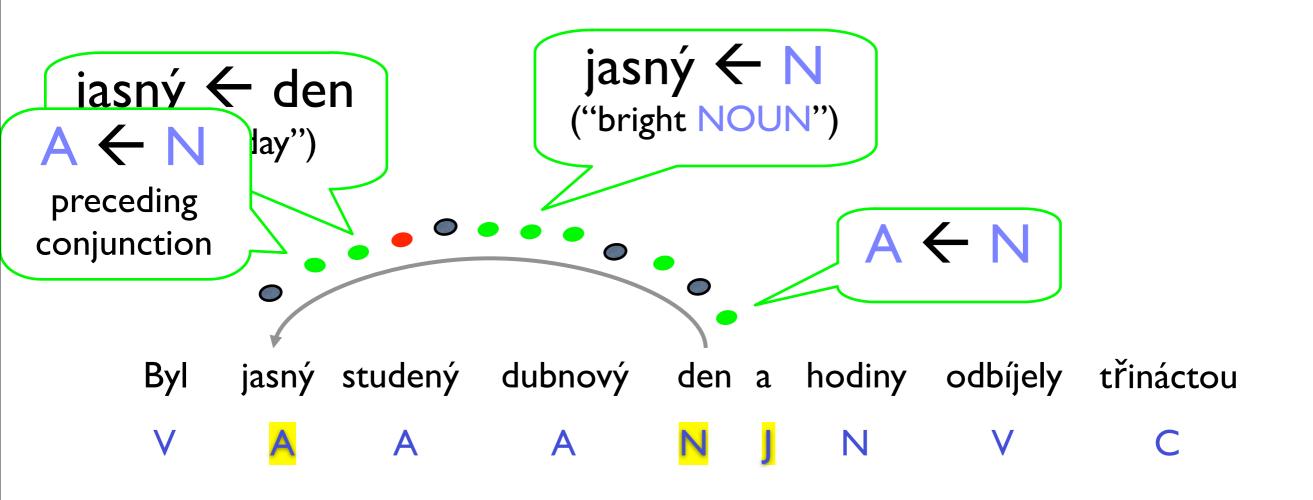
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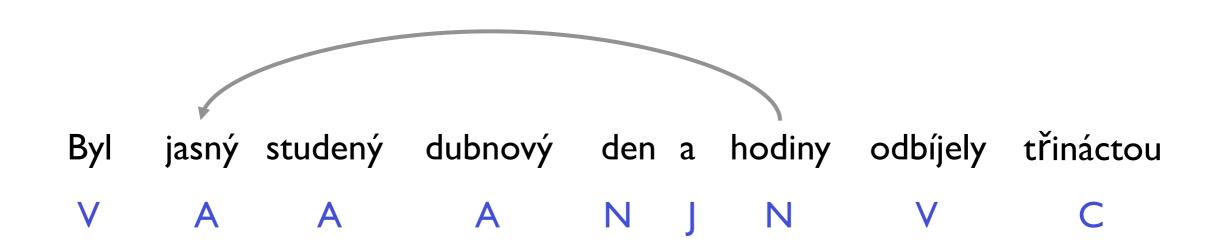
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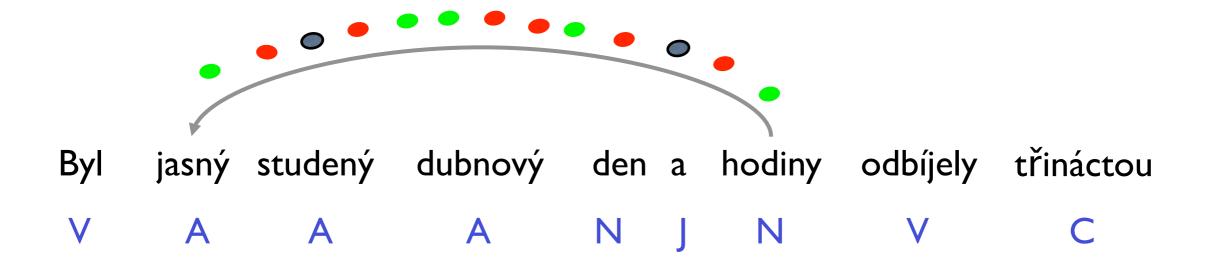


How about this competing edge?

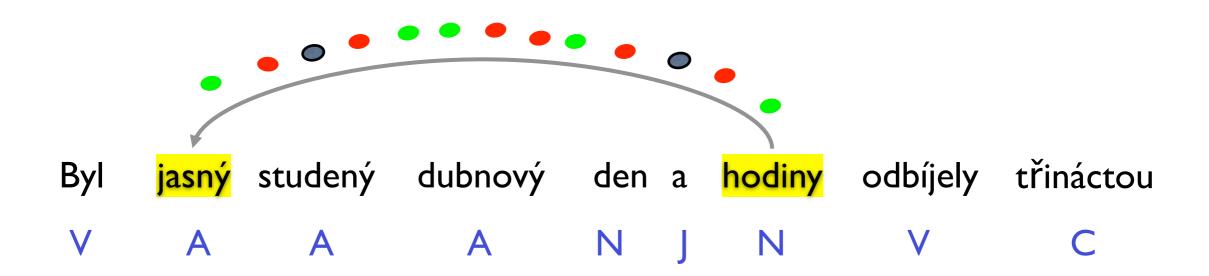


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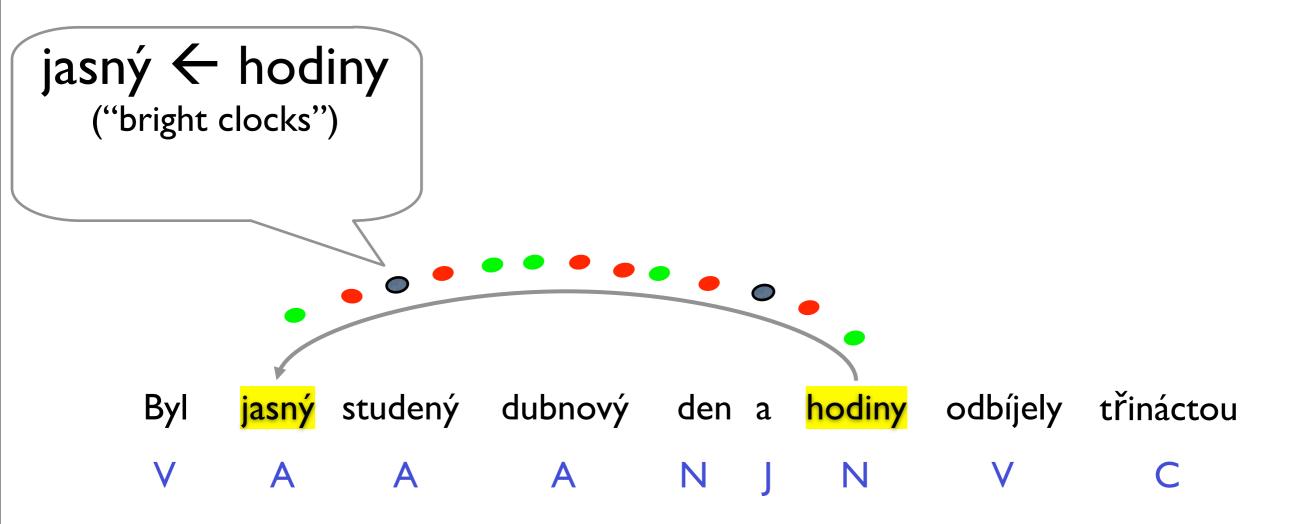
not as good, lots of red ...



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```
jasný ← hodiny
("bright clocks")
... undertrained ...

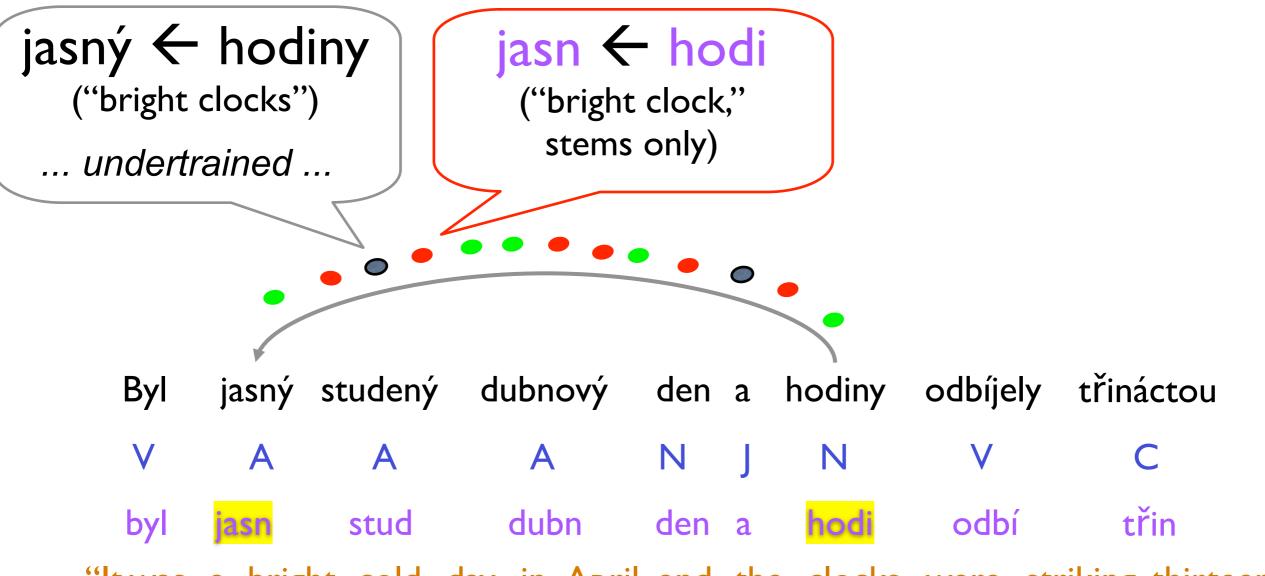
Byl jasný studený dubnový den a hodiny odbíjely třináctou

V A A A N J N V C
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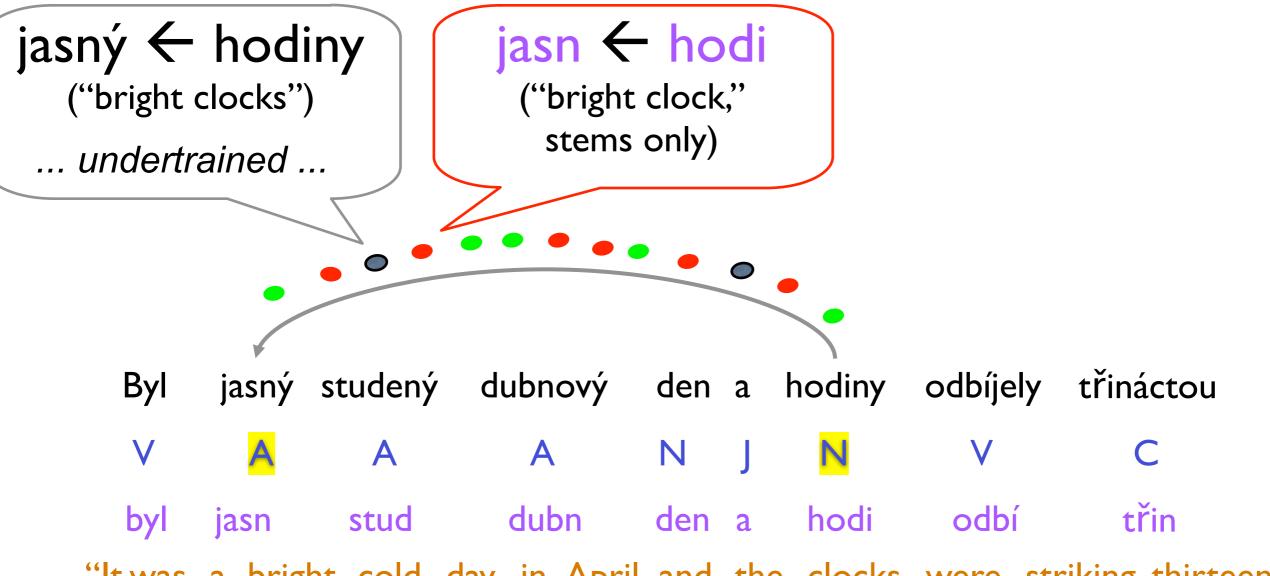
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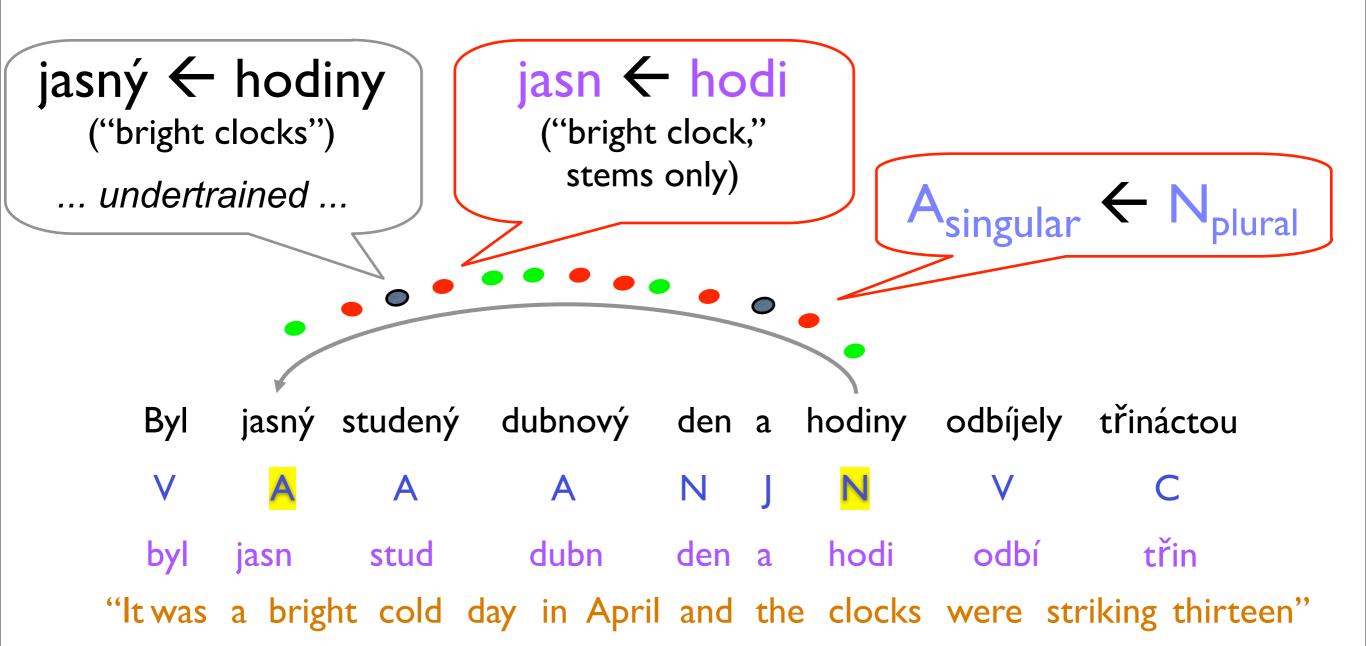
"It was a bright cold day in April and the clocks were striking thirteen"

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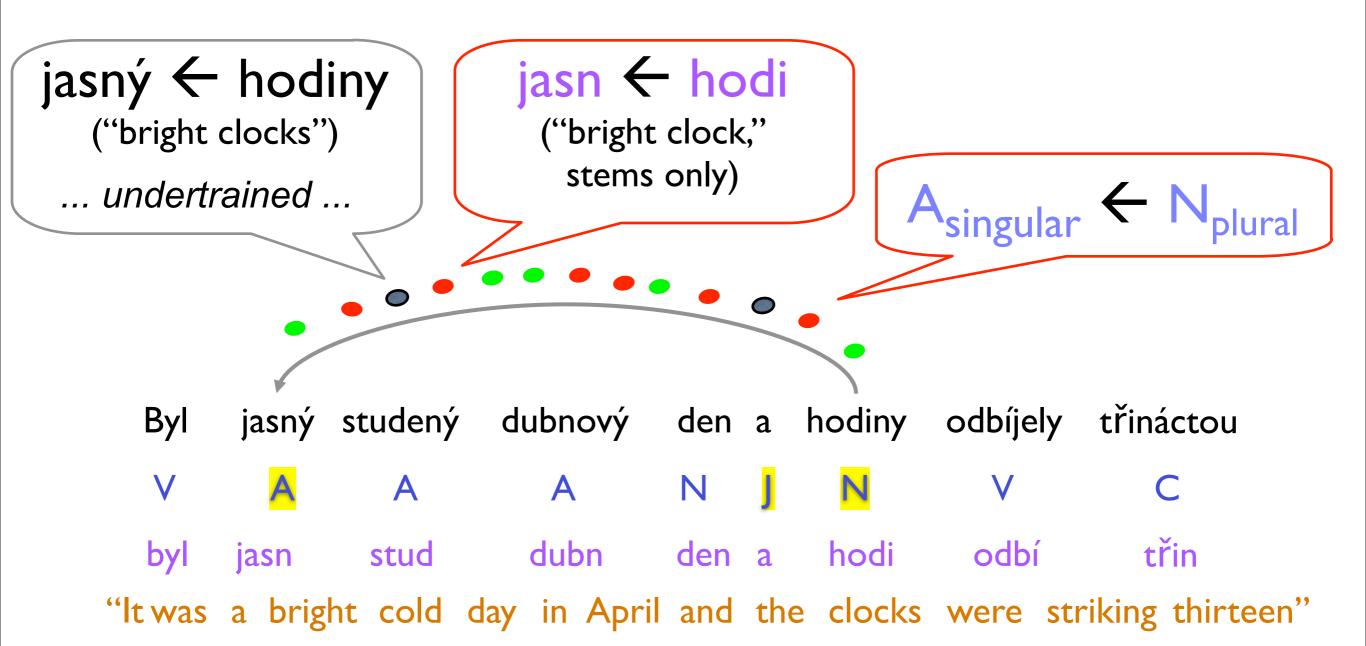


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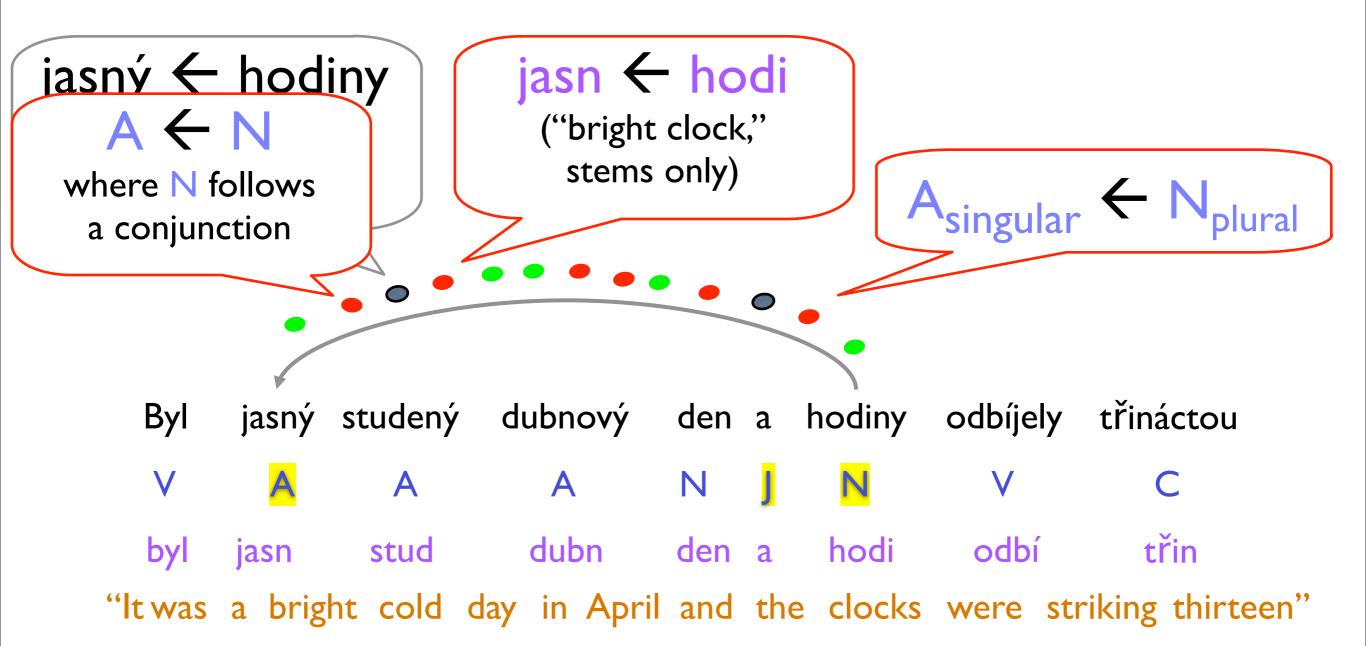
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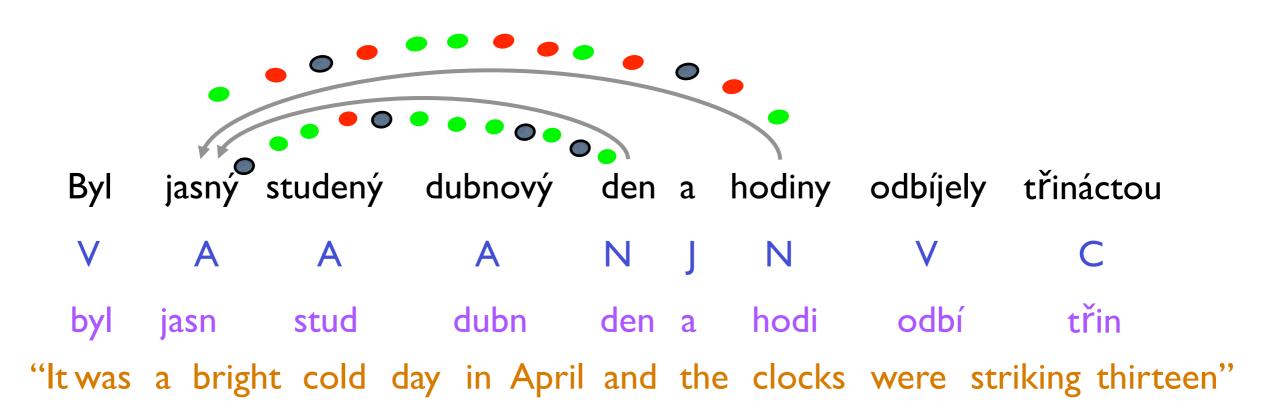
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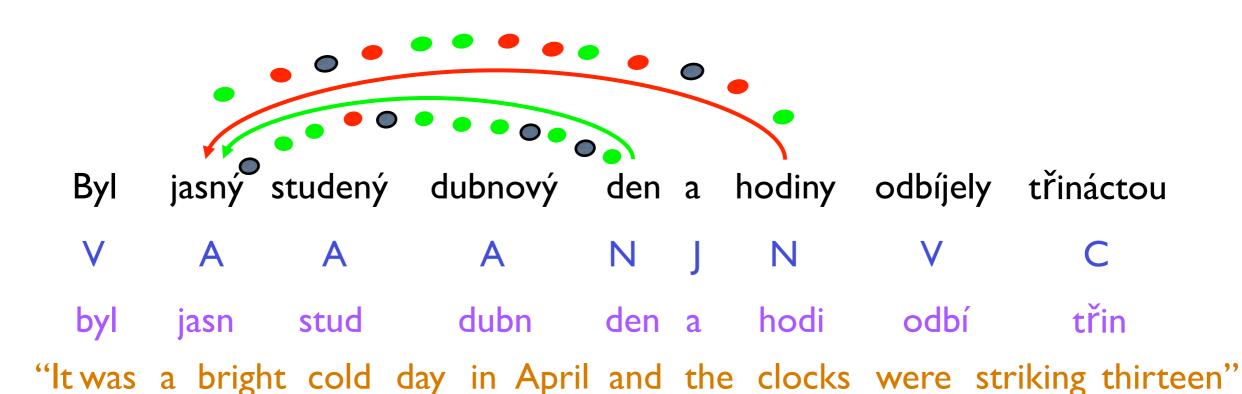
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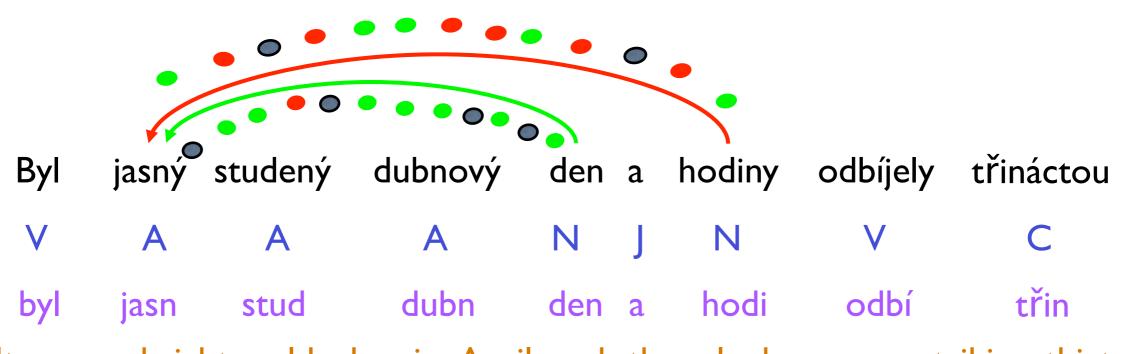
- Which edge is better?
  - "bright day" or "bright clocks"?



- Which edge is better?
- Score of an edge  $e = \theta \cdot features(e)$
- Standard algos 
   valid parse with max total score

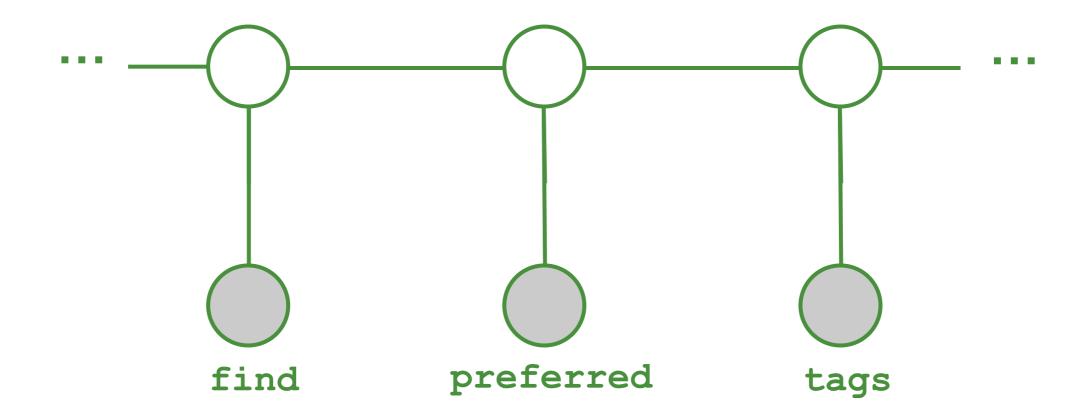


- Which edge is better? our current weight vector
- Score of an edge  $e = \theta$  features(e)
- Standard algos → valid parse with max total score

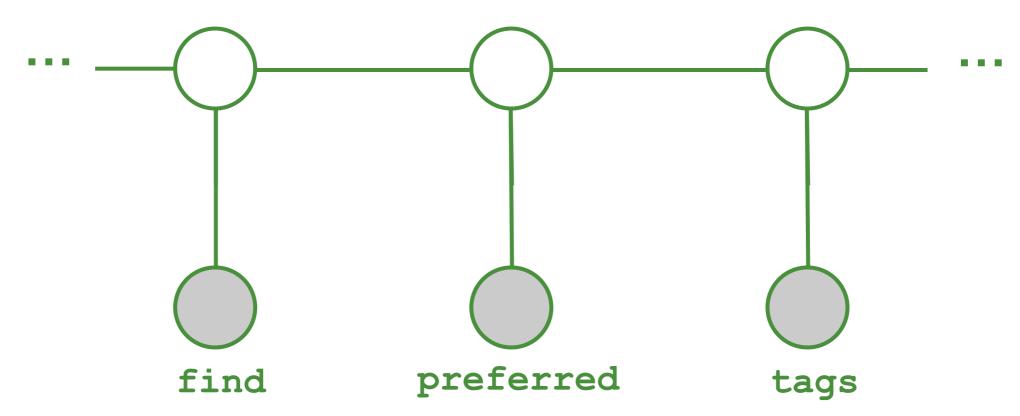


"It was a bright cold day in April and the clocks were striking thirteen"

- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging

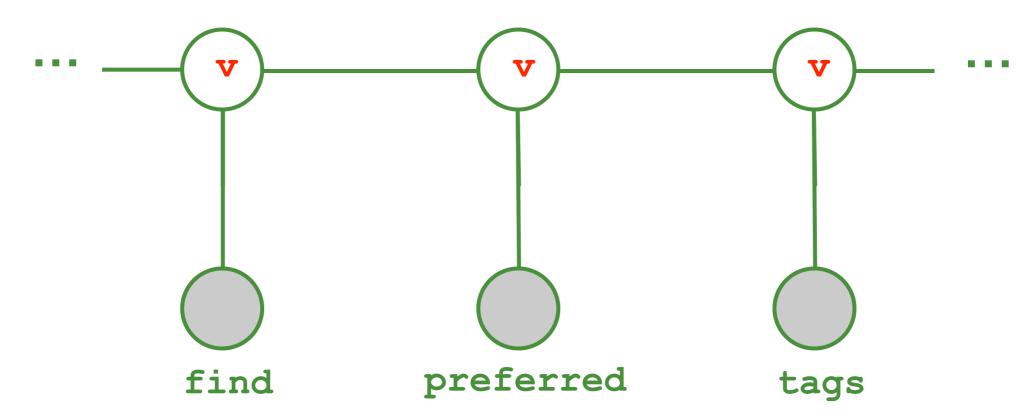


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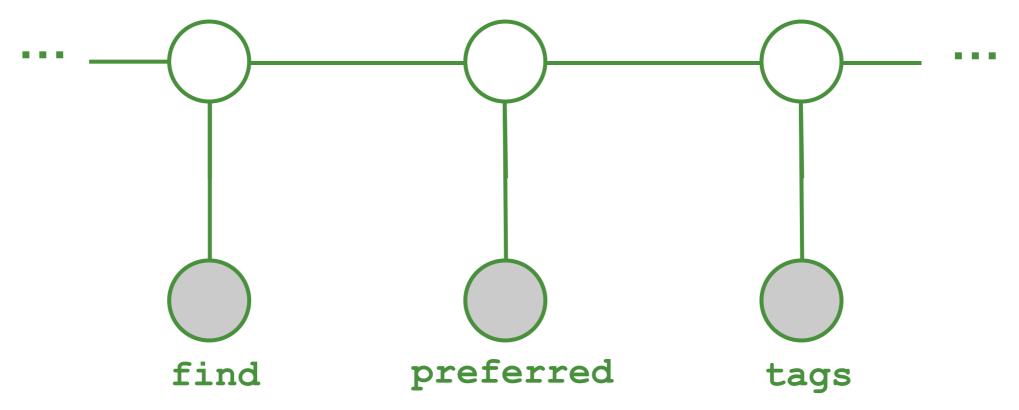
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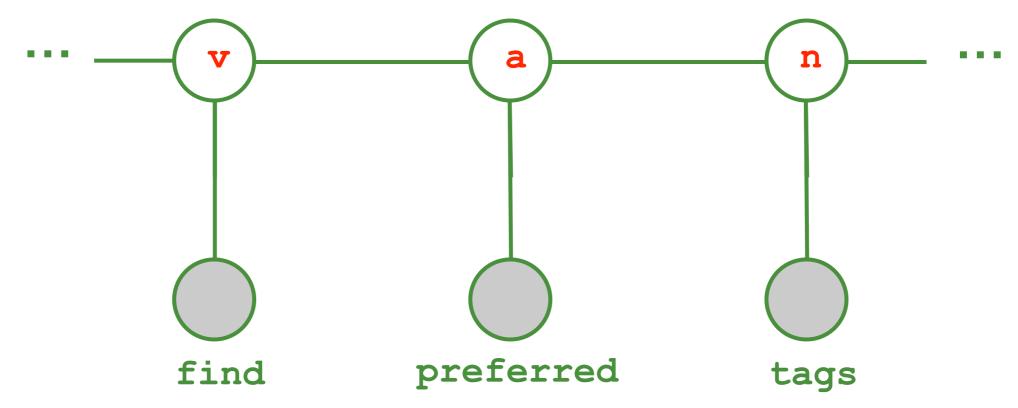
Another possible tagging



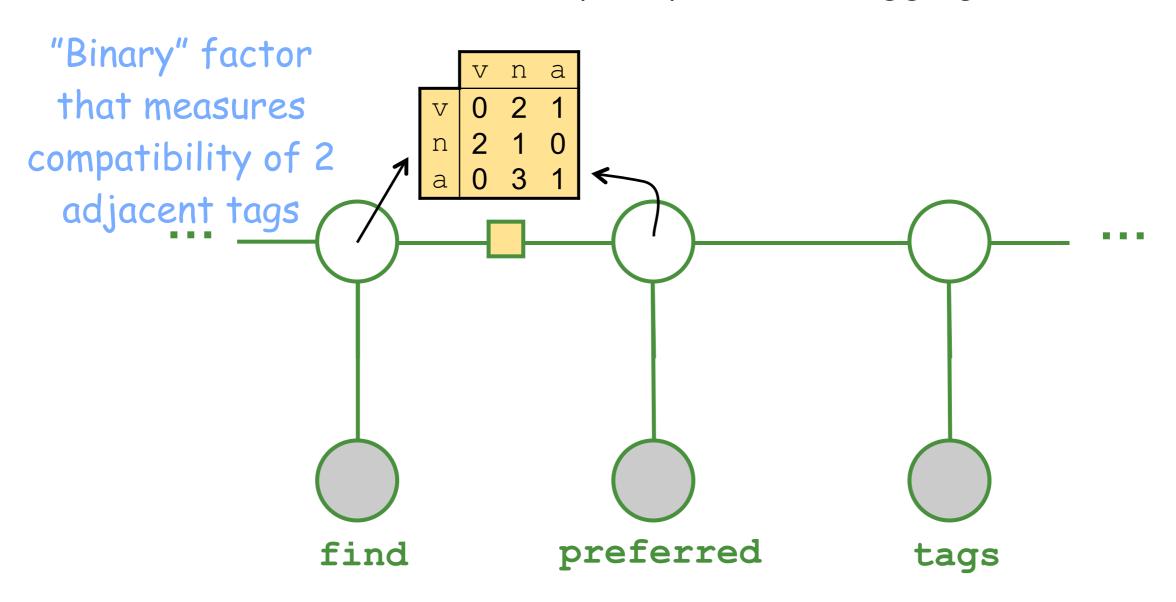
- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging

Possible tagging (i.e., assignment to remaining variables)

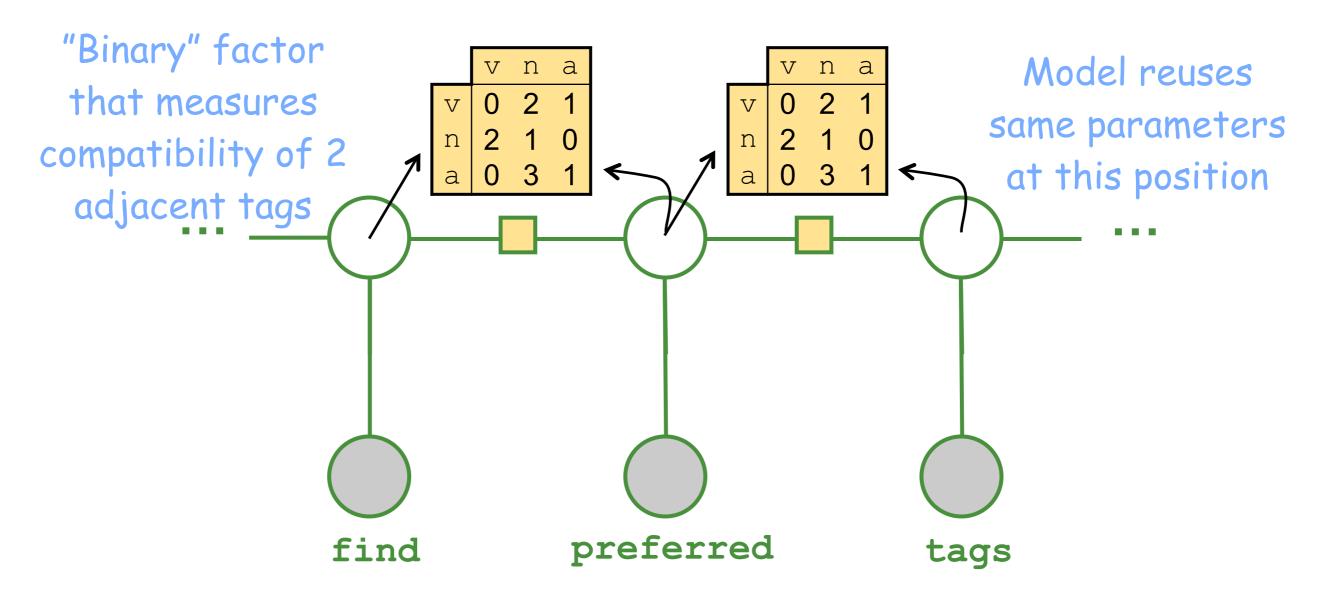
Another possible tagging



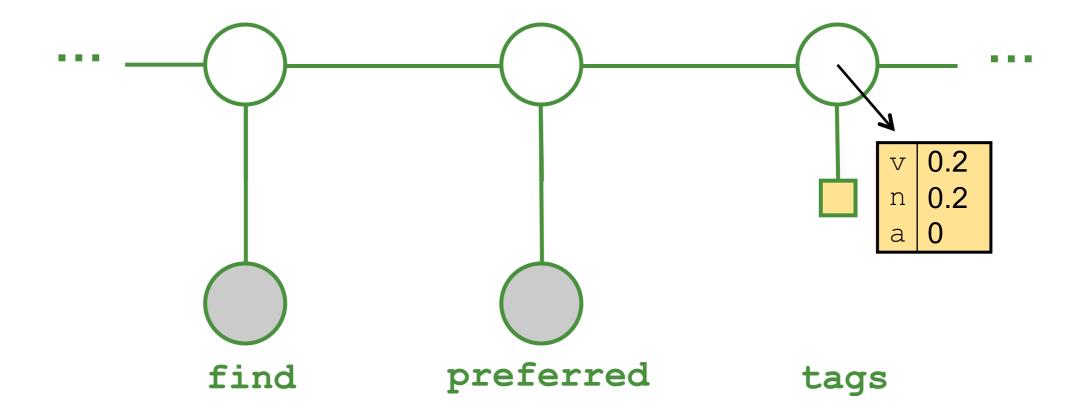
- First, a familiar example
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- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging

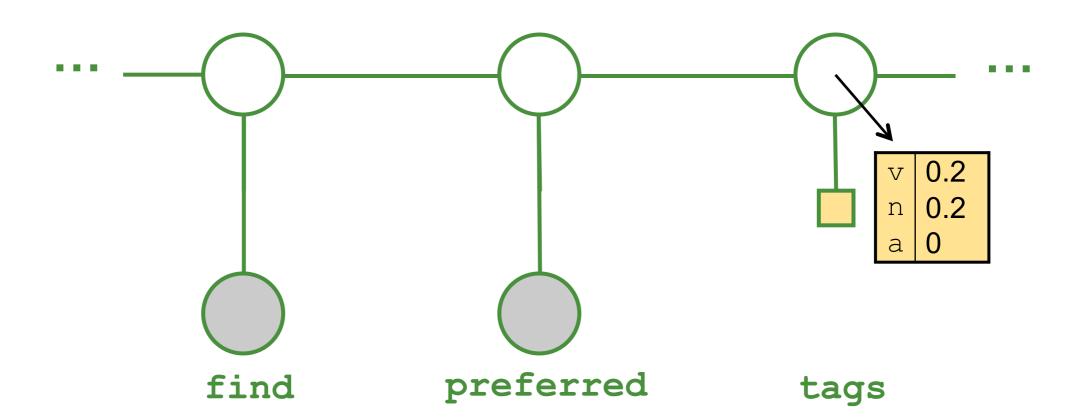


- First, a familiar example
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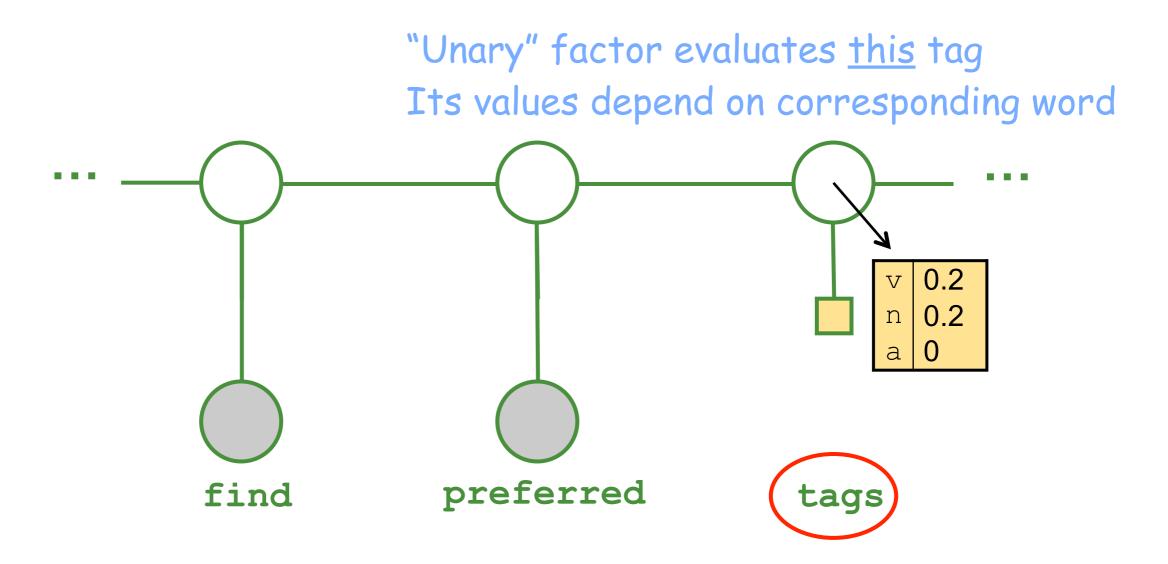


- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging

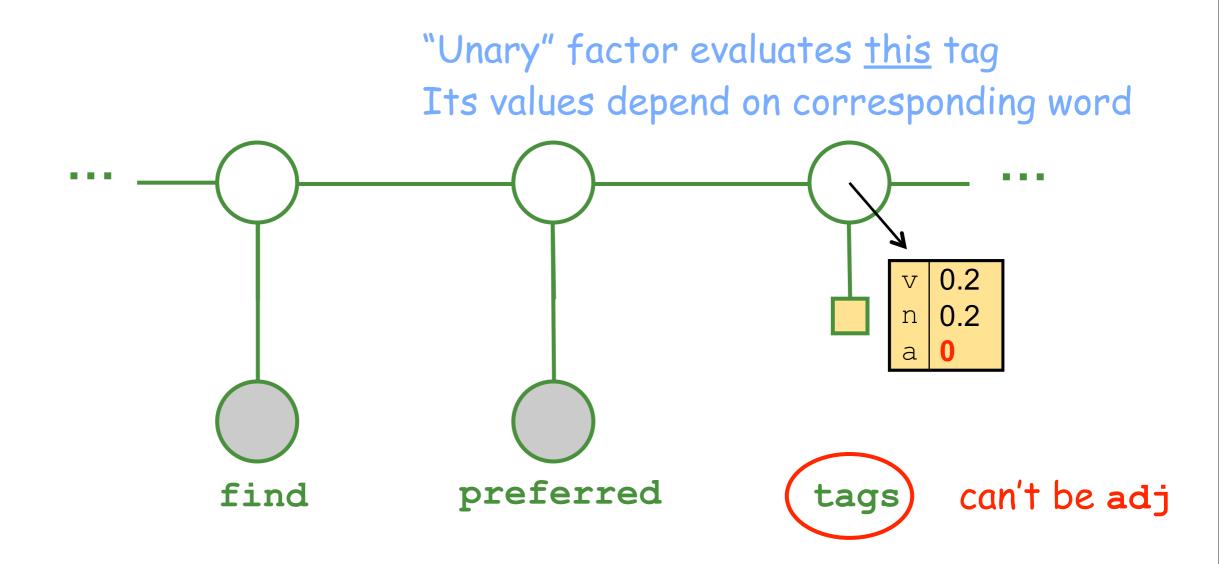
"Unary" factor evaluates this tag



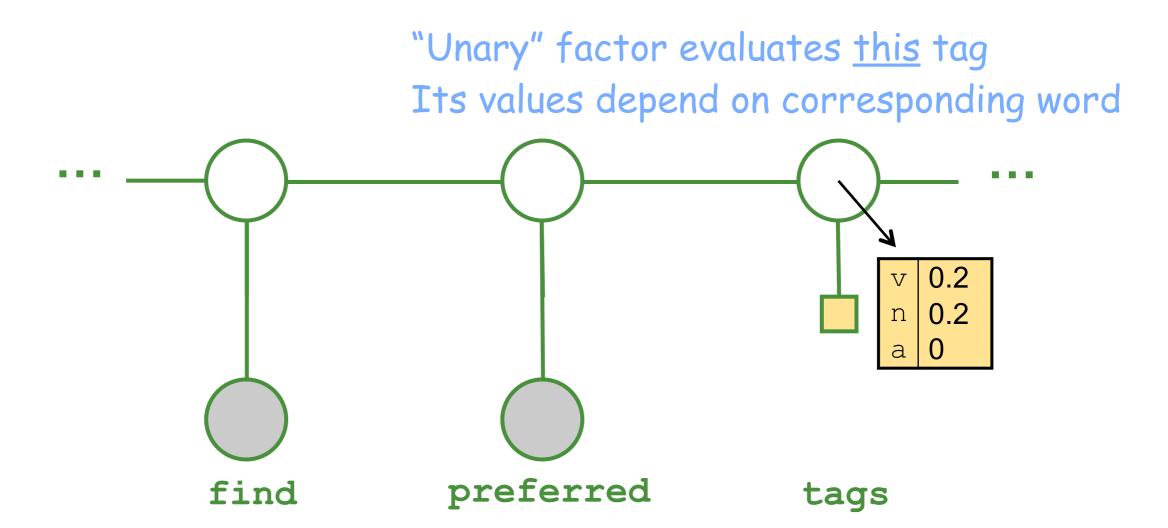
- First, a familiar example
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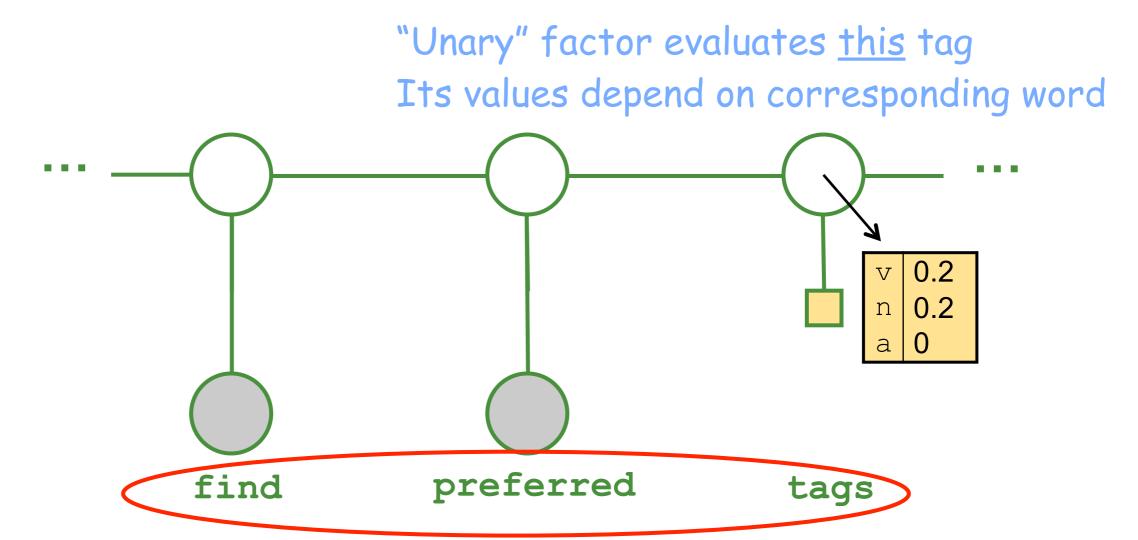
- First, a familiar example
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- First, a familiar example
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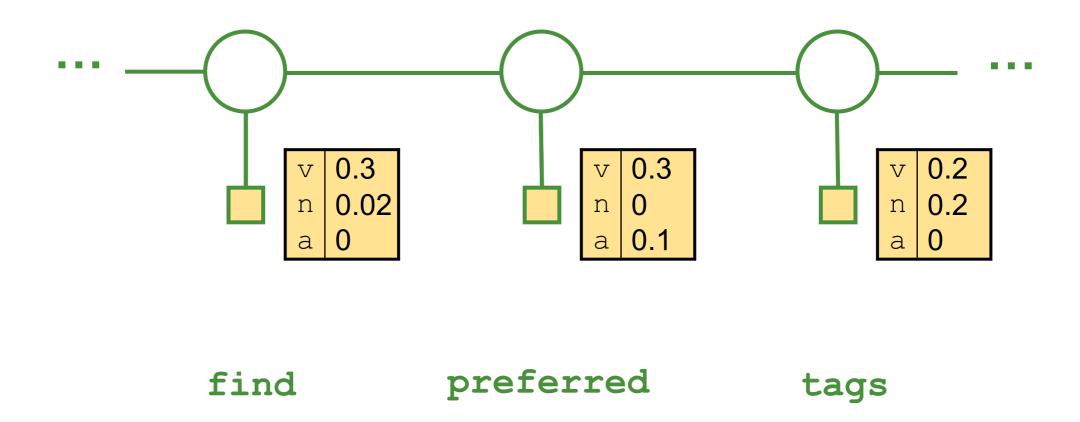


- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging

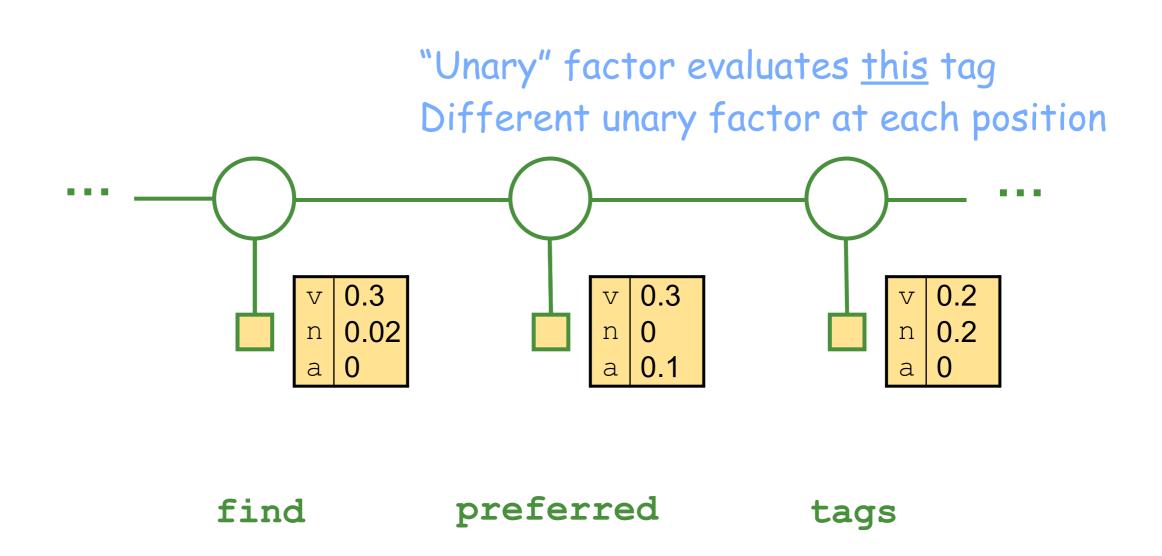


(could be made to depend on entire observed sentence)

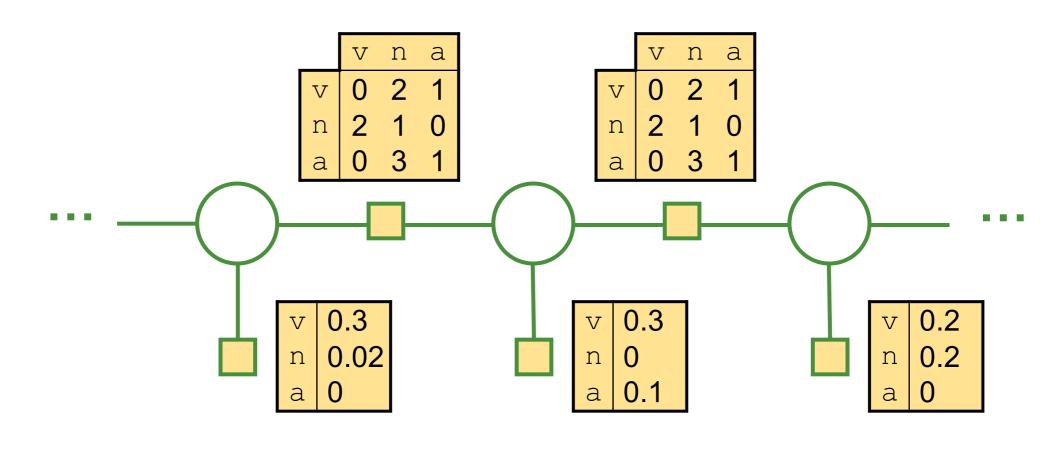
- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging



- First, a familiar example
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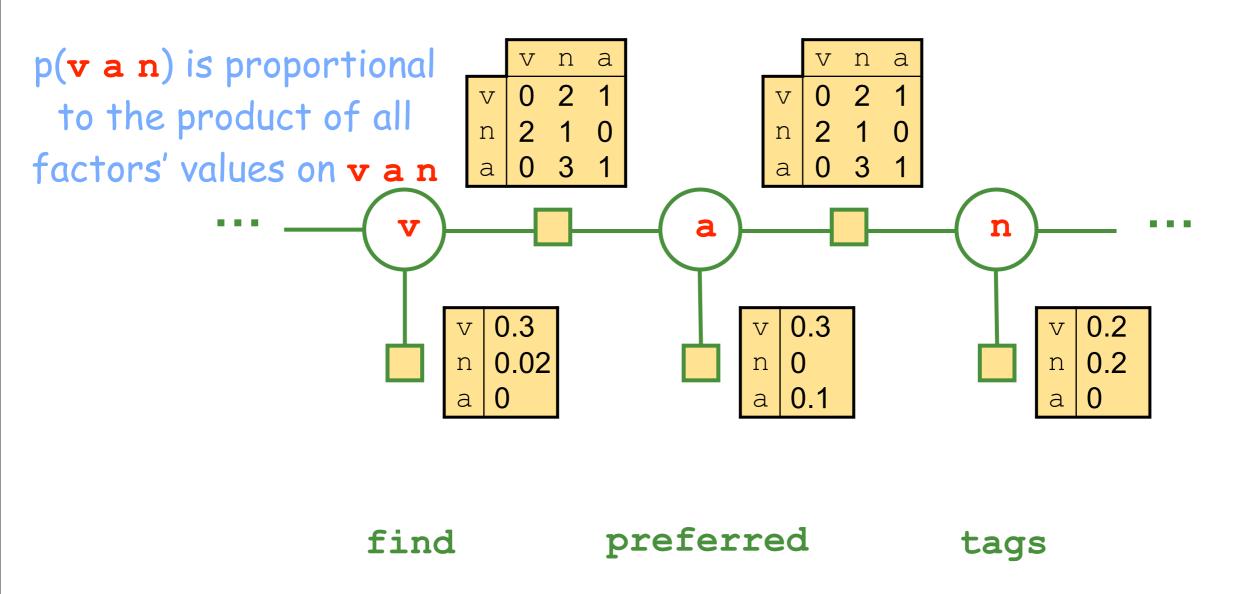


- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging

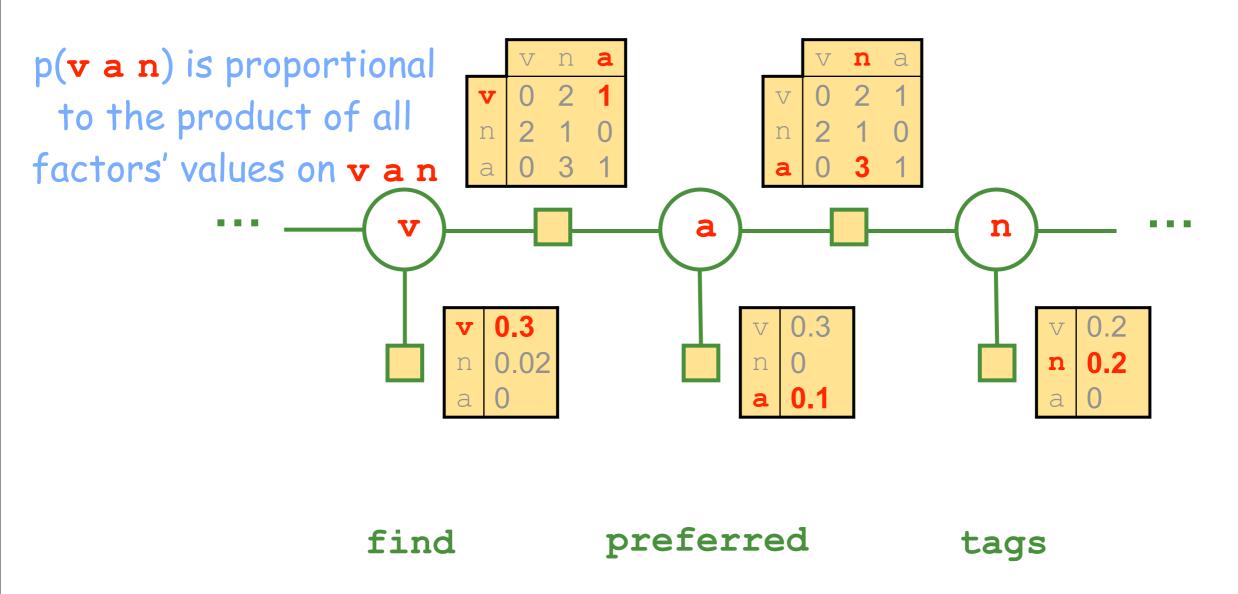


find preferred tags

- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging



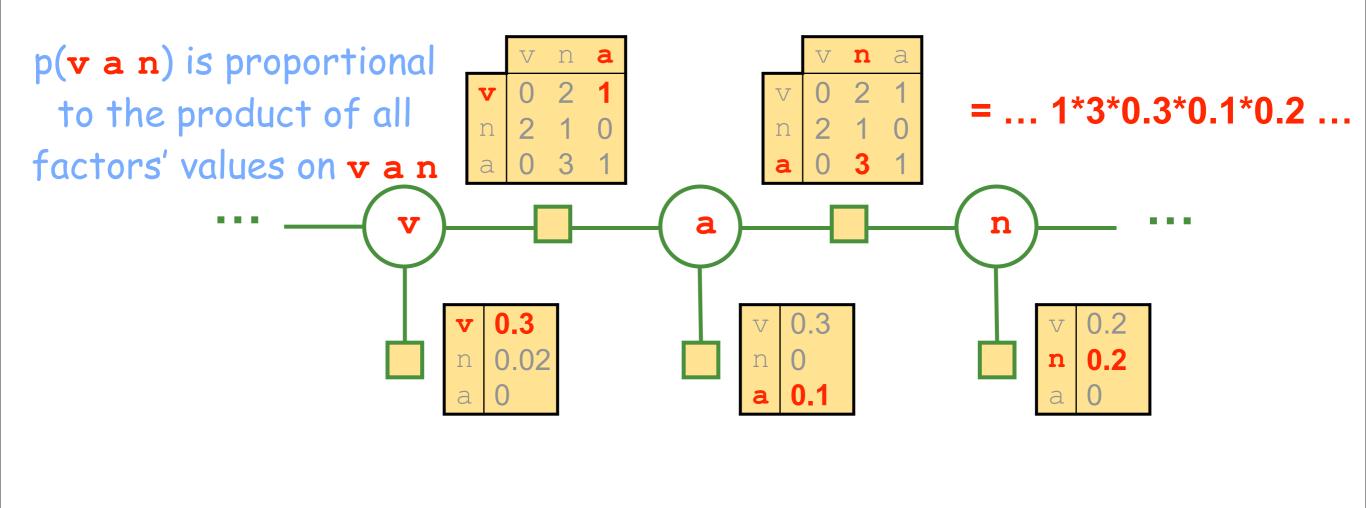
- First, a familiar example
  - Conditional Random Field (CRF) for POS tagging



First, a familiar example

find

Conditional Random Field (CRF) for POS tagging

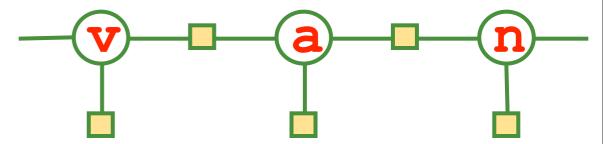


preferred

51

tags

First, a labeling example



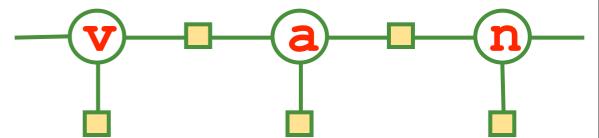
- CRF for POS tagging
- Now let's do dependency parsing!
  - $\bullet$  O(n<sup>2</sup>) boolean variables for the possible links

... find

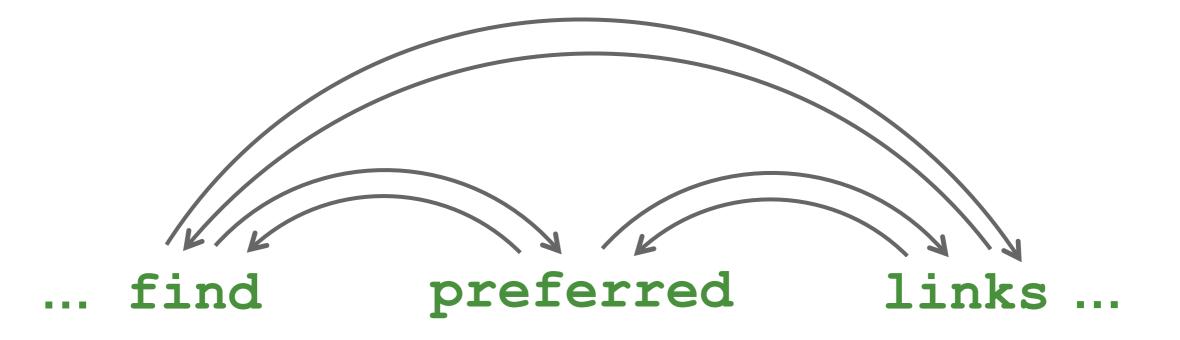
preferred

links ...

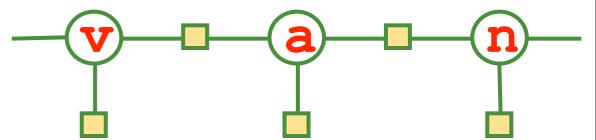
• First, a labeling example



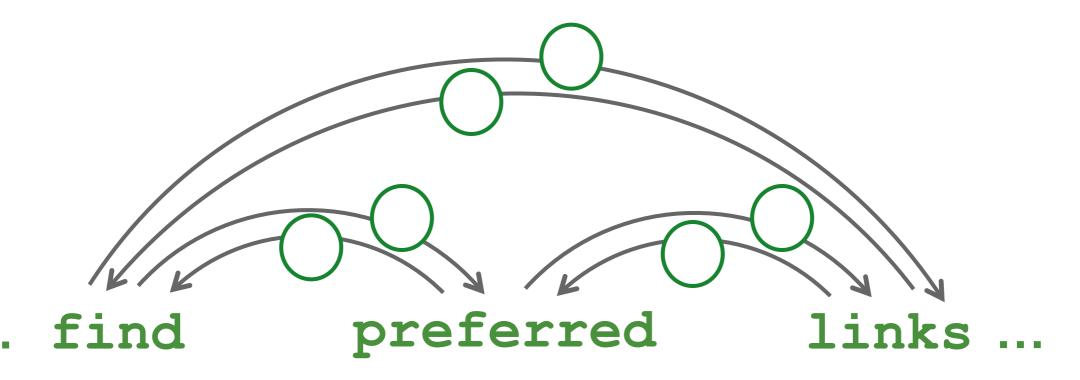
- CRF for POS tagging
- Now let's do dependency parsing!
  - ❖ O(n²) boolean variables for the possible links



• First, a labeling example

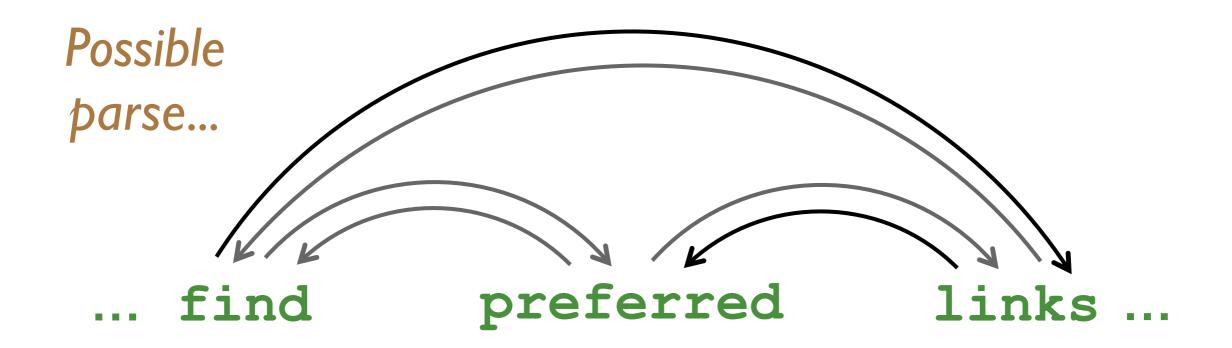


- CRF for POS tagging
- Now let's do dependency parsing!
  - $\bullet$  O(n<sup>2</sup>) boolean variables for the possible links

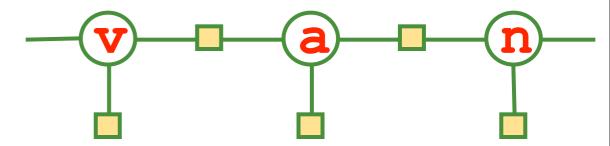


- First, a labeling example

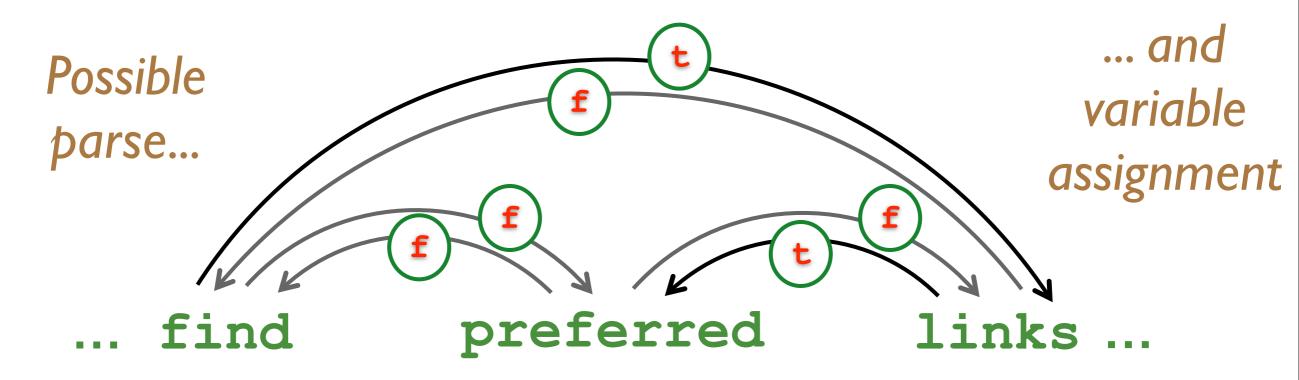
- CRF for POS tagging
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  - O(n²) boolean variables for the possible links



- First, a labeling example
  - CRF for POS tagging

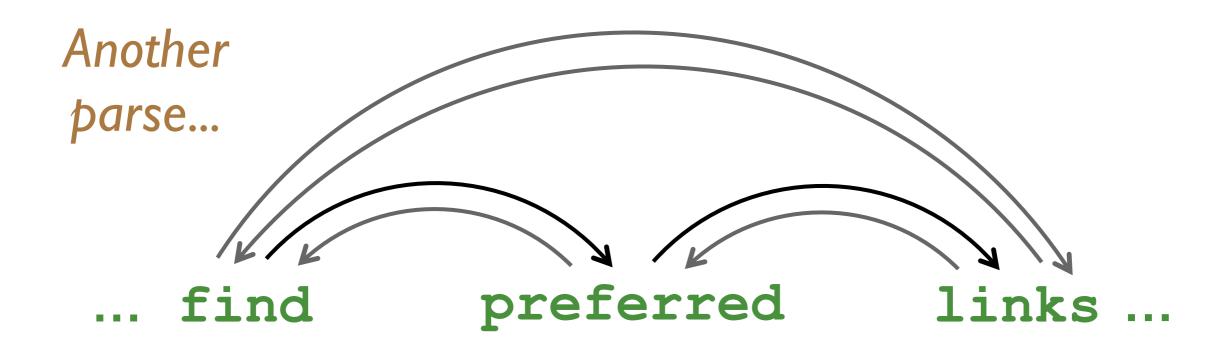


- Now let's do dependency parsing!
  - $O(n^2)$  boolean variables for the possible links

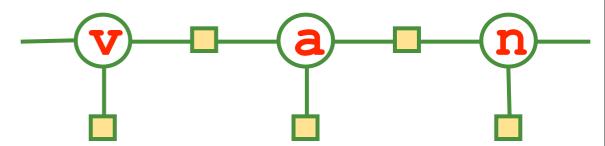


- First, a labeling example

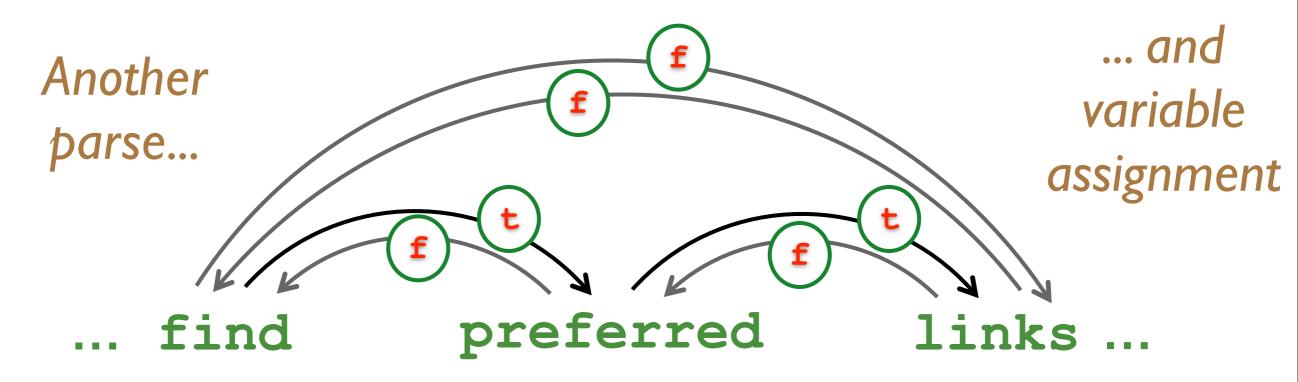
- CRF for POS tagging
- Now let's do dependency parsing!
  - $O(n^2)$  boolean variables for the possible links



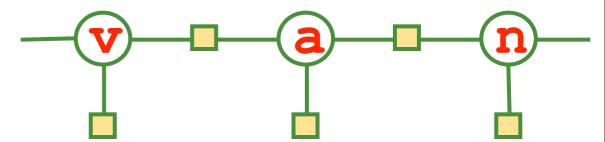
- First, a labeling example
  - CRF for POS tagging



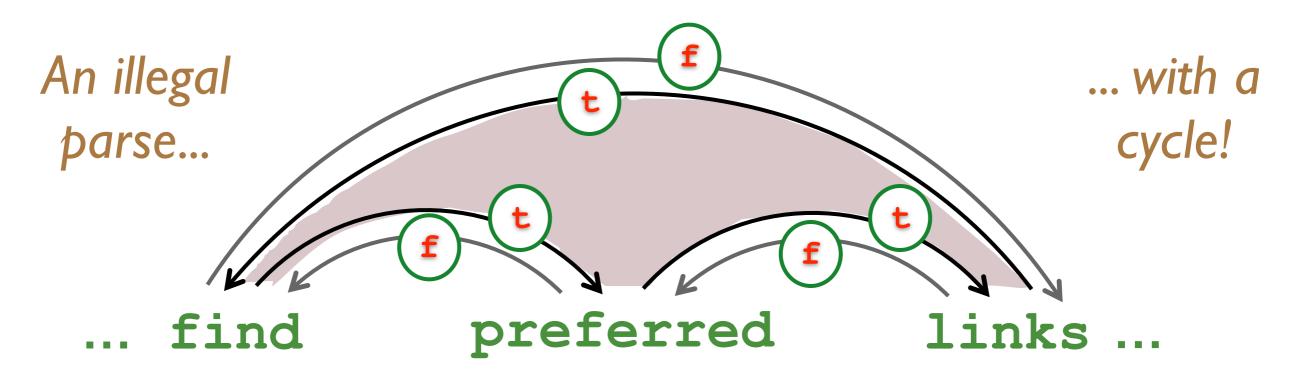
- Now let's do dependency parsing!
  - $O(n^2)$  boolean variables for the possible links



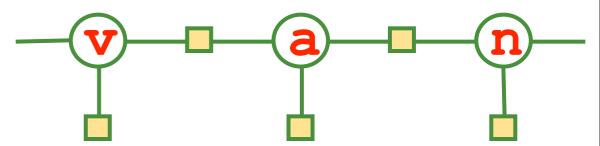
- First, a labeling example
  - CRF for POS tagging



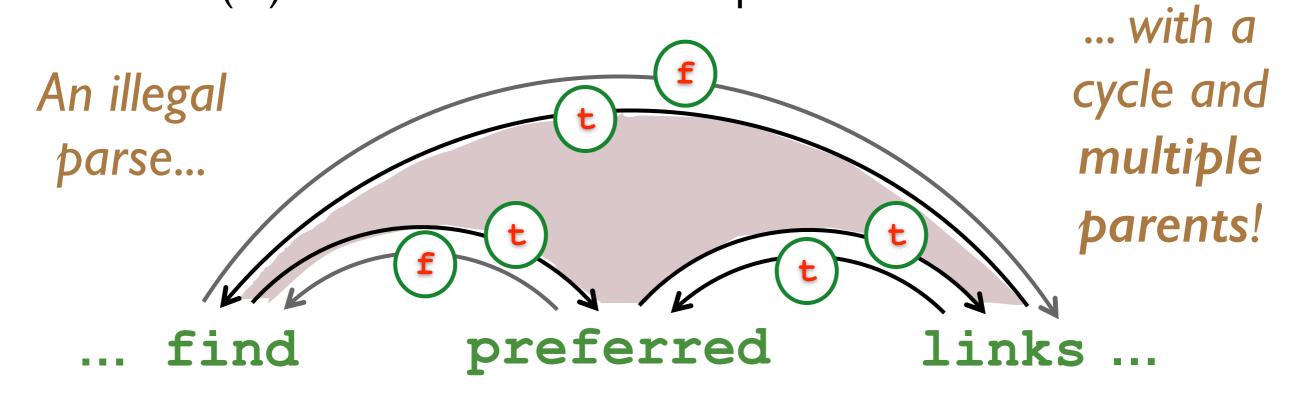
- Now let's do dependency parsing!
  - $\bullet$  O(n<sup>2</sup>) boolean variables for the possible links



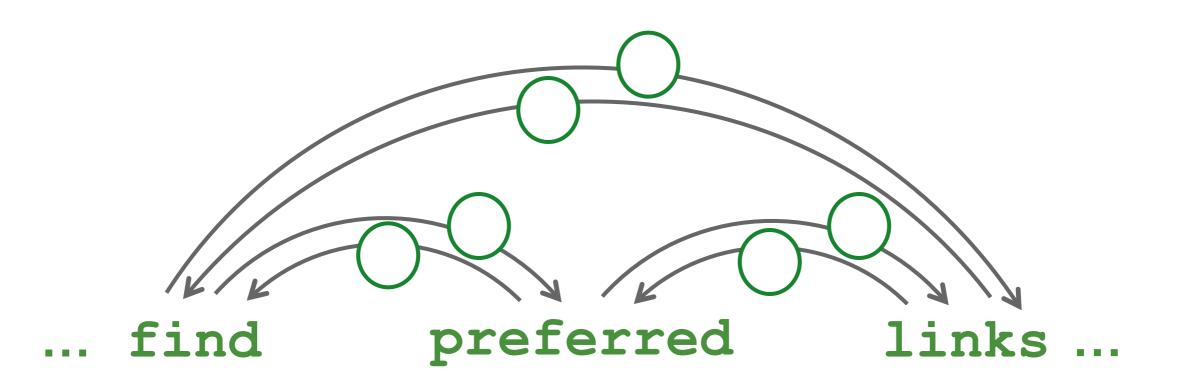
- First, a labeling example
  - CRF for POS tagging



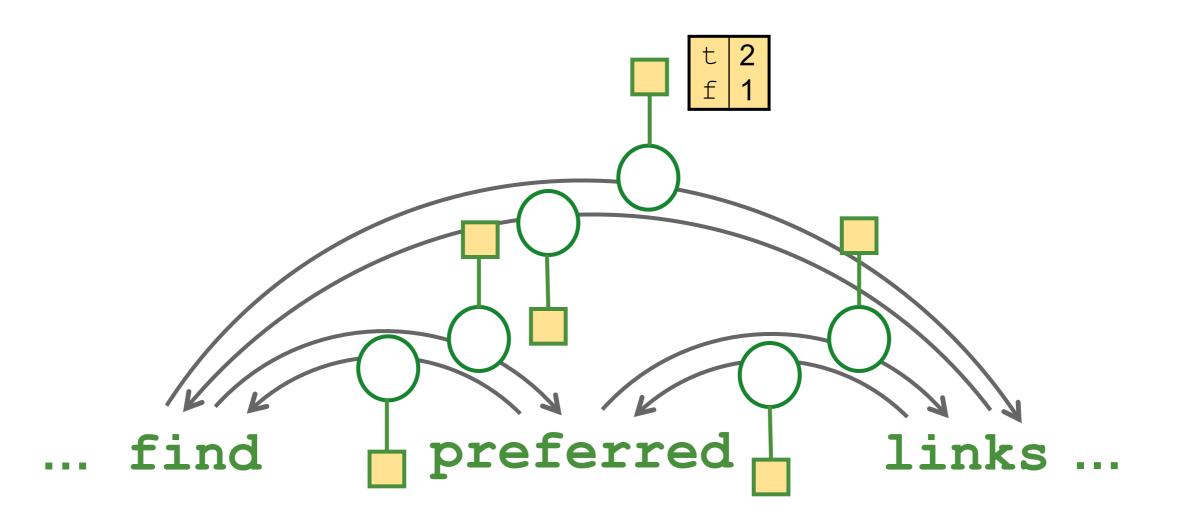
- Now let's do dependency parsing!
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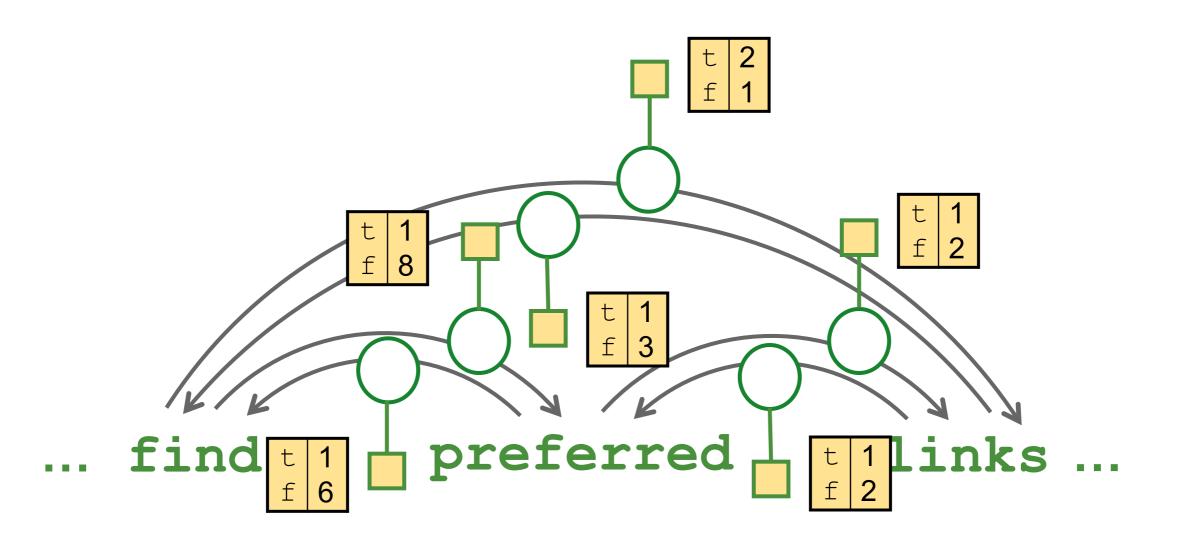
What factors determine parse probability?



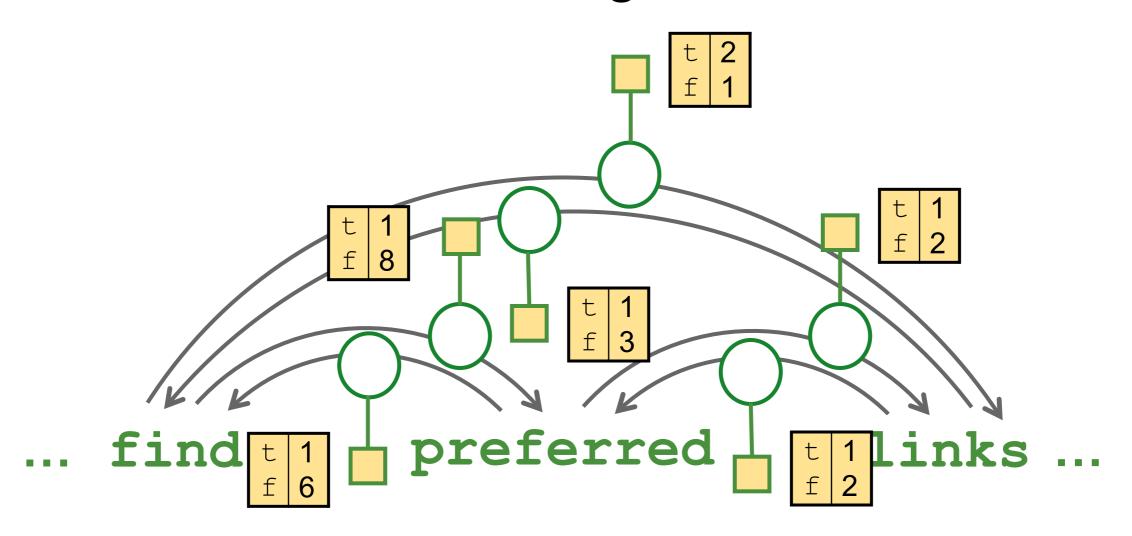
- What factors determine parse probability?
  - Unary factors to score each link in isolation



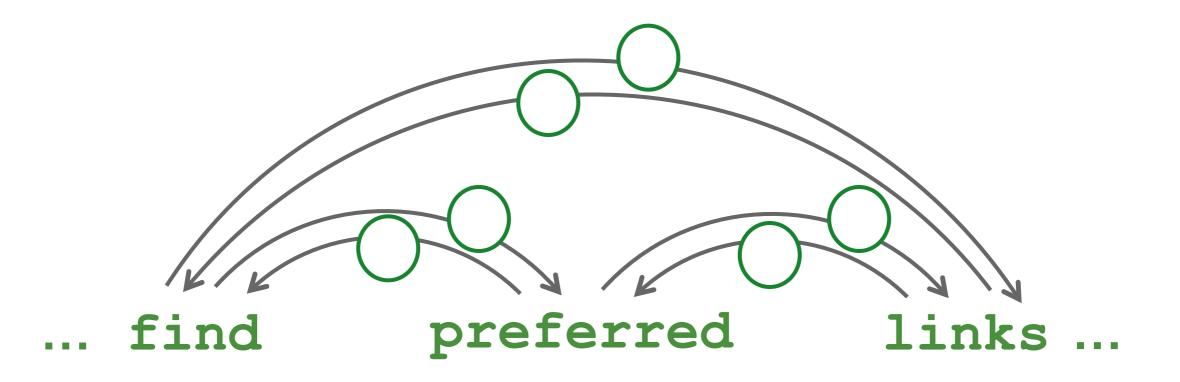
- What factors determine parse probability?
  - Unary factors to score each link in isolation



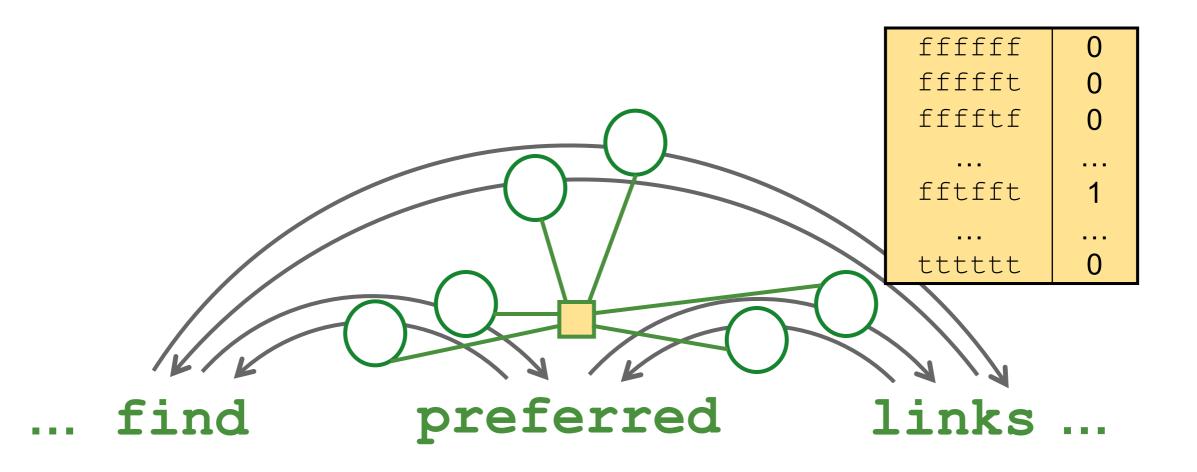
- What factors determine parse probability?
  - Unary factors to score each link in isolation
- But what if the best assignment isn't a tree?



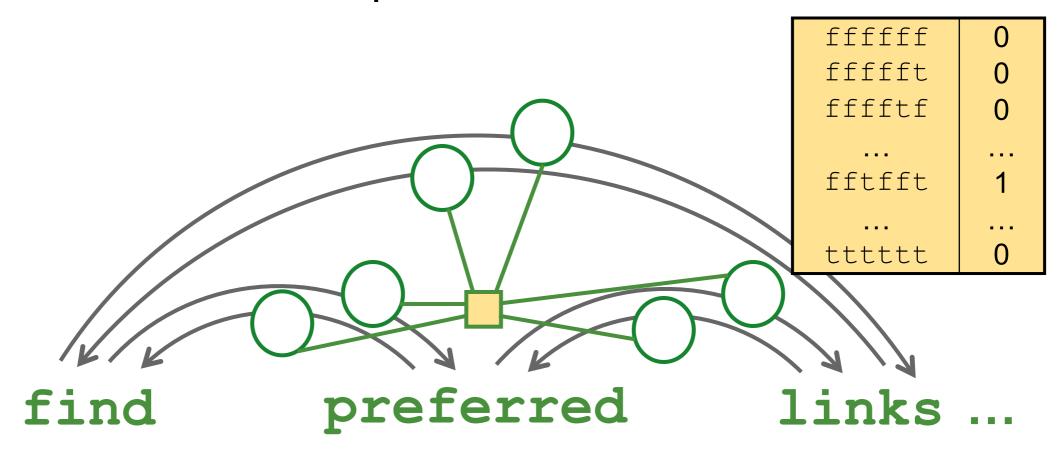
- What factors determine parse probability?
  - Unary factors to score each link in isolation



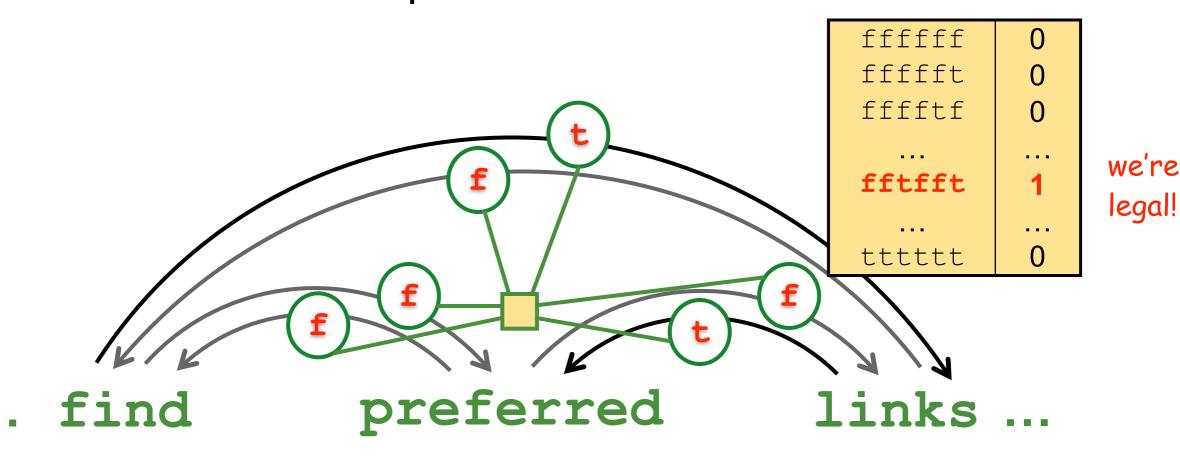
- What factors determine parse probability?
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree



- What factors determine parse probability?
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1



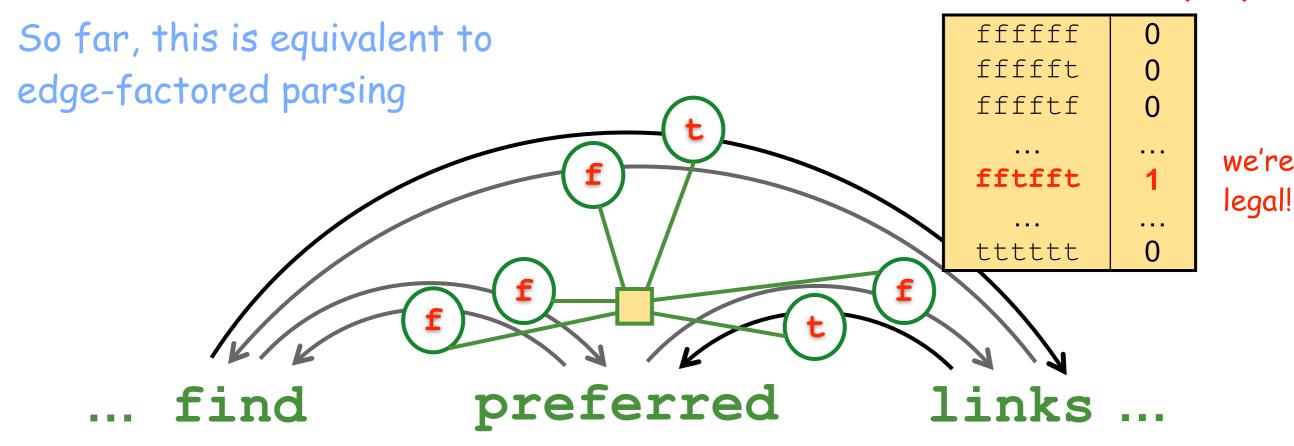
- What factors determine parse probability?
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1



# Global Factors for Parsing optionally require the

- What factors determine parse tree to be projective
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1

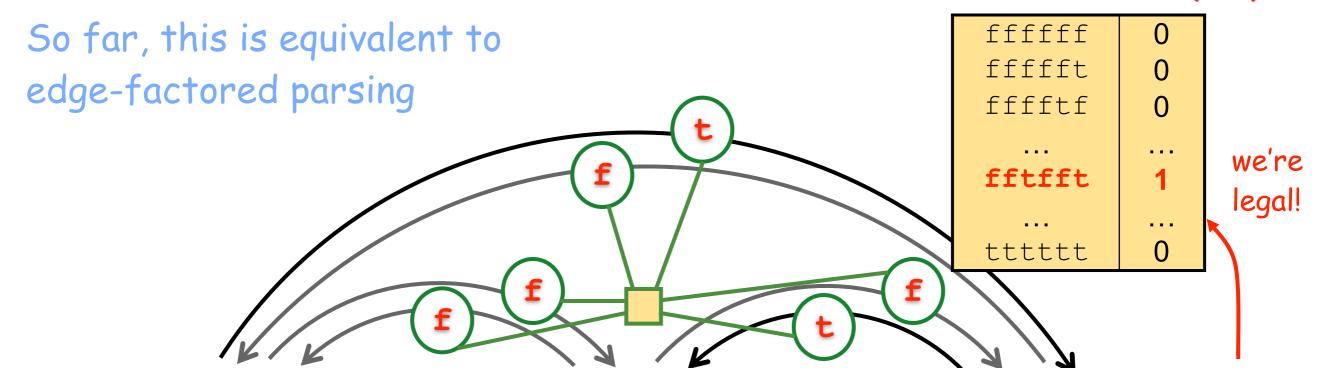
64 entries (0/1)



# Global Factors for Parsing optionally require the

- What factors determine parse tree to be projective
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1

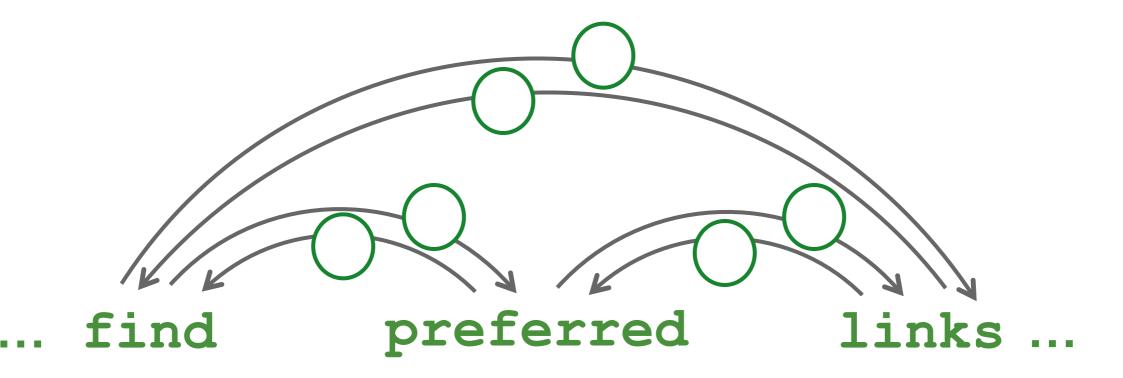
64 entries (0/1)



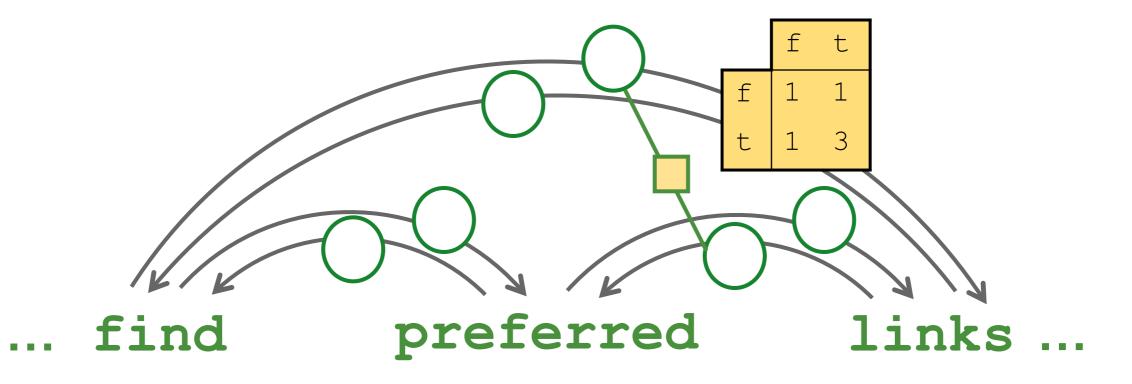
fin Note: traditional parsers don't loop through this table to consider exponentially many trees one at a time.

They use combinatorial algorithms; so should we!

- What factors determine parse probability?
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1
  - Second order effects: factors on 2 variables
    - Grandparent—parent—child chains



- What factors determine parse probability?
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1
  - Second order effects: factors on 2 variables
    - Grandparent—parent—child chains



- What factors determine parse probability?
  - Unary factors to score each link in isolation
  - Global TREE factor to require links to form a legal tree
    - A hard constraint: potential is either 0 or 1
  - Second order effects: factors on 2 variables
    - Grandparent—parent—child chains
    - No crossing links
    - Siblings
  - Hidden morphological tags
  - Word senses and subcategorization frames



preferred

links









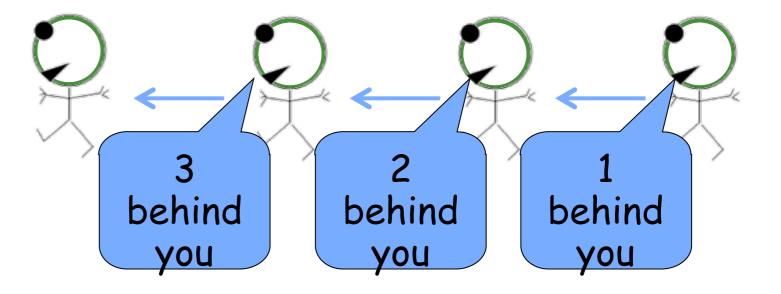


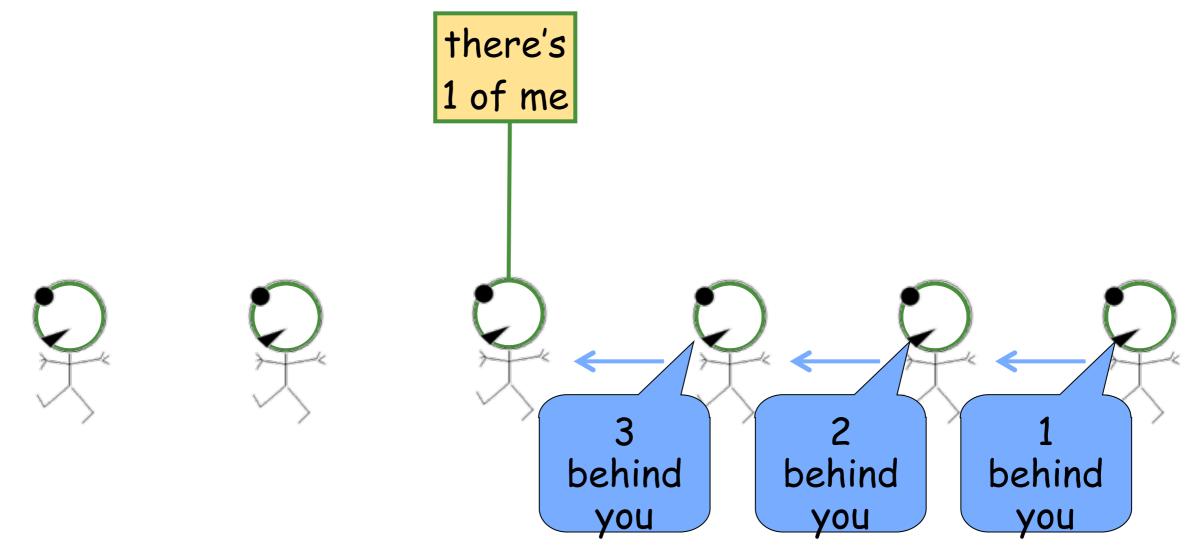


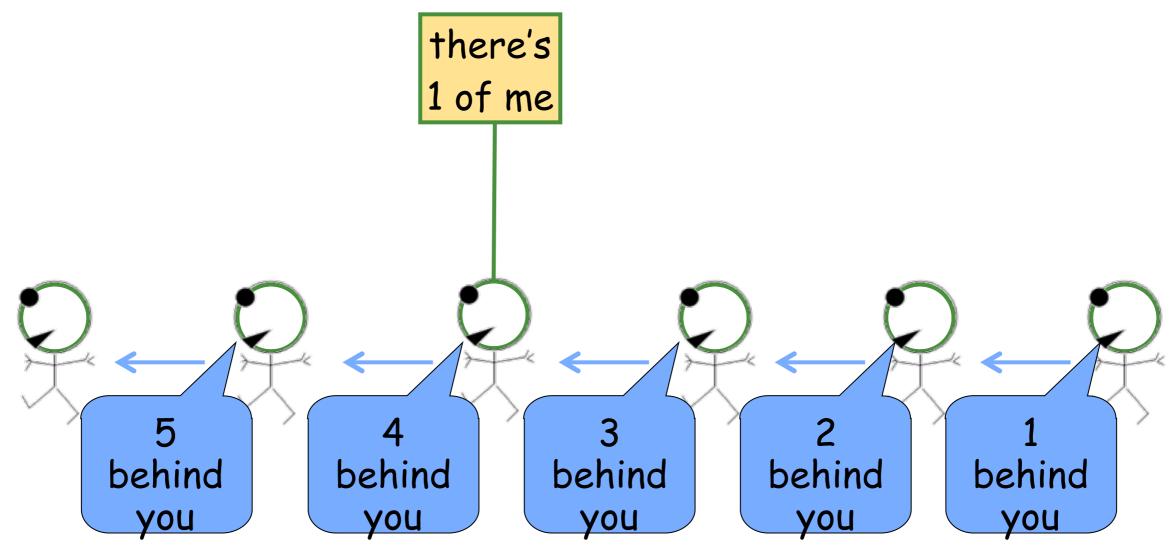


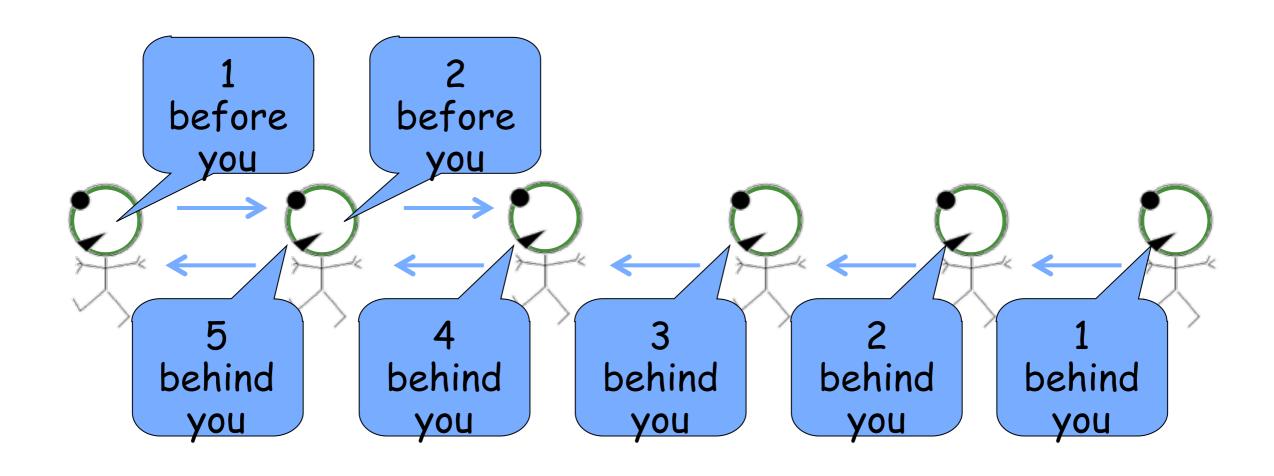


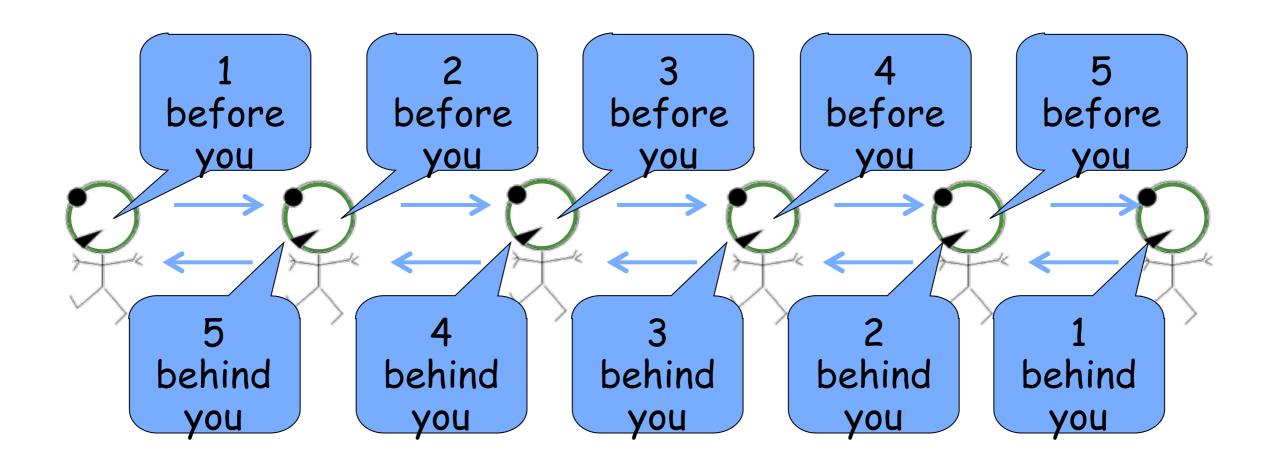


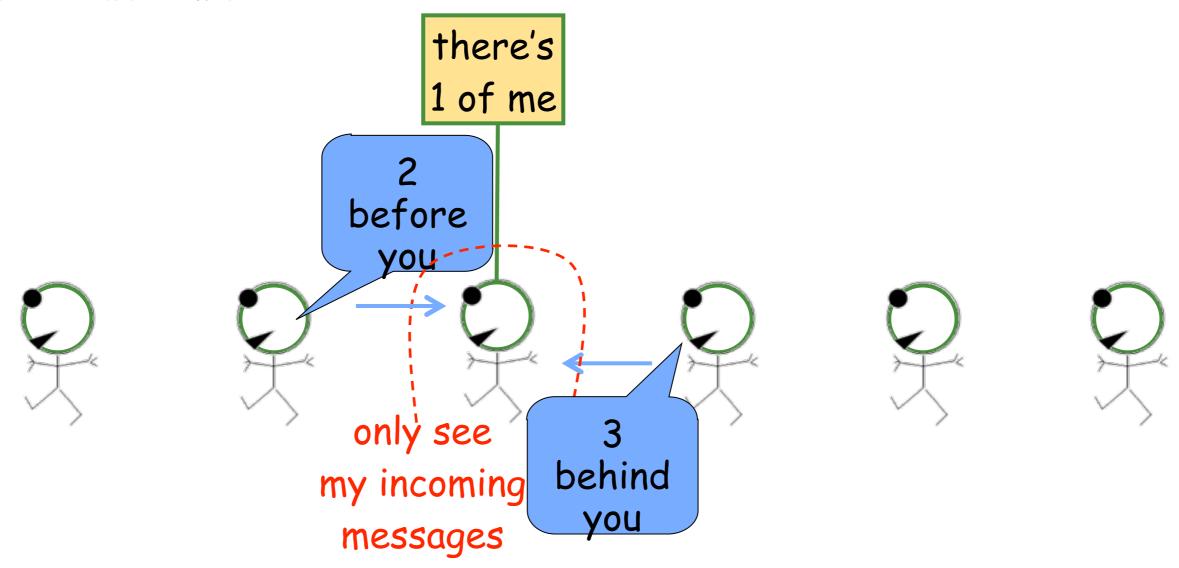


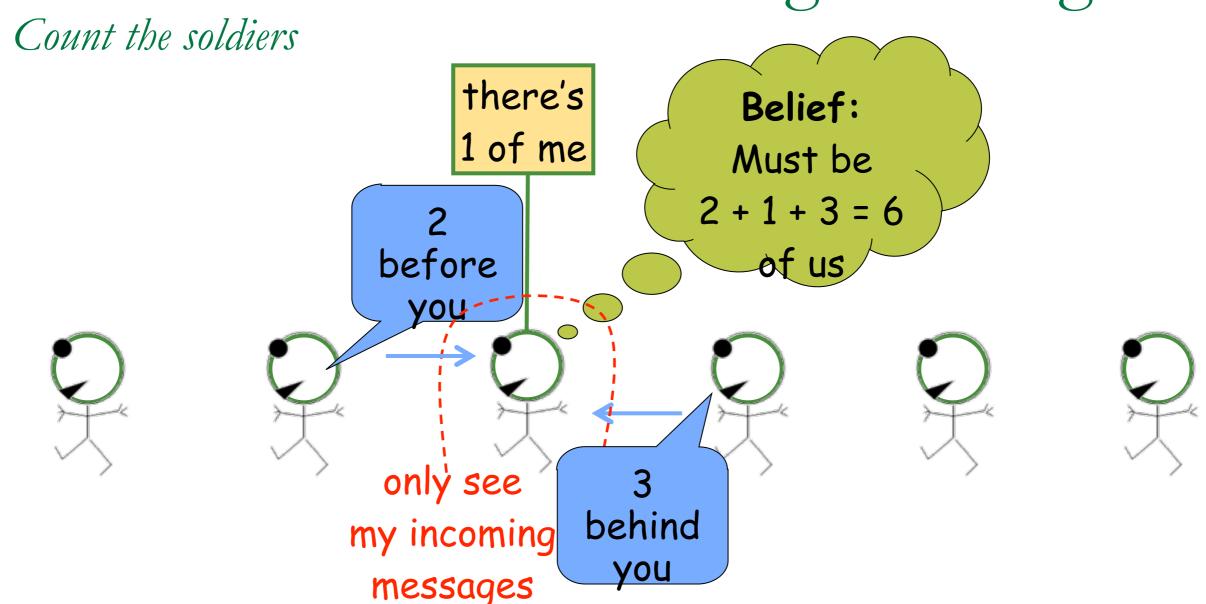


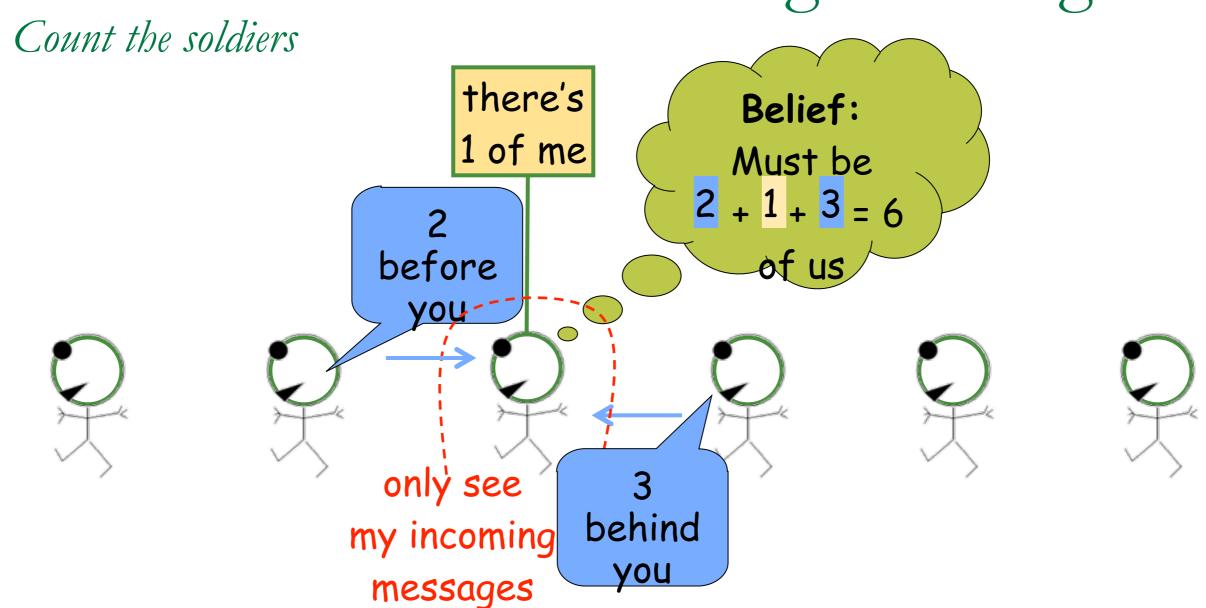


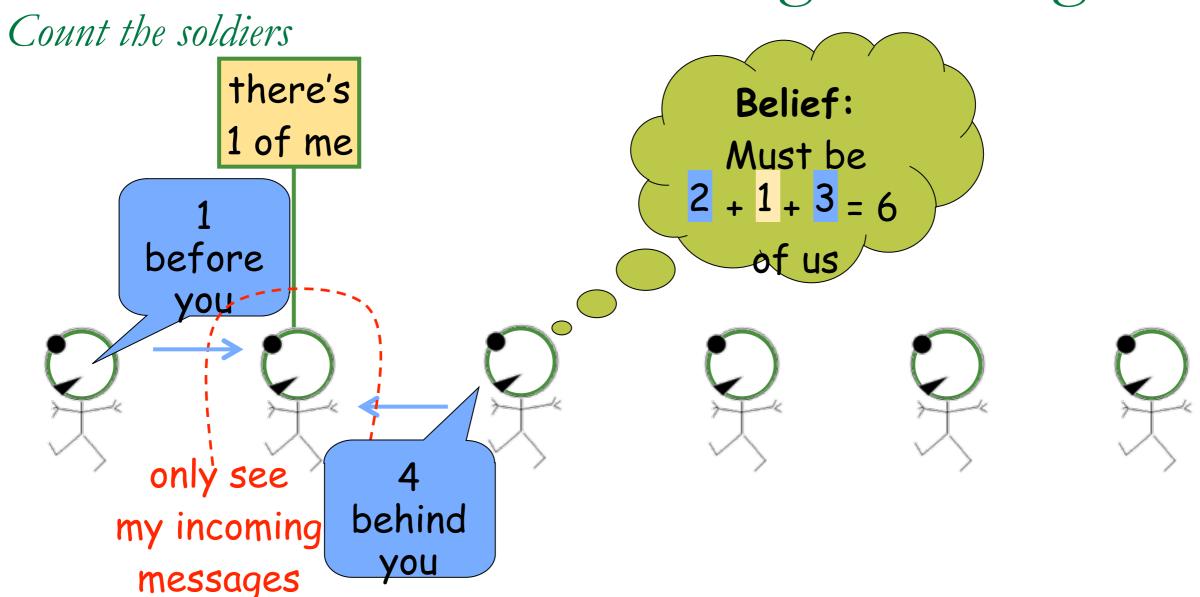


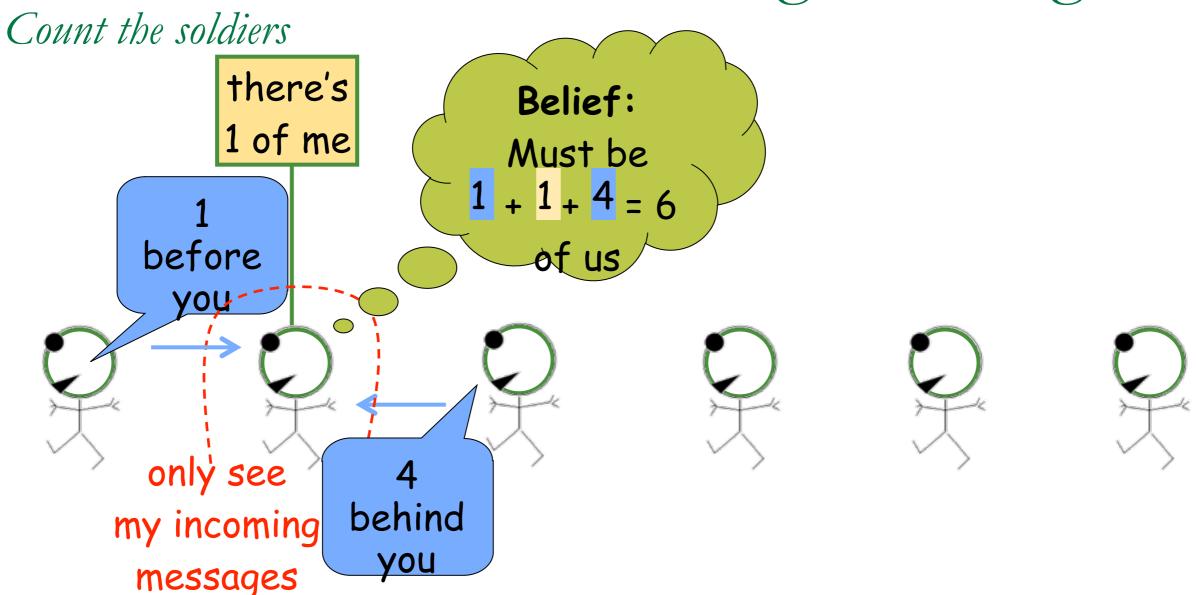


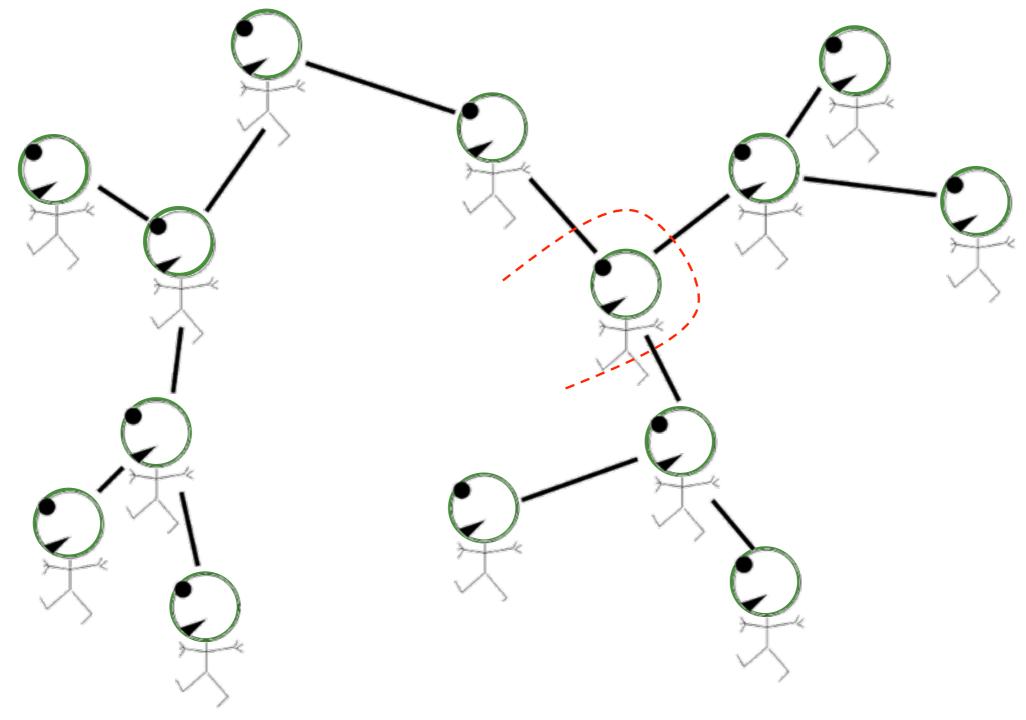


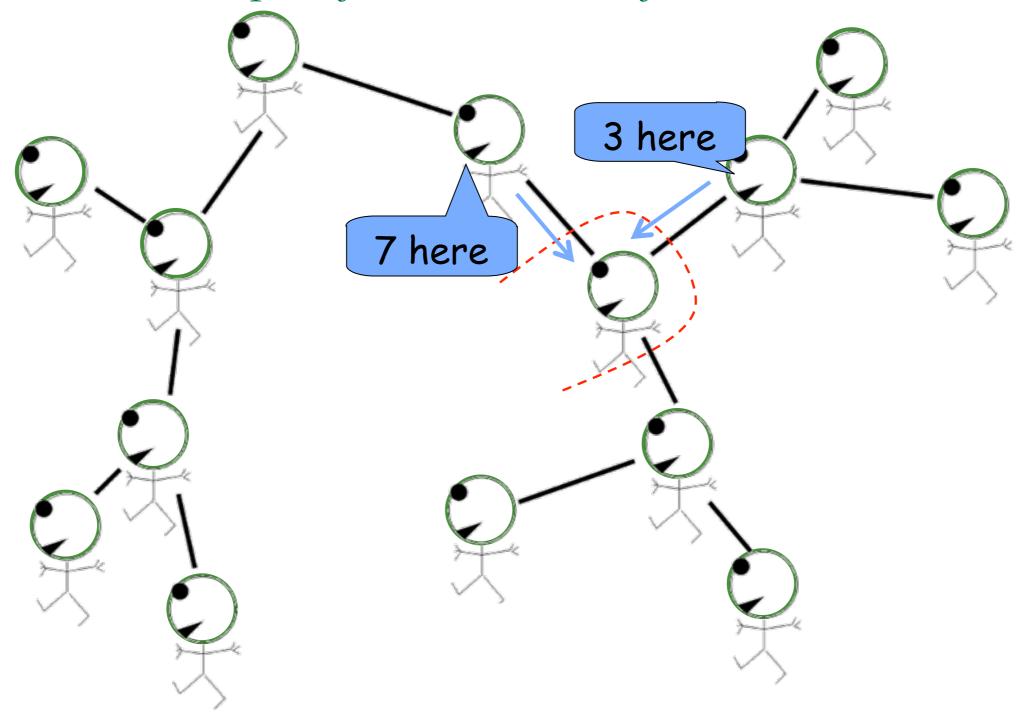


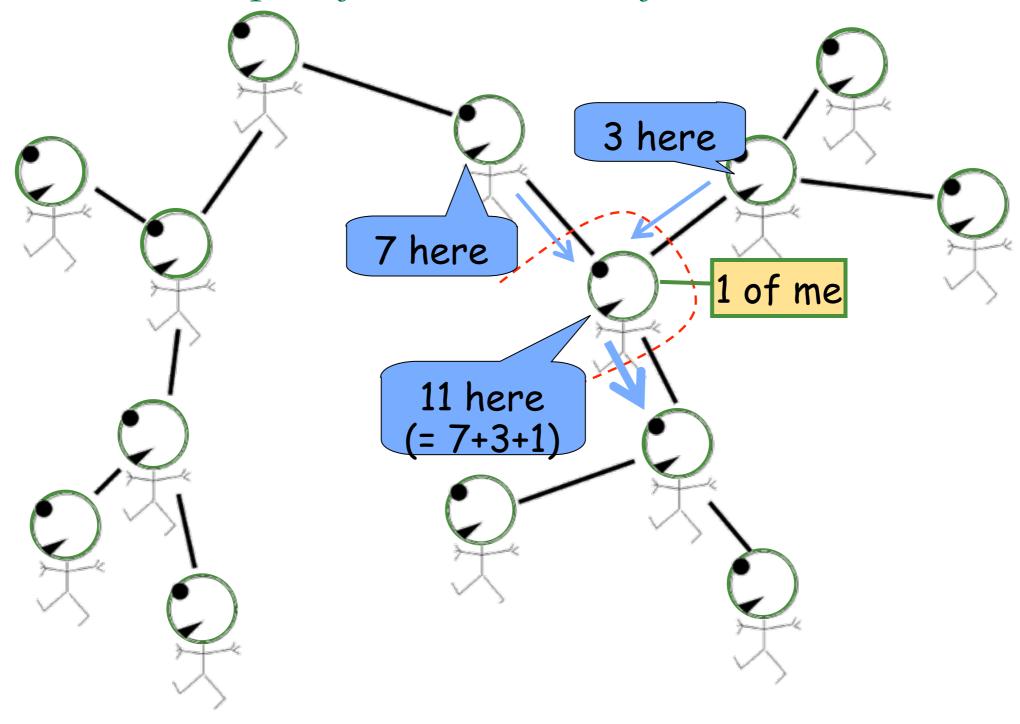


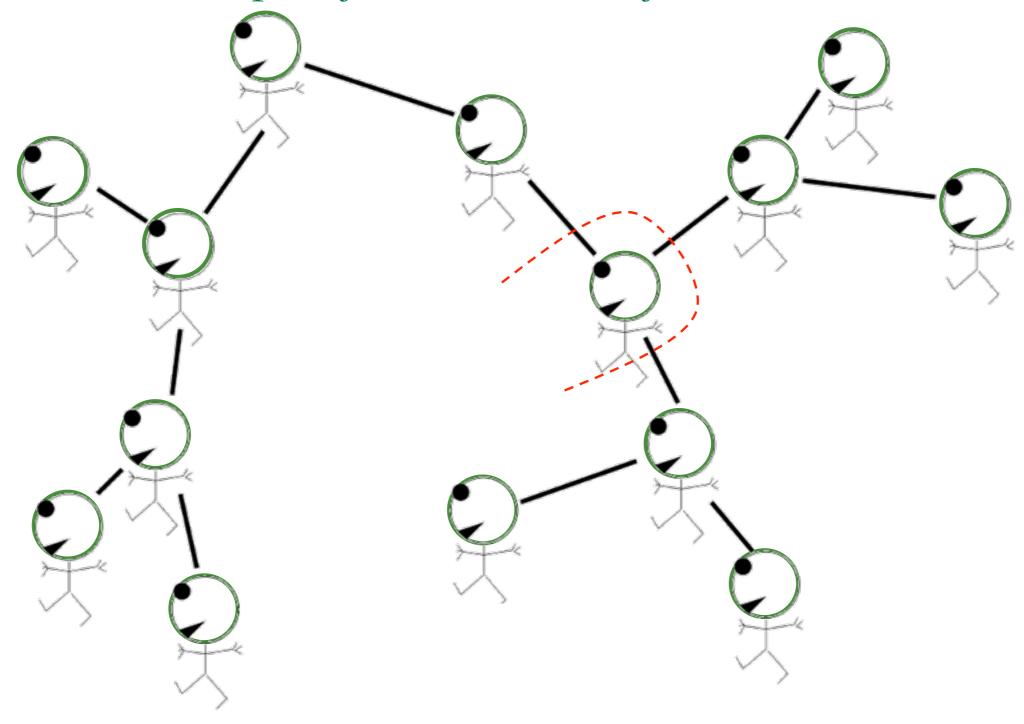


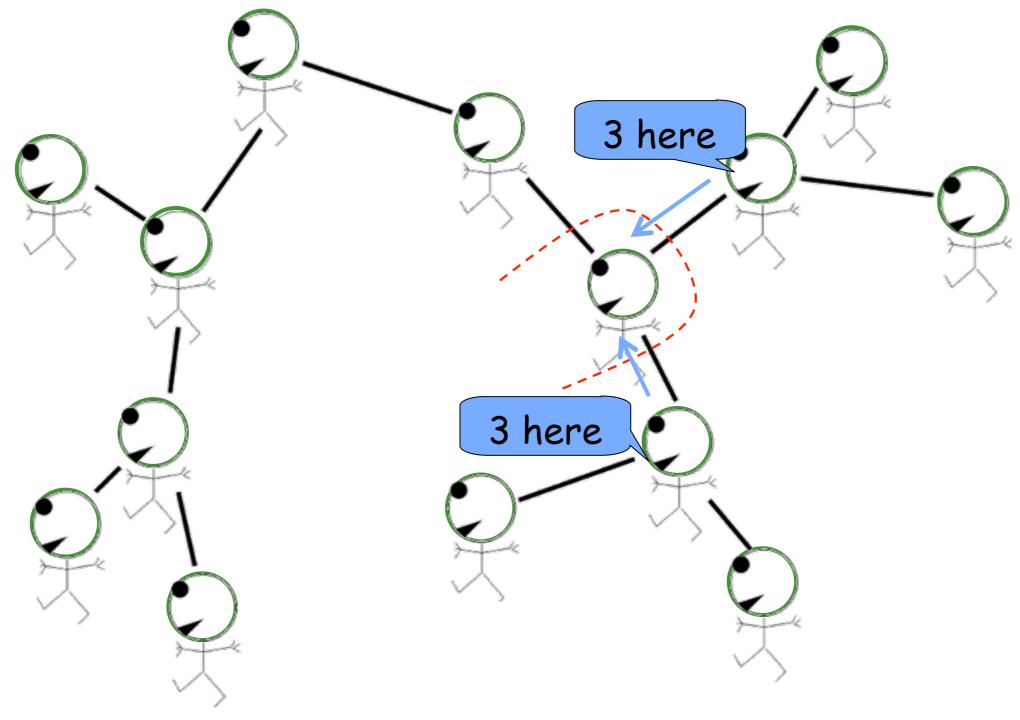


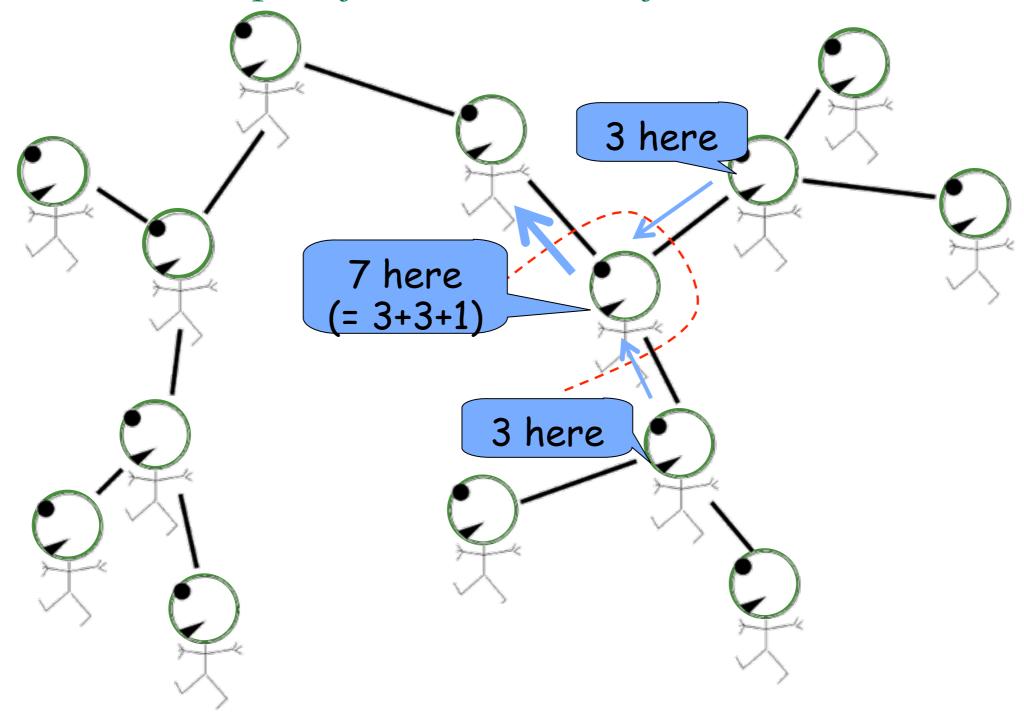


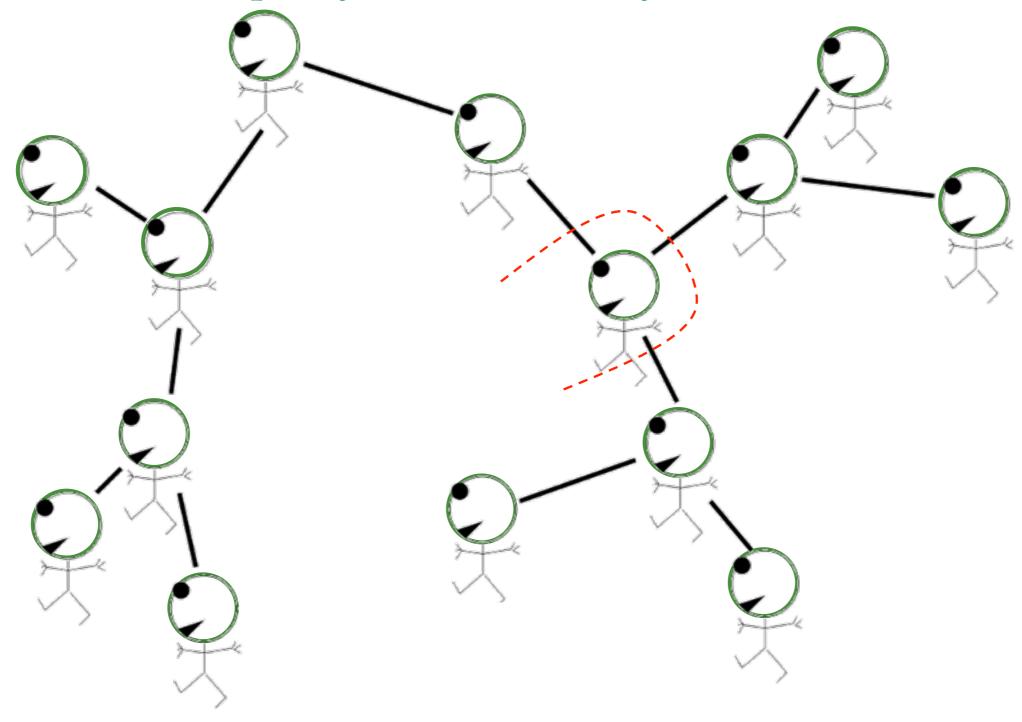


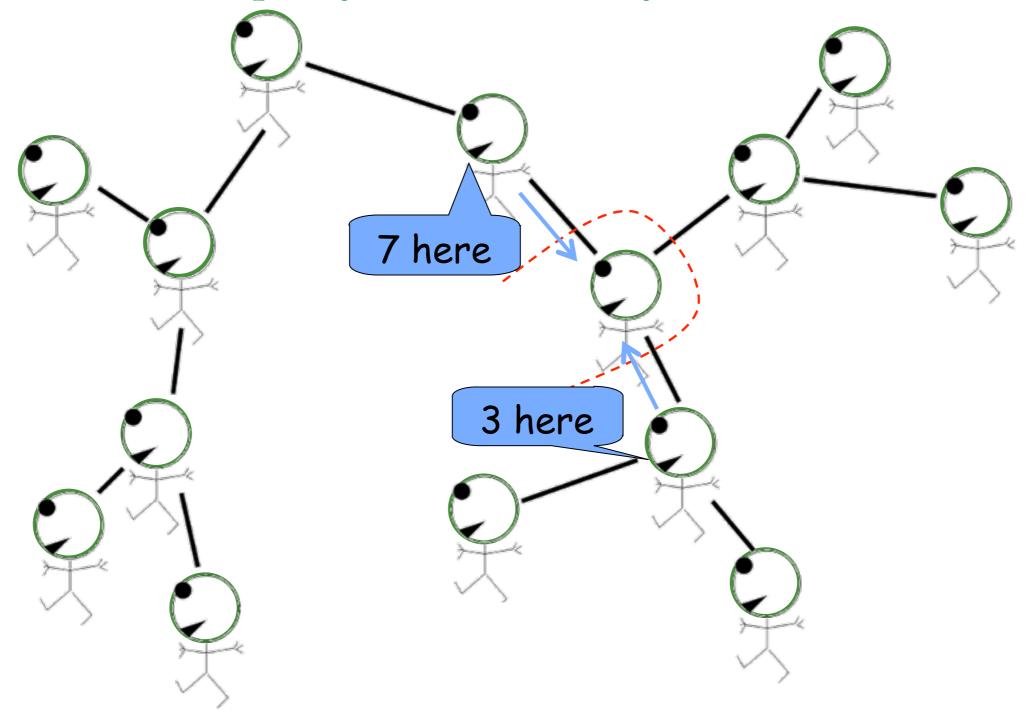


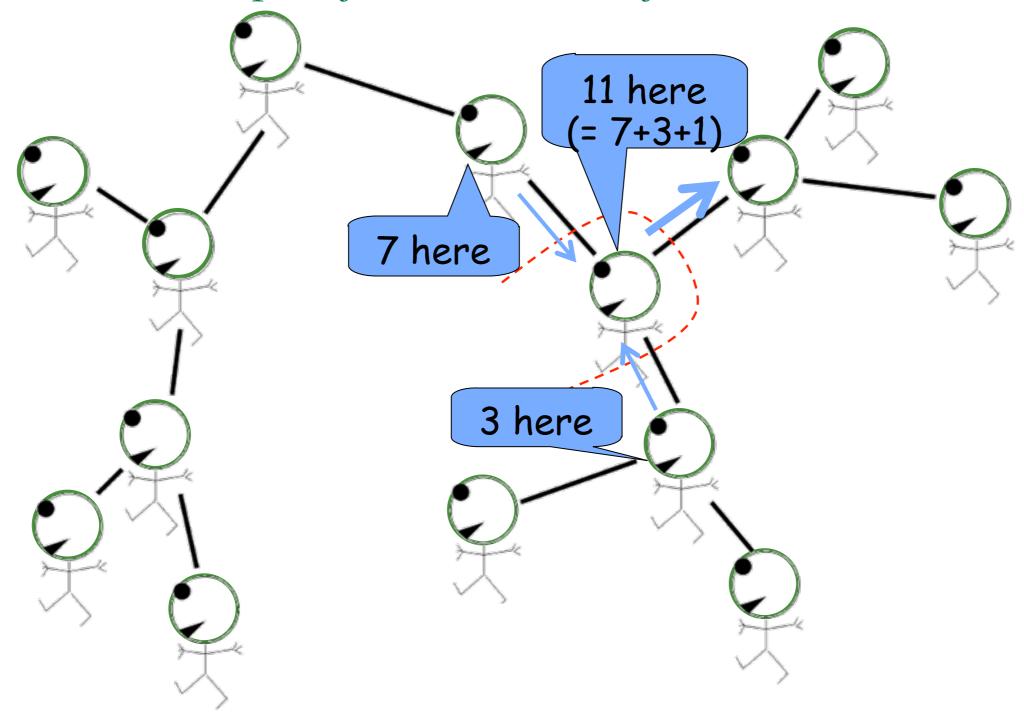


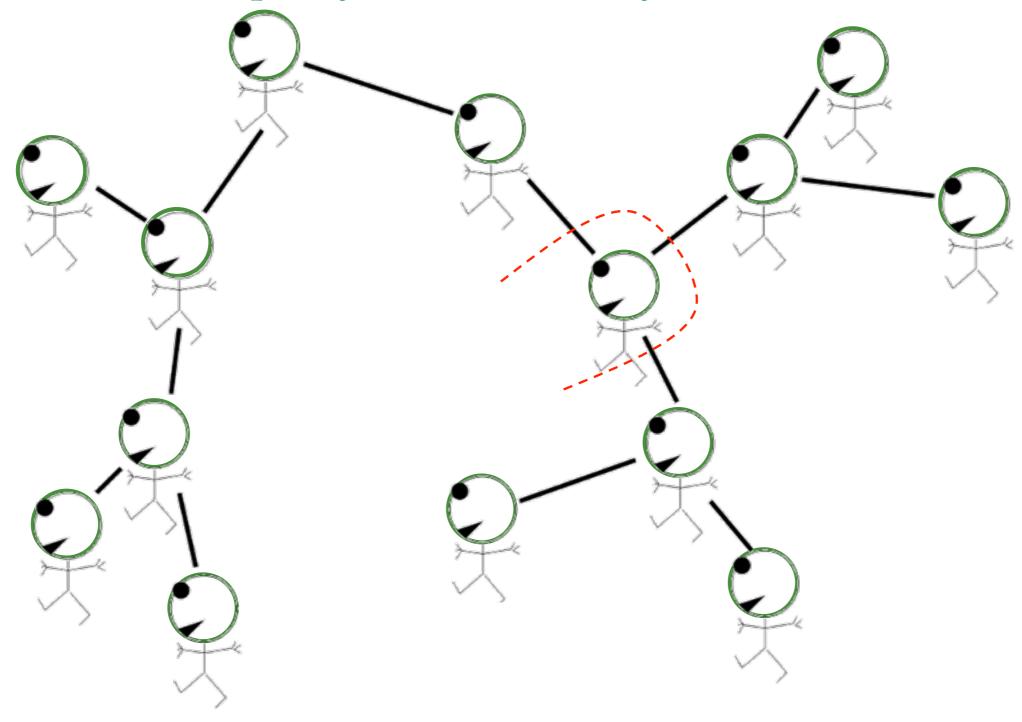


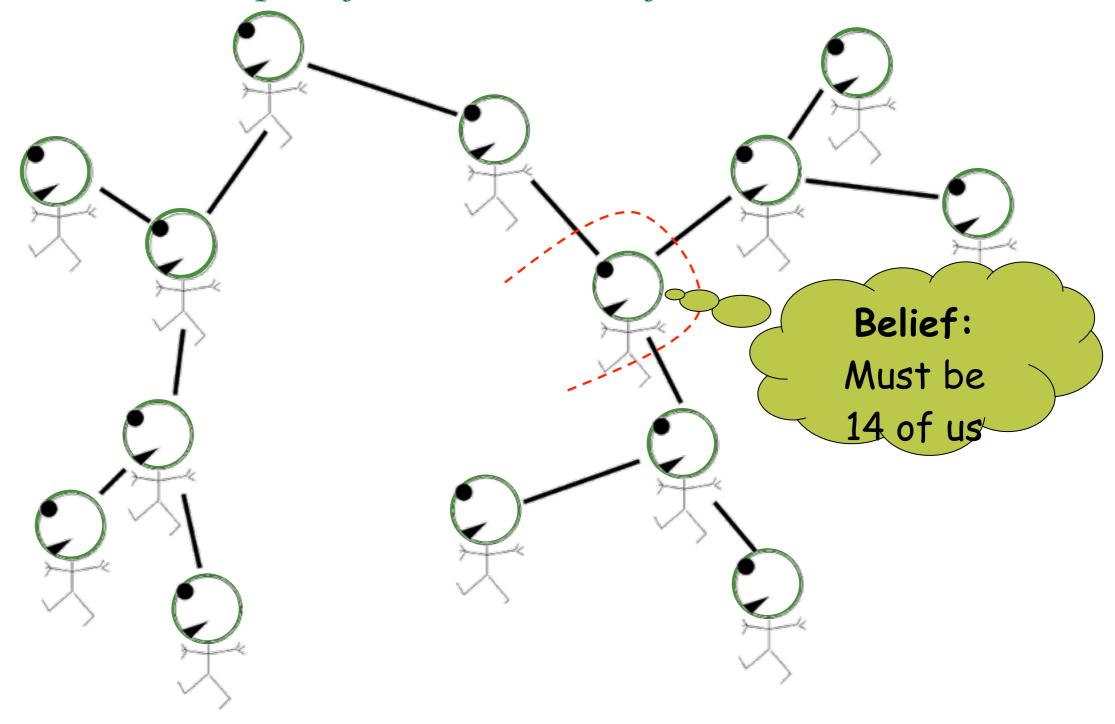






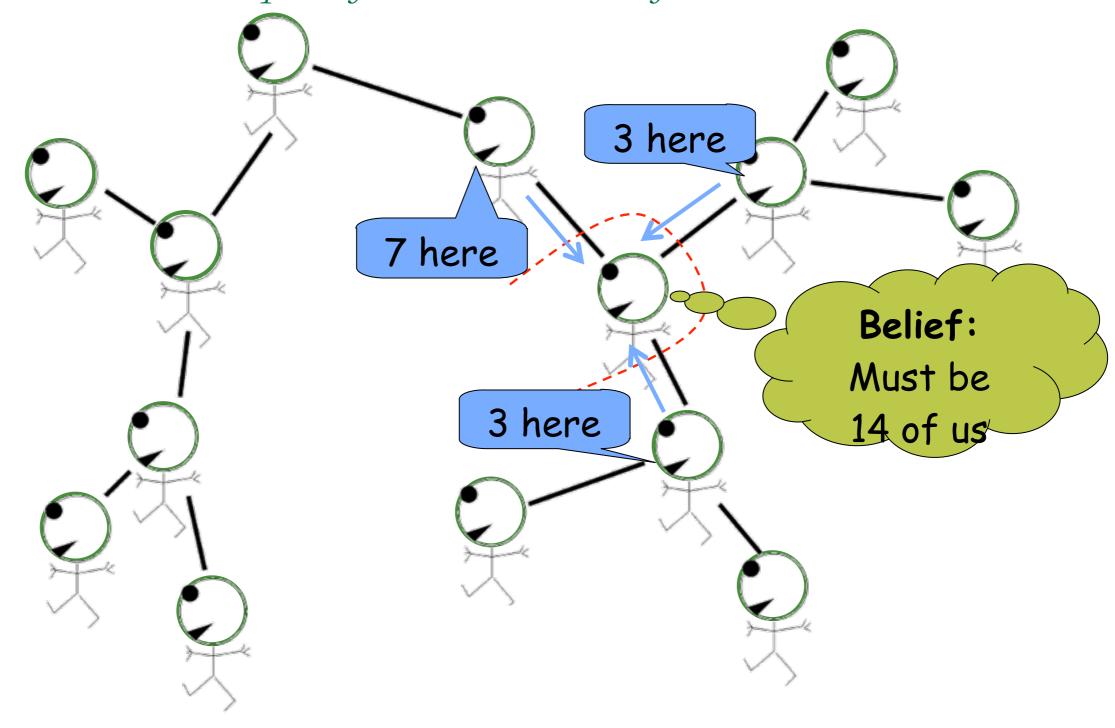






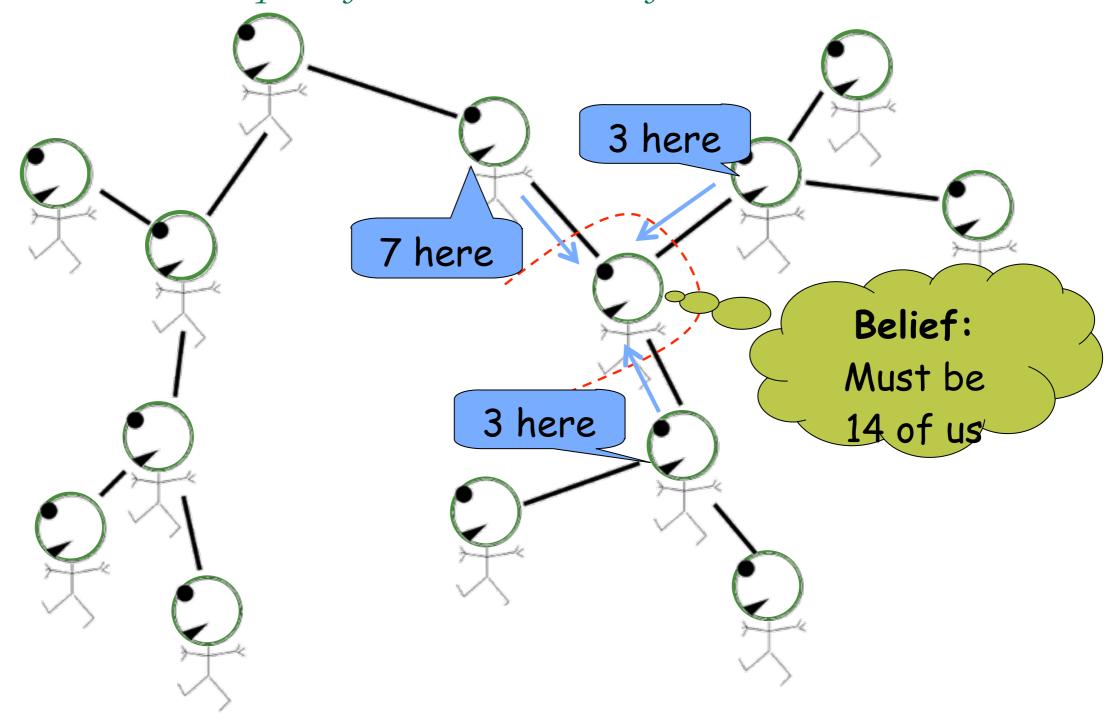
## Great Ideas in ML: Message Passing

Each soldier receives reports from all branches of tree



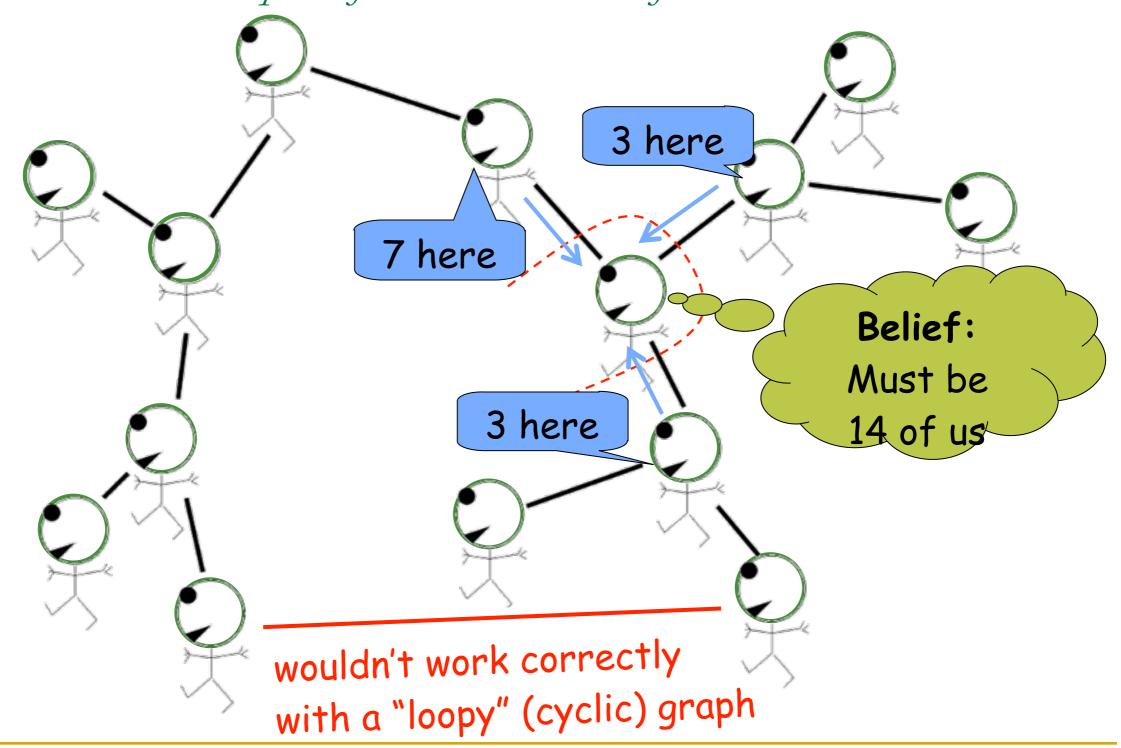
## Great Ideas in ML: Message Passing

Each soldier receives reports from all branches of tree

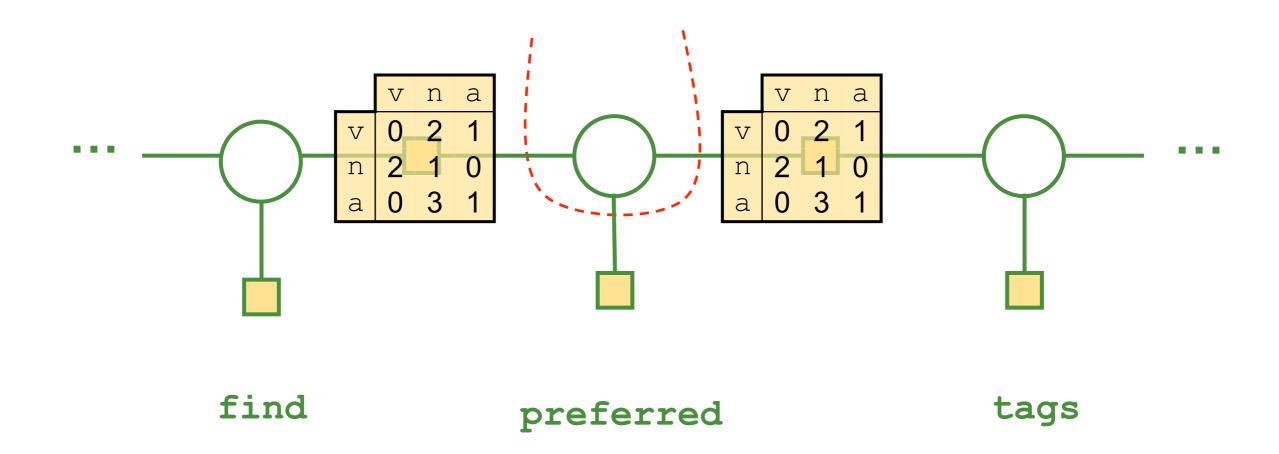


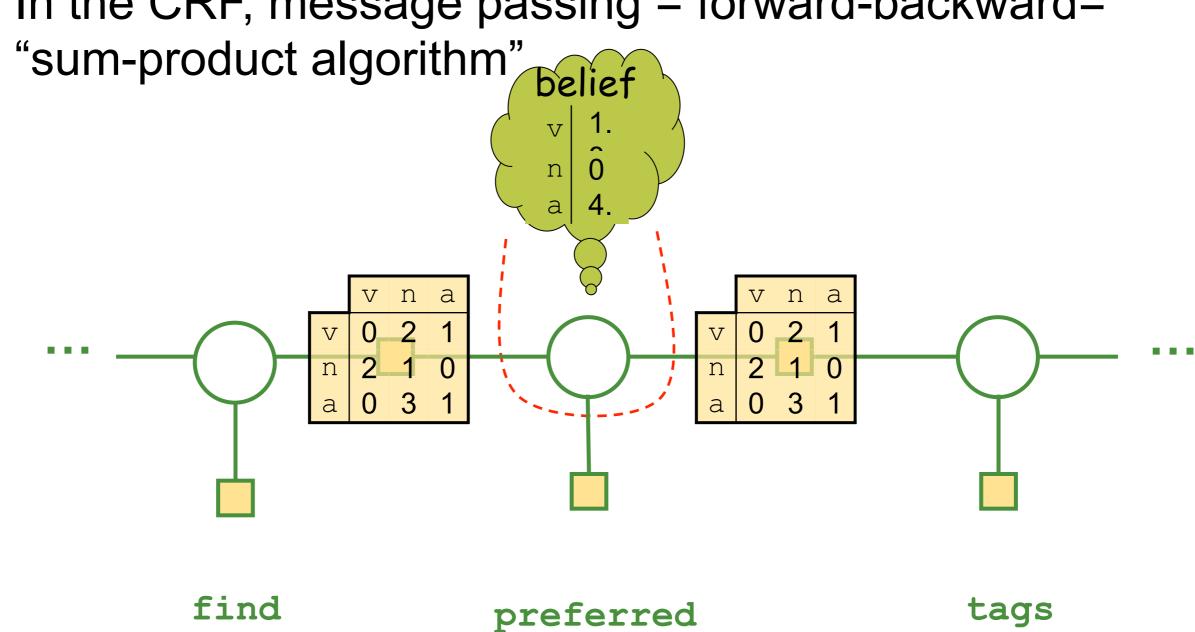
## Great Ideas in ML: Message Passing

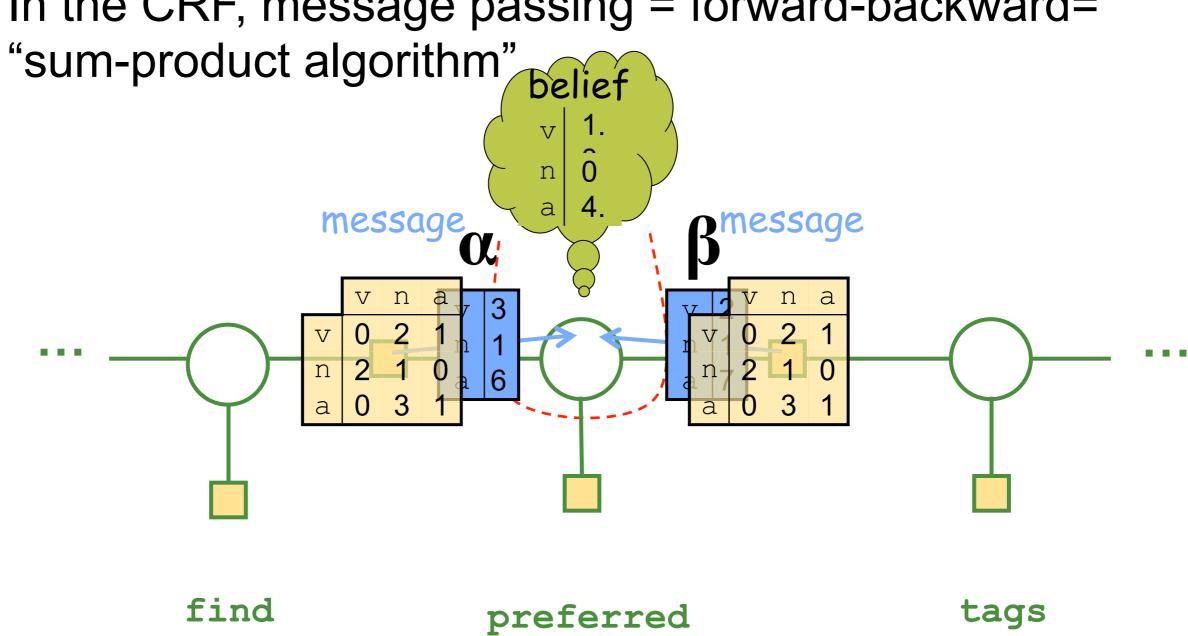
Each soldier receives reports from all branches of tree

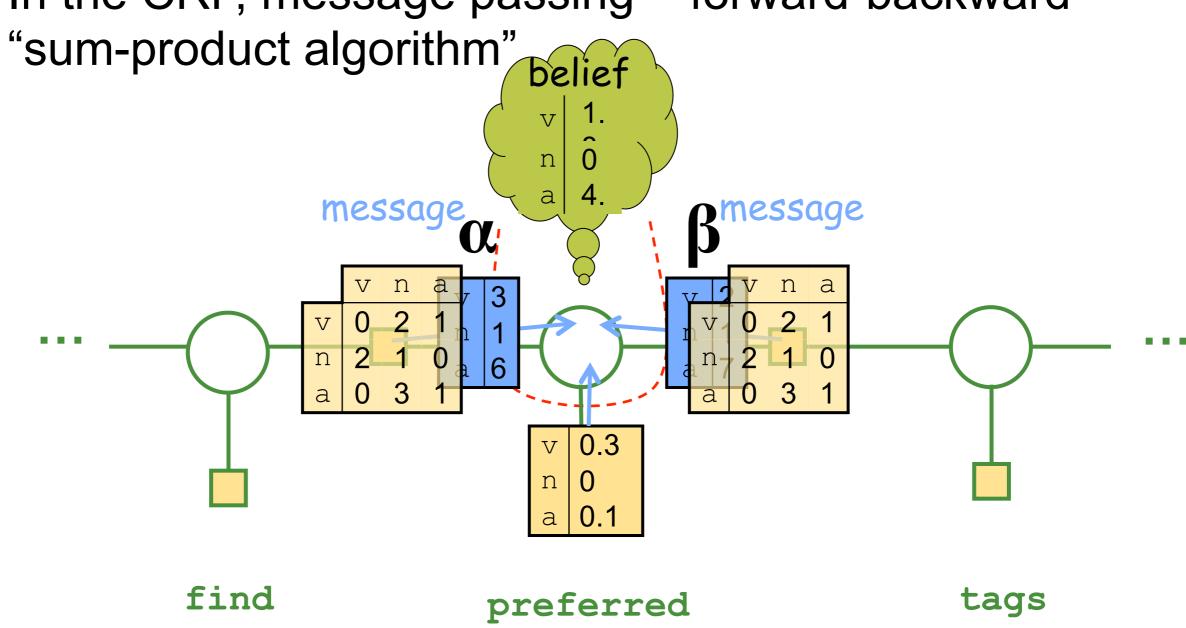


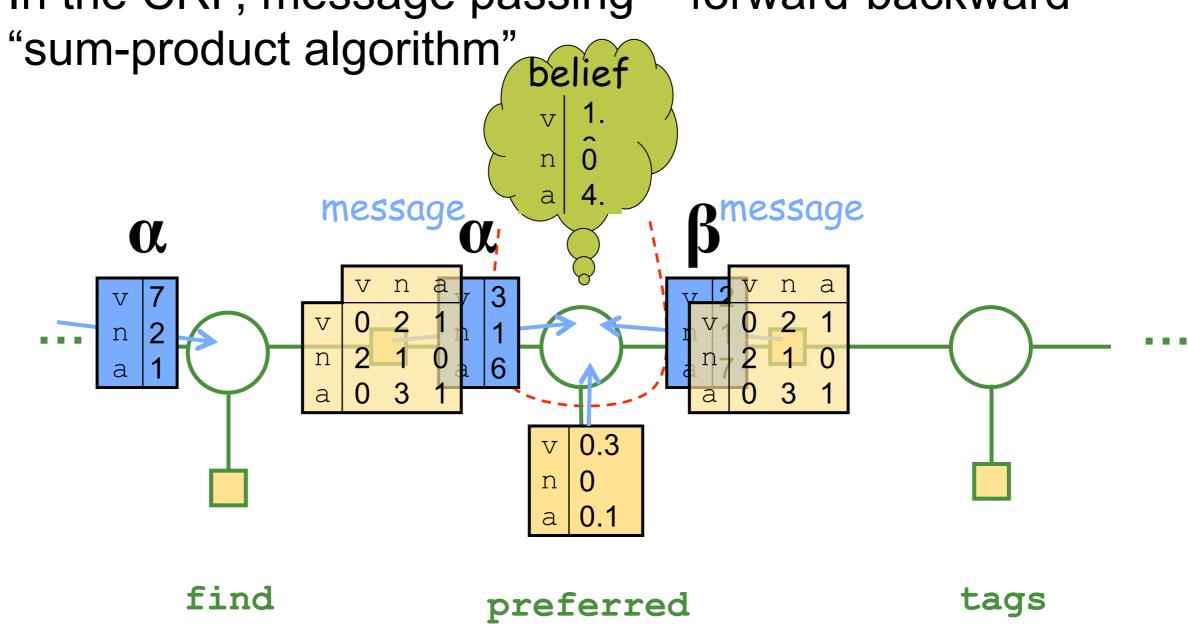
In the CRF, message passing = forward-backward= "sum-product algorithm"

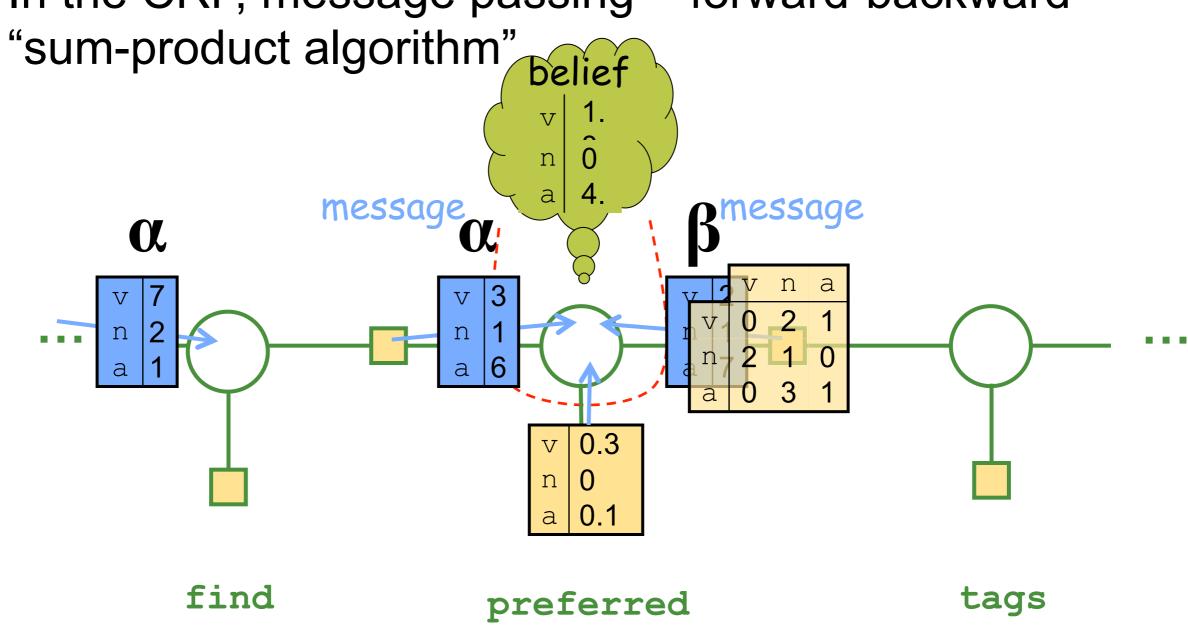


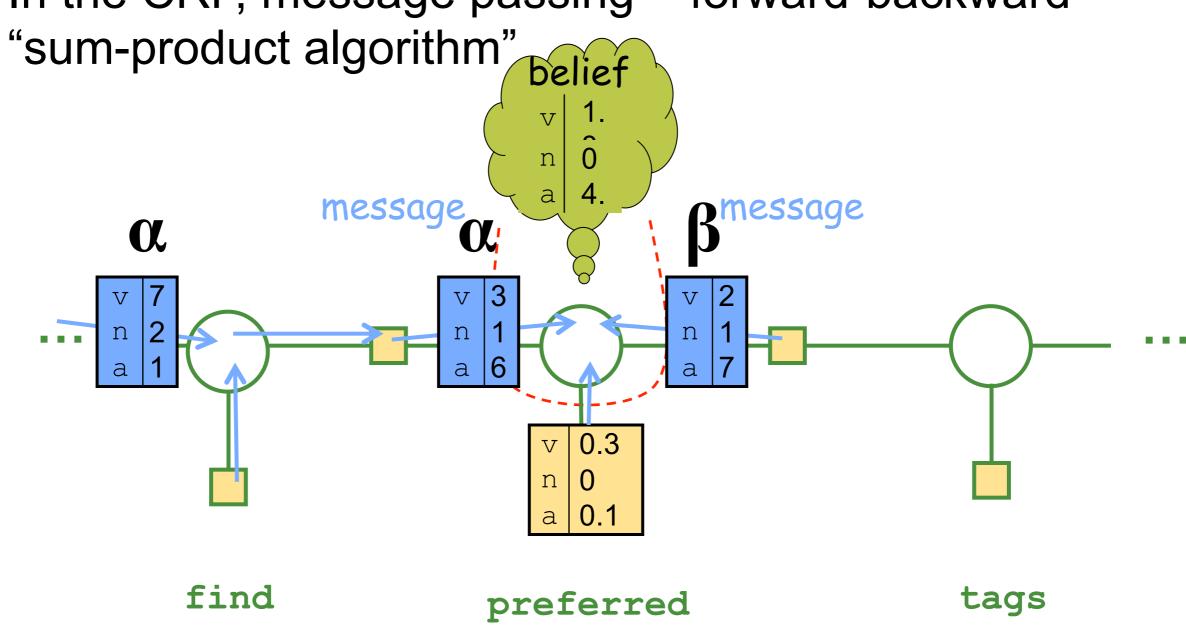


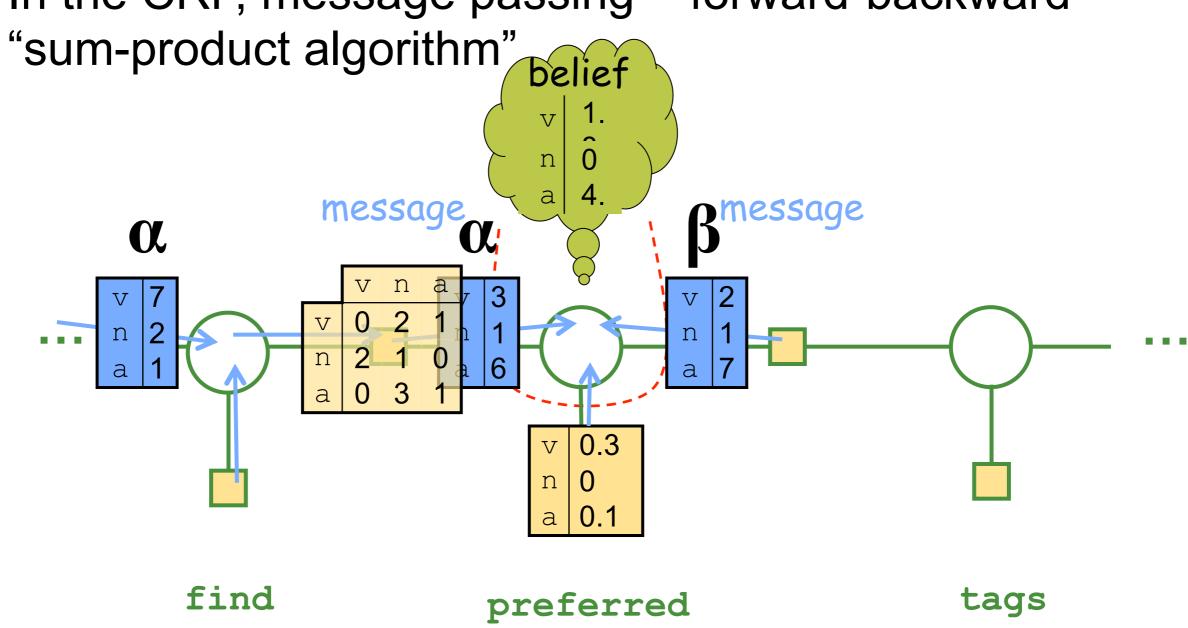


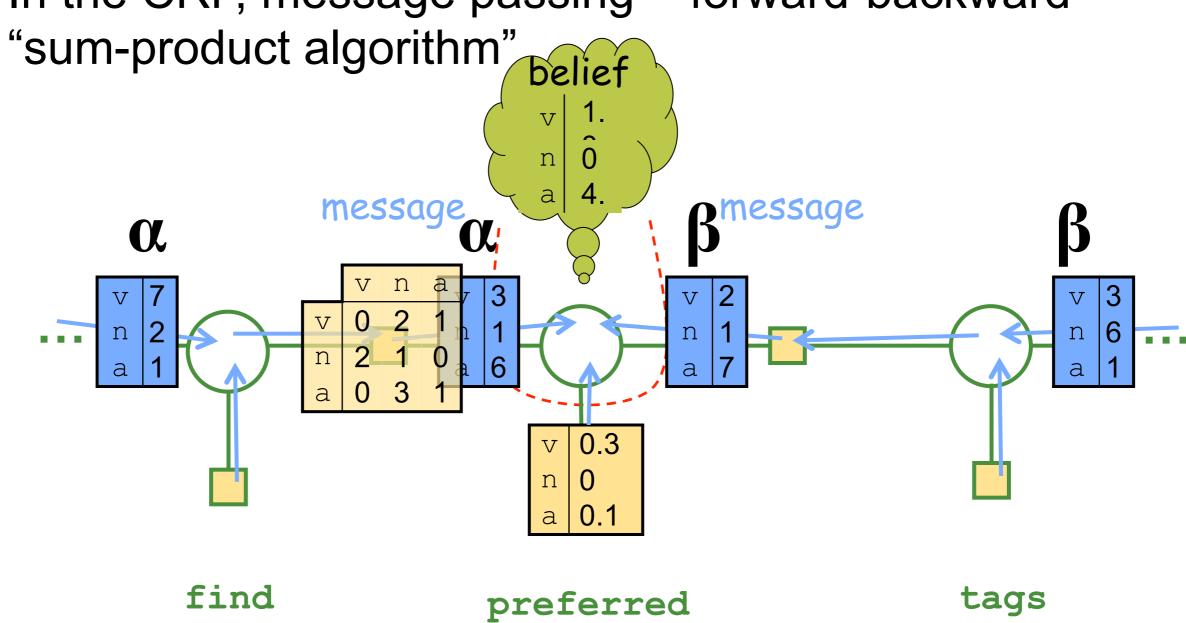


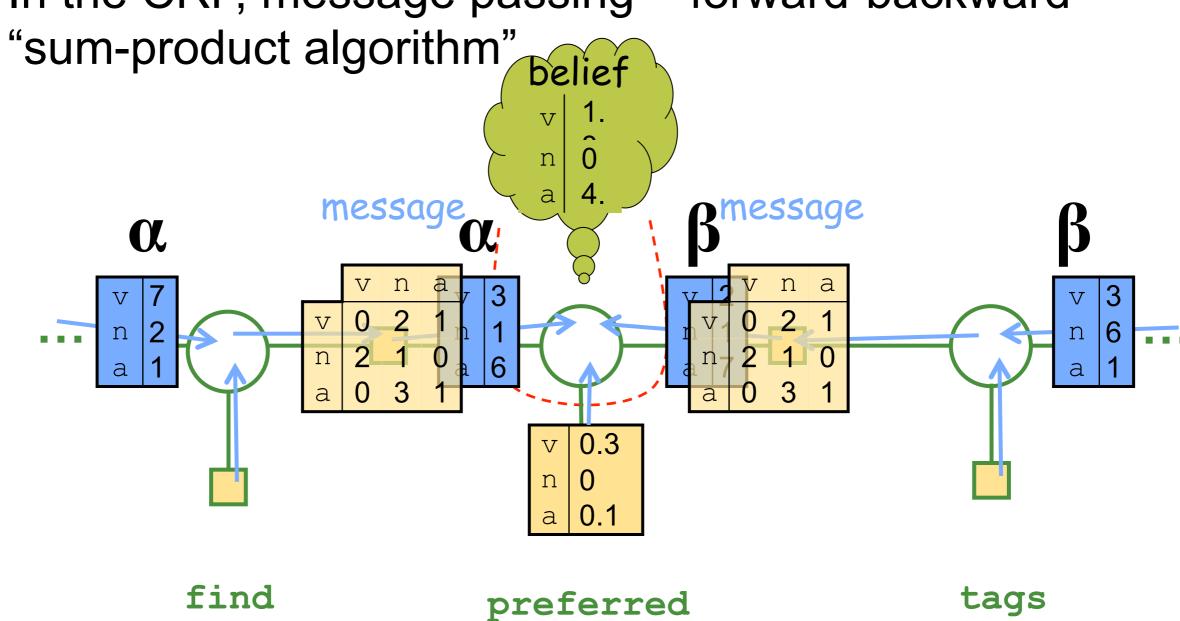












### Sum-Product Equations

Message from variable v to factor f

$$m_{v \to f}(x) = \prod_{f' \in N(v) \setminus \{f\}} m_{f' \to v}(x)$$

Message from factor f to variable v

# Recipe for Conditional Training of p(y | x)

.Gather constraints/features from training data

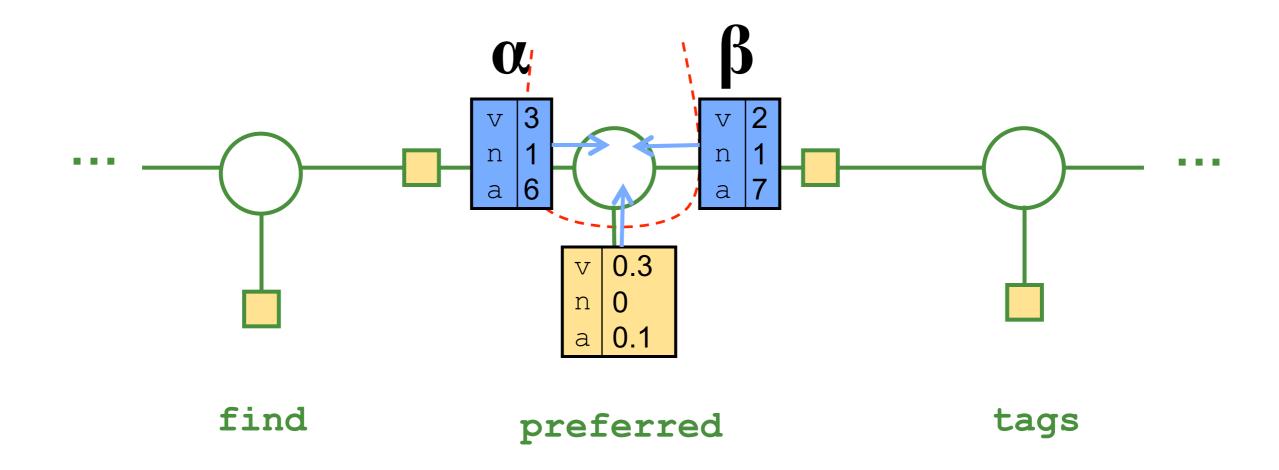
$$\alpha_{iy} = \tilde{E}[f_{iy}] = \sum_{\alpha_{iy} = \tilde{E}[f_{iy}]} f_{iy}(x_j, y_j)$$

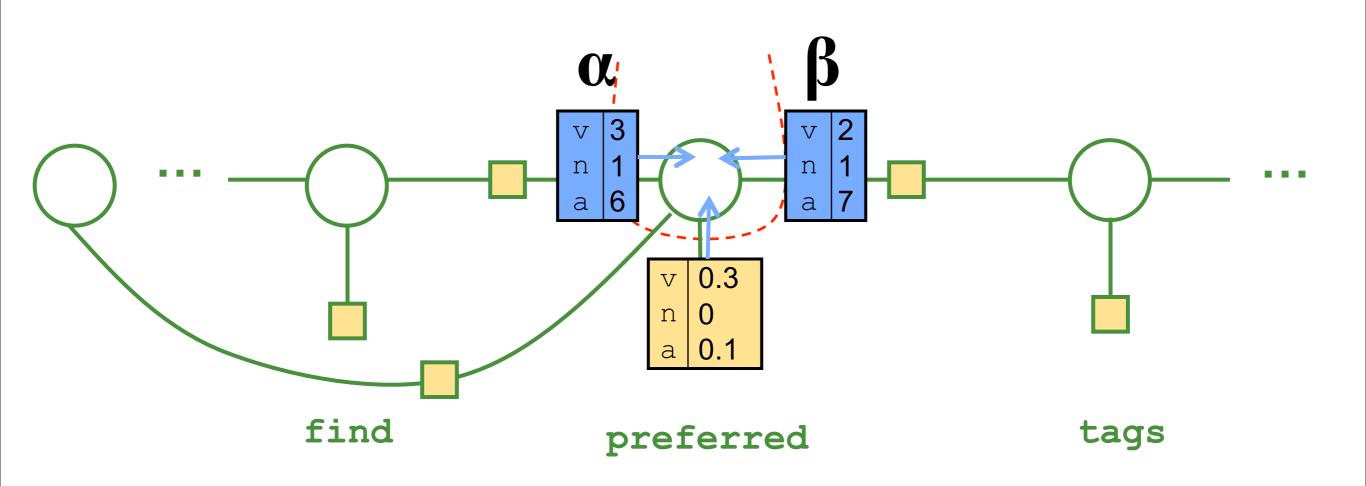
$$\alpha_{iy} = \tilde{E}[f_{iy}] = \sum_{\alpha_{iy} = \tilde{E}[f_{iy}]} f_{iy}(x_j, y_j)$$

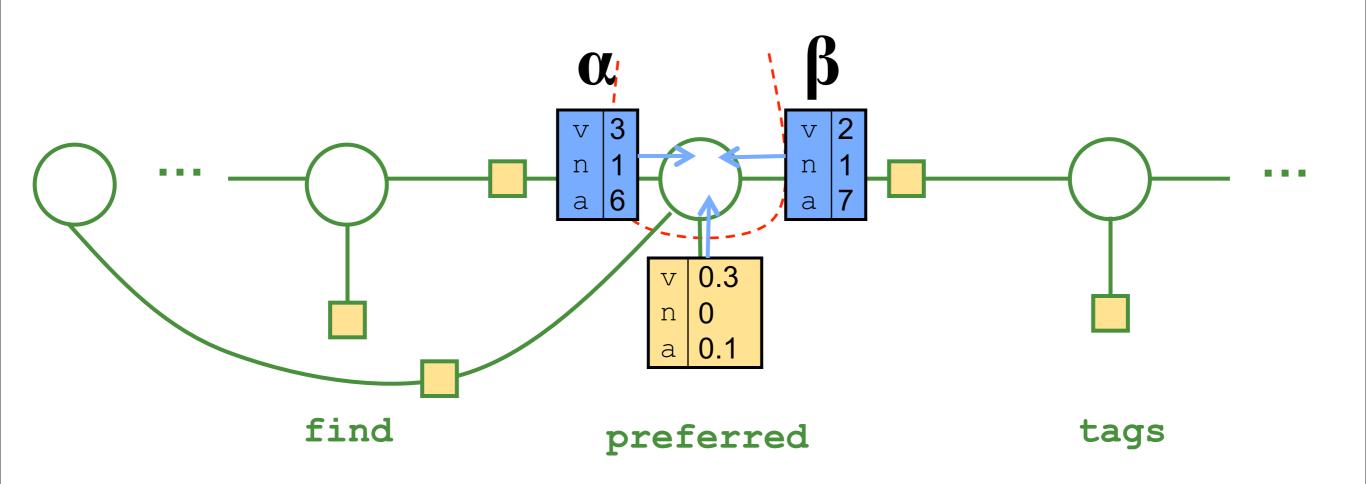
 $\mathbf{2.Initialize}^{\alpha_{iy} \cdot \alpha_{iy} = \tilde{E}[f_{iy}] = \sum_{x_j, y_j \in D} f_{iy}(x_j, y_j)}$ 

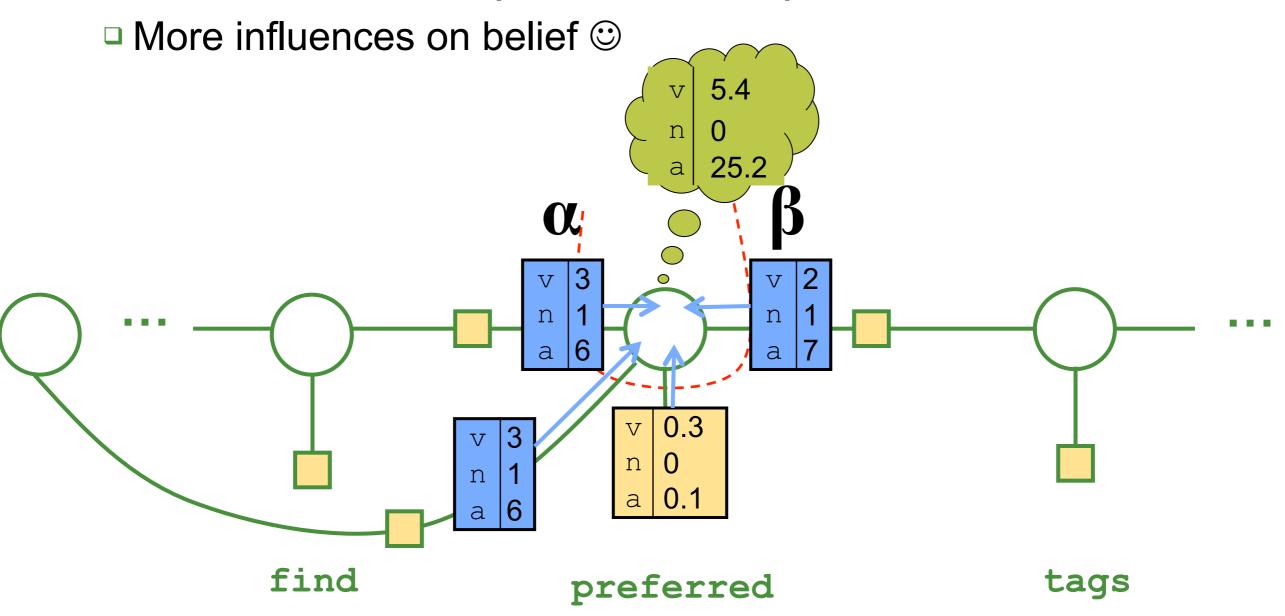
- 3. Classify training  $E_{\Theta}[f_{iy}] = \sum_{E_{\Theta}[f_{iy}]} \sum_{e} \sum_{p_{\Theta}(y'|x_j) f_{iy}(x_j, y')} \sum_{e} \sum_{f \in D} \sum_{g'} \sum_{g' \in D} \sum_{g'} \sum_{g' \in D} \sum_{g'$
- **4.**Gradient is  $\tilde{E}[f_{i}\tilde{E}[f_{iy}] E_{\Theta}[f_{iy}]]$
- 5. Take a step in the direction of the gradient
- 6. Repeat from 3 until convergence

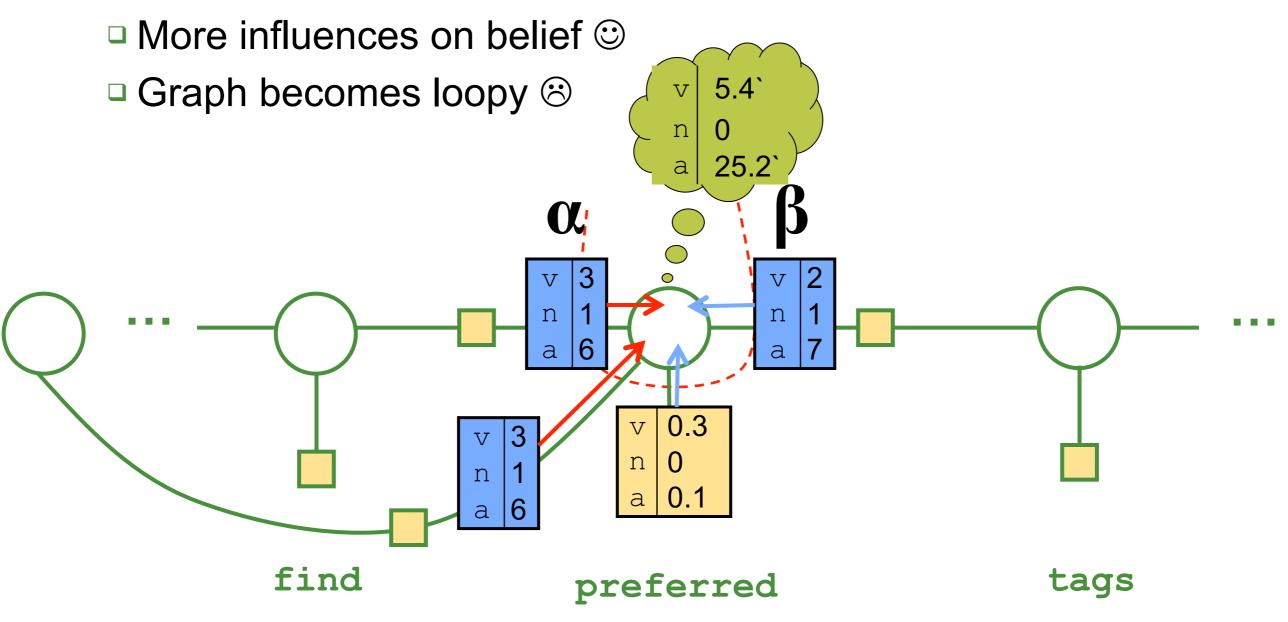
43

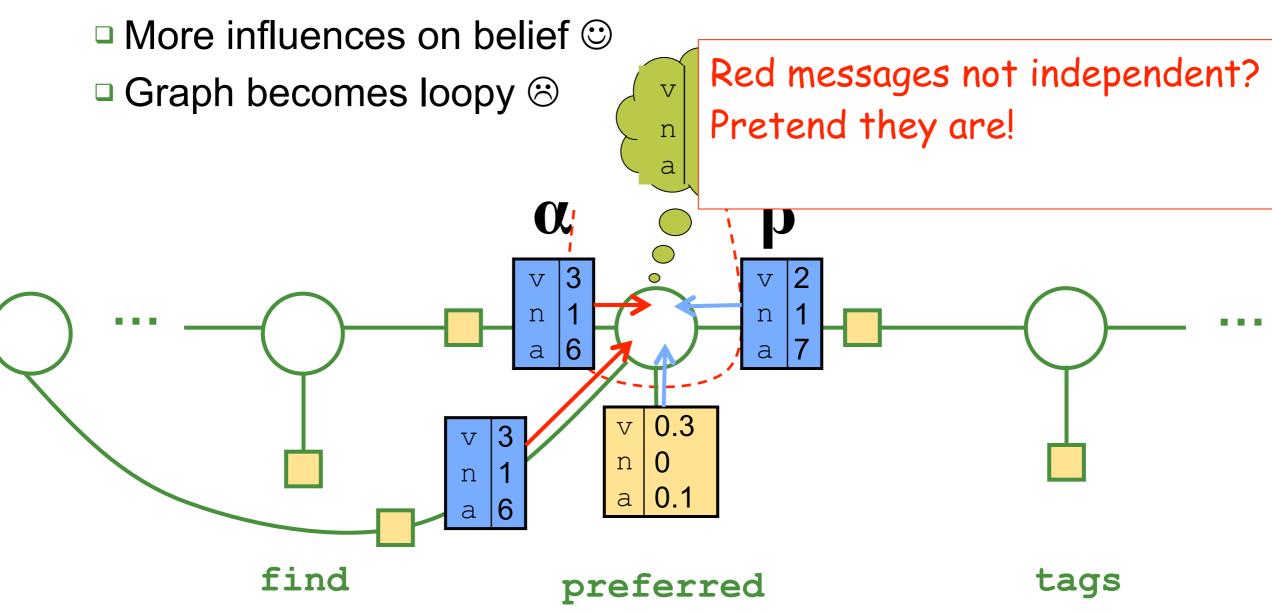


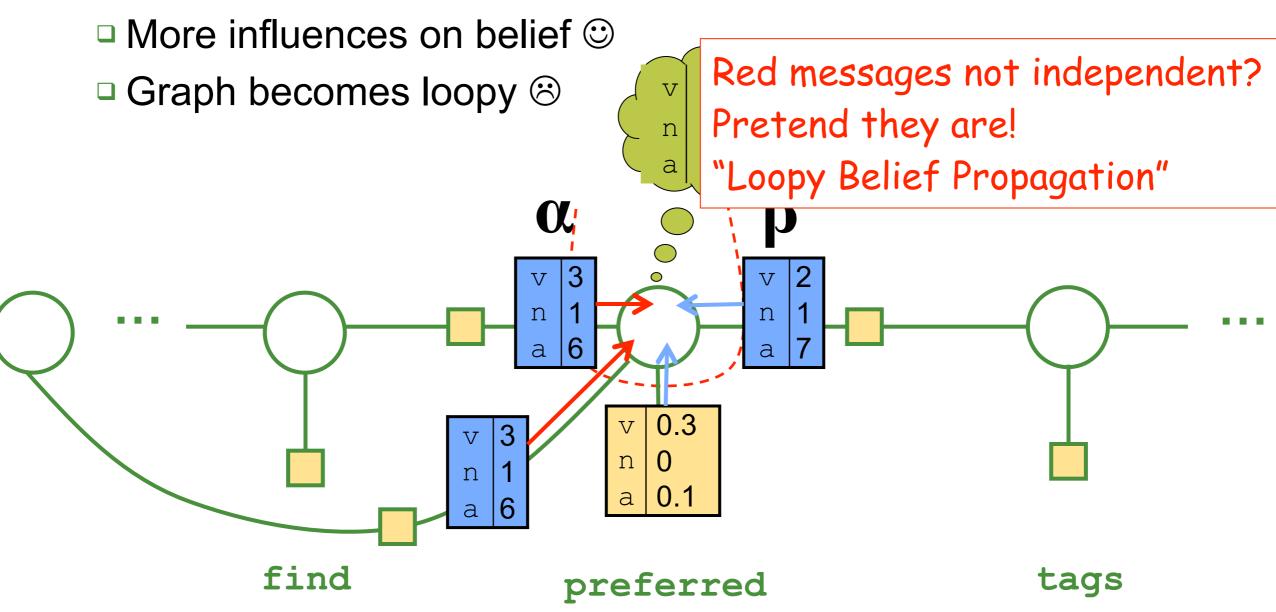












propagation





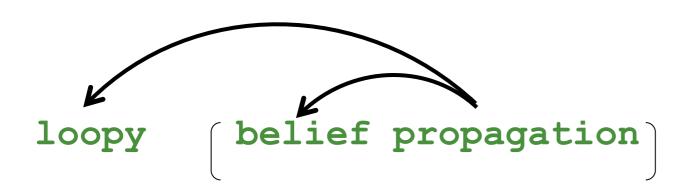


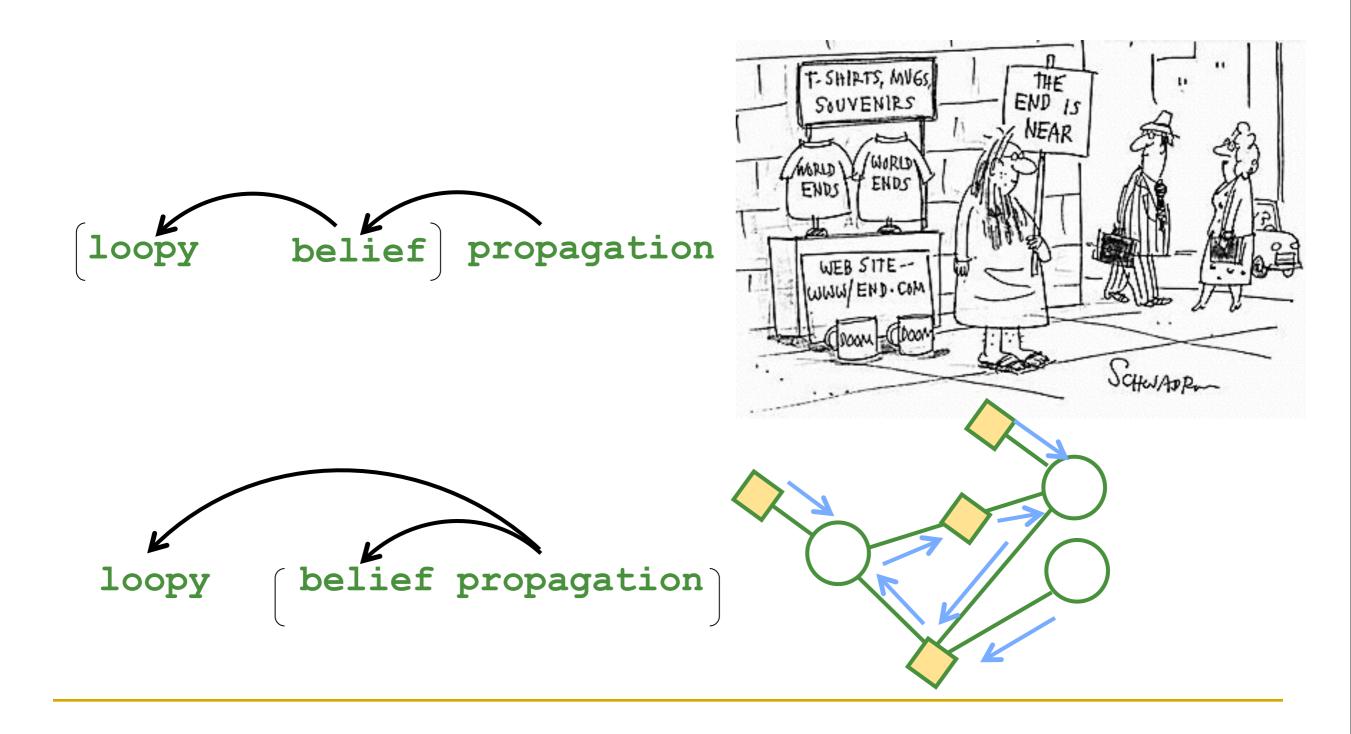




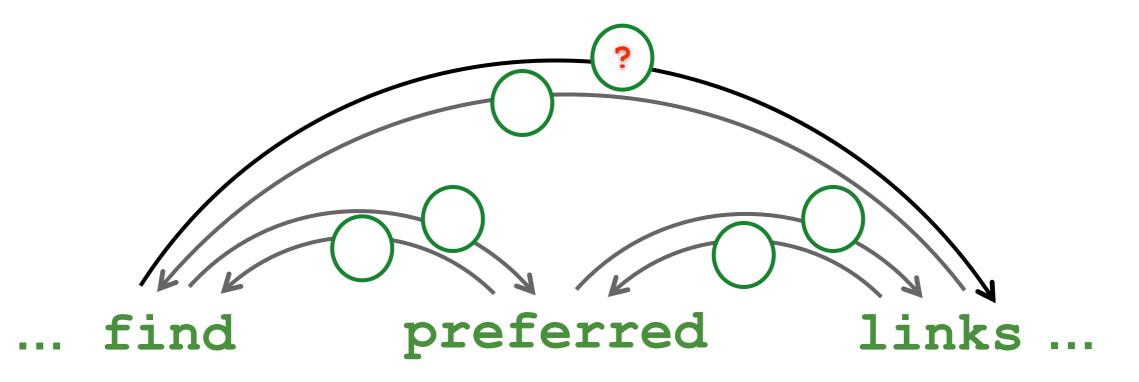




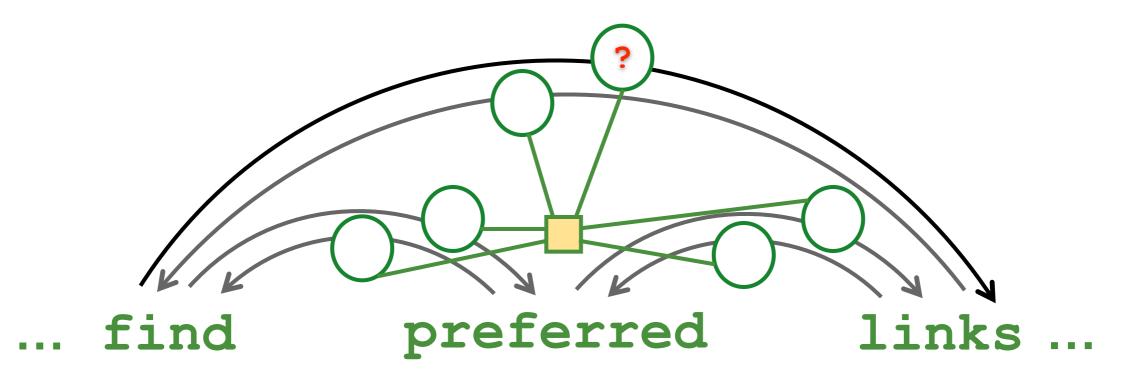




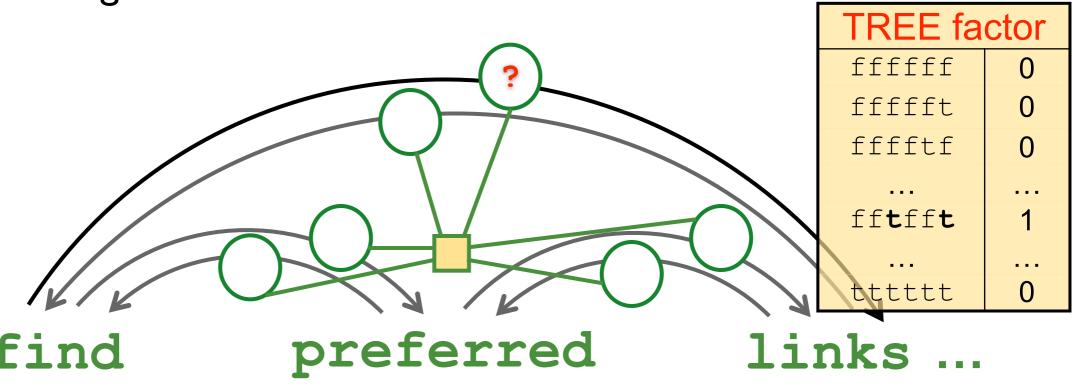
- Loopy belief propagation is easy for local factors
- How do combinatorial factors (like TREE)
   compute the message to the link in question?
  - \* "Does the TREE factor think the link is probably t given the messages it receives from all the other links?"



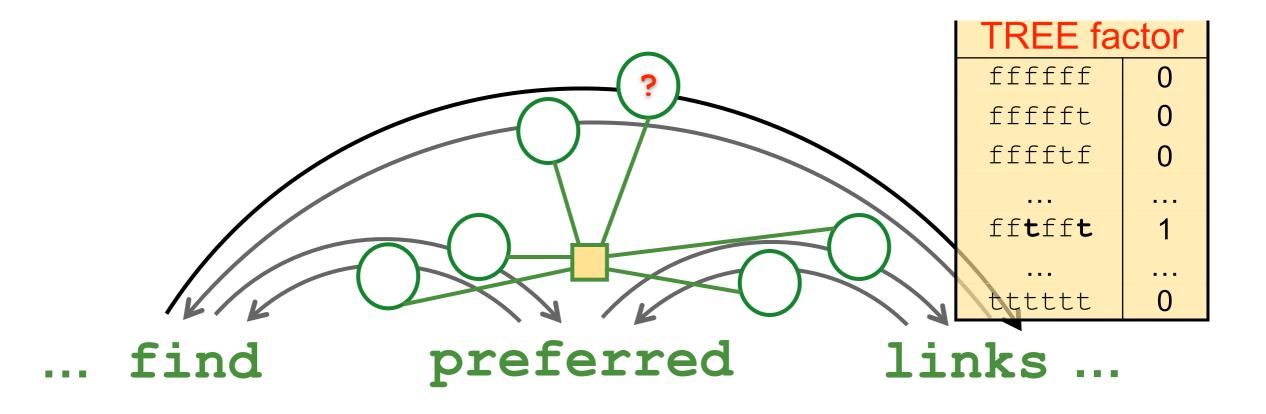
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Old-school parsing to the rescue!

This is the outside probability of the link in an edge-factored parser!

...TREE factor computes all outgoing messages at once (given all incoming messages)

Projective case: total O(n<sup>3</sup>) time by inside-outside

Non-projective: total  $O(n^3)$  time by inverting Kirchhoff matrix

# Graph Theory to the Rescue!

Tutte's Matrix-Tree Theorem (1948)

The **determinant** of the Kirchoff (aka Laplacian) adjacency matrix of directed graph G without row and column r is equal to the **sum of scores of all directed spanning trees** of G rooted at node r.



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Exactly the Z we need!



# Graph Theory to the Rescue!

*O(n³)* time!

Matrix-Tree Theorem (1948)

The **determinant** of the Kirchoff (aka Laplacian) adjacency matrix of directed graph G without row and column r is equal to the **sum of scores of all directed spanning trees** G rooted at node r.

Exactly the Z we need!







$$\begin{bmatrix} 0 & -s(1,0) & -s(2,0) & \cdots & -s(n,0) \\ 0 & 0 & -s(2,1) & \cdots & -s(n,1) \\ 0 & -s(1,2) & 0 & \cdots & -s(n,2) \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & -s(1,n) & -s(2,n) & \cdots & 0 \end{bmatrix}$$

- Negate edge scores
- Sum columns (children)
- Strike root row/col.
- Take determinant





$$\begin{bmatrix}
0 & -s(1,0) & -s(2,0) & \cdots & -s(n,0) \\
0 & 0 & -s(2,1) & \cdots & -s(n,1) \\
0 & -s(1,2) & 0 & \cdots & -s(n,2) \\
\vdots & \vdots & \vdots & \ddots & \vdots \\
0 & -s(1,n) & -s(2,n) & \cdots & 0
\end{bmatrix}$$

- Negate edge scores
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$$\begin{bmatrix} 0 & -s(1,0) & -s(2,0) & \cdots & -s(n,0) \\ 0 & \sum_{j \neq 1} s(1,j) & -s(2,1) & \cdots & -s(n,1) \\ 0 & -s(1,2) & \sum_{j \neq 2} s(2,j) & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ 0 & -s(1,n) & -s(2,n) & \cdots & \sum_{j \neq n} s(n,j) \end{bmatrix} \quad \begin{array}{c} \text{Negate edge scores} \\ \text{Sum columns} \\ \text{(children)} \\ \text{Strike root row/col.} \\ \text{Take determinant} \\ \end{array}$$

- Negate edge scores





$$\begin{vmatrix} \sum_{j\neq 1} s(1,j) & -s(2,1) & \cdots & -s(n,1) \\ -s(1,2) & \sum_{j\neq 2} s(2,j) & \cdots & -s(n,2) \\ \vdots & \vdots & \ddots & \vdots \\ -s(1,n) & -s(2,n) & \cdots & \sum_{j\neq n} s(n,j) \end{vmatrix}$$

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 Negate education Sum column (children) Strike root Take determined at the second strike root of the se

- Negate edge scores
- Sum columns
- Strike root row/col.
- Take determinant

N.B.: This allows multiple children of root, but see Koo et al. 2007.

- Linear time
- Online
- Train a classifier to predict next action
- Deterministic or beam-search strategies
- But... generally less accurate

Arc-eager shift-reduce parsing (Nivre, 2003)

```
Start state: ([],[1,...,n],\{])
```

Final state: (S, [], A)

```
Shift: (S, i|B, A) \Rightarrow (S|i, B, A)
```

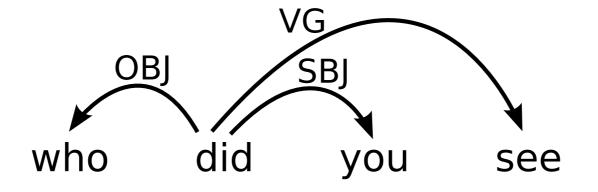
**Reduce:** 
$$(S|i, B, A) \Rightarrow (S, B, A)$$

**Right-Arc:** 
$$(S|i,j|B,A) \Rightarrow (S|i|j,B,A \cup \{i \rightarrow j\})$$

**Left-Arc:** 
$$(S|i,j|B,A) \Rightarrow (S,j|B,A \cup \{i \leftarrow j\})$$

Arc-eager shift-reduce parsing (Nivre, 2003)

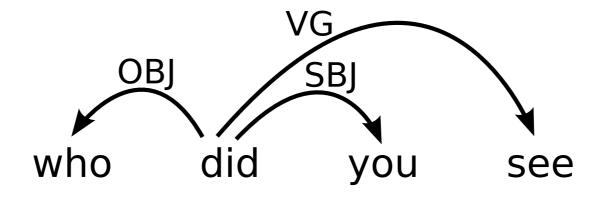
Stack	Buffer	Arcs
[]s	[who, did, you, see] $_B$	{}



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack	Buffer	Arcs
$[who]_{\mathcal{S}}$	[did, you, see] $_B$	{}

Shift



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack

**Buffer** 

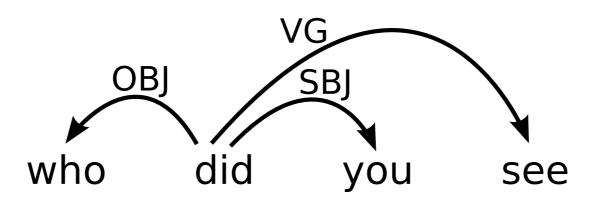
**Arcs** 

 $[]_S$ 

[did, you, see] $_B$ 

 $\{ \text{ who } \stackrel{\mathsf{OBJ}}{\leftarrow} \text{ did } \}$ 

Left-arc OBJ



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack

 $[did]_S$ 

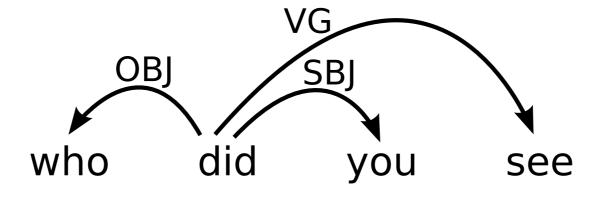
**Buffer** 

[you, see] $_B$ 

Arcs

 $\{ \text{ who } \stackrel{\mathsf{OBJ}}{\longleftarrow} \text{ did } \}$ 

Shift



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack

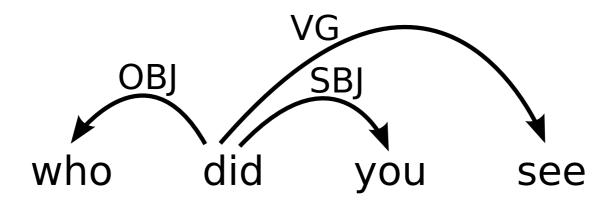
**Buffer** 

 $[did, you]_S$   $[see]_B$ 

Arcs

 $\{ \text{ who } \stackrel{\mathsf{OBJ}}{\longleftarrow} \text{ did, }$ did  $\xrightarrow{SBJ}$  you }

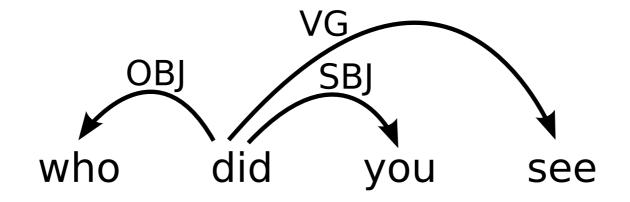
Right-arc SBI



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack	Butter	Arcs
$[did]_S$	$[see]_B$	$\{ \text{ who } \stackrel{OBJ}{\longleftarrow} \text{ did}, $
		$did \xrightarrow{SBJ} you \}$

Reduce



Arc-eager shift-reduce parsing (Nivre, 2003)

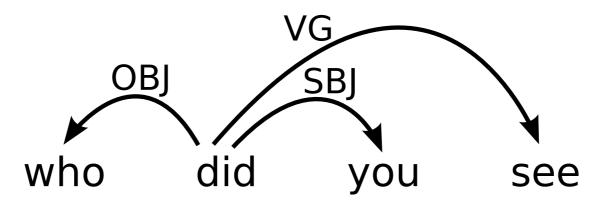
#### Stack

[did, see]<sub>S</sub> []<sub>B</sub>

**Buffer** 

Right-arc VG

Arcs



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack

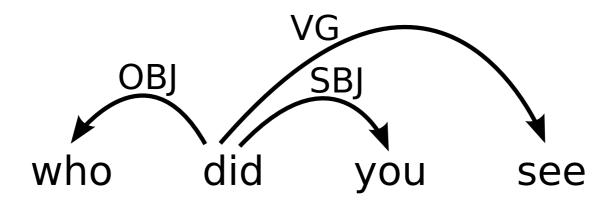
**Buffer** 

 $[did, you]_S$   $[see]_B$ 

Arcs

 $\{ \text{ who } \stackrel{\mathsf{OBJ}}{\longleftarrow} \text{ did, }$ did  $\xrightarrow{SBJ}$  you }

Right-arc SBI



Arc-eager shift-reduce parsing (Nivre, 2003)

Stack

**Buffer** 

 $[did, you]_S$   $[see]_B$ 

Arcs

 $\{ \text{ who } \stackrel{\mathsf{OBJ}}{\leftarrow} \text{ did, }$ did  $\stackrel{SBJ}{\longrightarrow}$  you }

Right-arc

Choose action w/best classifier score 100k - IM features

Arc-eager shift-reduce parsing (Nivre, 2003)

Stack

 $[did, you]_S$ 

Very fast linear-time performance WSI 23 (2k sentences) in 3 s

ala — you

Right-arc

VG

Choose action w/best classifier score 100k - 1M features