# GDB QUICK REFERENCE GDB Version 4

## Essential Commands

| | |
|---|---|
| `gdb` *program* [*core*] | debug *program* [using coredump *core*] |
| `b` [*file*`:`]*function* | set breakpoint at *function* [in *file*] |
| `run` [*arglist*] | start your program [with *arglist*] |
| `bt` | backtrace: display program stack |
| `p` *expr* | display the value of an expression |
| `c` | continue running your program |
| `n` | next line, stepping over function calls |
| `s` | next line, stepping into function calls |

## Starting GDB

| | |
|---|---|
| `gdb` | start GDB, with no debugging files |
| `gdb` *program* | begin debugging *program* |
| `gdb` *program core* | debug coredump *core* produced by *program* |
| `gdb --help` | describe command line options |

## Stopping GDB

| | |
|---|---|
| `quit` | exit GDB; also `q` or `EOF` (eg `C-d`) |
| `INTERRUPT` | (eg `C-c`) terminate current command, or send to running process |

## Getting Help

| | |
|---|---|
| `help` | list classes of commands |
| `help` *class* | one-line descriptions for commands in *class* |
| `help` *command* | describe *command* |

## Executing your Program

| | |
|---|---|
| `run` *arglist* | start your program with *arglist* |
| `run` | start your program with current argument list |
| `run ... <`*inf* `>`*outf* | start your program with input, output redirected |
| `kill` | kill running program |
| `tty` *dev* | use *dev* as stdin and stdout for next `run` |
| `set args` *arglist* | specify *arglist* for next `run` |
| `set args` | specify empty argument list |
| `show args` | display argument list |
| `show env` | show all environment variables |
| `show env` *var* | show value of environment variable *var* |
| `set env` *var string* | set environment variable *var* |
| `unset env` *var* | remove *var* from environment |

## Shell Commands

| | |
|---|---|
| `cd` *dir* | change working directory to *dir* |
| `pwd` | Print working directory |
| `make ...` | call "`make`" |
| `shell` *cmd* | execute arbitrary shell command string |

[ ] surround optional arguments ... show one or more arguments

©1998 Free Software Foundation, Inc. Permissions on back

## Breakpoints and Watchpoints

| | |
|---|---|
| `break` [*file*`:`]*line*<br>`b` [*file*`:`]*line* | set breakpoint at *line* number [in *file*]<br>eg: `break main.c:37` |
| `break` [*file*`:`]*func* | set breakpoint at *func* [in *file*] |
| `break +`*offset* | set break at *offset* lines from current stop |
| `break -`*offset* | |
| `break *`*addr* | set breakpoint at address *addr* |
| `break` | set breakpoint at next instruction |
| `break ... if` *expr* | break conditionally on nonzero *expr* |
| `cond` *n* [*expr*] | new conditional expression on breakpoint *n*; make unconditional if no *expr* |
| `tbreak ...` | temporary break; disable when reached |
| `rbreak` *regex* | break on all functions matching *regex* |
| `watch` *expr* | set a watchpoint for expression *expr* |
| `catch` *event* | break at *event*, which may be `catch`, `throw`, `exec`, `fork`, `vfork`, `load`, or `unload`. |
| `info break` | show defined breakpoints |
| `info watch` | show defined watchpoints |
| `clear` | delete breakpoints at next instruction |
| `clear` [*file*`:`]*fun* | delete breakpoints at entry to *fun*() |
| `clear` [*file*`:`]*line* | delete breakpoints on source line |
| `delete` [*n*] | delete breakpoints [or breakpoint *n*] |
| `disable` [*n*] | disable breakpoints [or breakpoint *n*] |
| `enable` [*n*] | enable breakpoints [or breakpoint *n*] |
| `enable once` [*n*] | enable breakpoints [or breakpoint *n*]; disable again when reached |
| `enable del` [*n*] | enable breakpoints [or breakpoint *n*]; delete when reached |
| `ignore` *n count* | ignore breakpoint *n*, *count* times |
| `commands` *n*<br>[`silent`]<br>*command-list* | execute GDB *command-list* every time breakpoint *n* is reached. [`silent` suppresses default display] |
| `end` | end of *command-list* |

## Program Stack

| | |
|---|---|
| `backtrace` [*n*]<br>`bt` [*n*] | print trace of all frames in stack; or of *n* frames—innermost if *n*>0, outermost if *n*<0 |
| `frame` [*n*] | select frame number *n* or frame at address *n*; if no *n*, display current frame |
| `up` *n* | select frame *n* frames up |
| `down` *n* | select frame *n* frames down |
| `info frame` [*addr*] | describe selected frame, or frame at *addr* |
| `info args` | arguments of selected frame |
| `info locals` | local variables of selected frame |
| `info reg` [*rn*]... | register values [for regs *rn*] in selected frame; `all-reg` includes floating point |
| `info all-reg` [*rn*] | |

## Execution Control

| | |
|---|---|
| `continue` [*count*]<br>`c` [*count*] | continue running; if *count* specified, ignore this breakpoint next *count* times |
| `step` [*count*]<br>`s` [*count*] | execute until another line reached; repeat *count* times if specified |
| `stepi` [*count*]<br>`si` [*count*] | step by machine instructions rather than source lines |
| `next` [*count*]<br>`n` [*count*] | execute next line, including any function calls |
| `nexti` [*count*]<br>`ni` [*count*] | next machine instruction rather than source line |
| `until` [*location*] | run until next instruction (or *location*) |
| `finish` | run until selected stack frame returns |
| `return` [*expr*] | pop selected stack frame without executing [setting return value] |
| `signal` *num* | resume execution with signal *s* (none if 0) |
| `jump` *line* | resume execution at specified *line* number or *address* |
| `jump *`*address* | |
| `set var=`*expr* | evaluate *expr* without displaying it; use for altering program variables |

## Display

| | |
|---|---|
| `print` [`/`*f*] [*expr*]<br>`p` [`/`*f*] [*expr*] | show value of *expr* [or last value `$`] according to format *f*: |
| `x` | hexadecimal |
| `d` | signed decimal |
| `u` | unsigned decimal |
| `o` | octal |
| `t` | binary |
| `a` | address, absolute and relative |
| `c` | character |
| `f` | floating point |
| `call` [`/`*f*] *expr* | like `print` but does not display `void` |
| `x` [`/`*Nuf*] *expr* | examine memory at address *expr*; optional format spec follows slash |
| *N* | count of how many units to display |
| *u* | unit size; one of<br>`b` individual bytes<br>`h` halfwords (two bytes)<br>`w` words (four bytes)<br>`g` giant words (eight bytes) |
| *f* | printing format. Any `print` format, or<br>`s` null-terminated string<br>`i` machine instructions |
| `disassem` [*addr*] | display memory as machine instructions |

## Automatic Display

| | |
|---|---|
| `display` [`/`*f*] *expr* | show value of *expr* each time program stops [according to format *f*] |
| `display` | display all enabled expressions on list |
| `undisplay` *n* | remove number(s) *n* from list of automatically displayed expressions |
| `disable disp` *n* | disable display for expression(s) number *n* |
| `enable disp` *n* | enable display for expression(s) number *n* |
| `info display` | numbered list of display expressions |

## Expressions

| | |
|---|---|
| *expr* | an expression in C, C++, or Modula-2 (including function calls), or: |
| *addr*`@`*len* | an array of *len* elements beginning at *addr* |
| *file*`::`*nm* | a variable or function *nm* defined in *file* |
| {*type*}*addr* | read memory at *addr* as specified *type* |
| `$` | most recent displayed value |
| `$`*n* | *n*th displayed value |
| `$$` | displayed value previous to $ |
| `$$`*n* | *n*th displayed value back from $ |
| `$_` | last address examined with `x` |
| `$__` | value at address $_ |
| `$`*var* | convenience variable; assign any value |
| `show values` [*n*] | show last 10 values [or surrounding $*n*] |
| `show conv` | display all convenience variables |

## Symbol Table

| | |
|---|---|
| `info address` *s* | show where symbol *s* is stored |
| `info func` [*regex*] | show names, types of defined functions (all, or matching *regex*) |
| `info var` [*regex*] | show names, types of global variables (all, or matching *regex*) |
| `whatis` [*expr*] | show data type of *expr* [or `$`] without evaluating; `ptype` gives more detail |
| `ptype` [*expr*] | |
| `ptype` *type* | describe type, struct, union, or enum |

## GDB Scripts

| | |
|---|---|
| `source` *script* | read, execute GDB commands from file *script* |
| `define` *cmd* *command-list* | create new GDB command *cmd*; execute script defined by *command-list* |
| `end` | end of *command-list* |
| `document` *cmd* *help-text* | create online documentation for new GDB command *cmd* |
| `end` | end of *help-text* |

## Signals

| | |
|---|---|
| `handle` *signal act* | specify GDB actions for *signal*: |
| `print` | announce signal |
| `noprint` | be silent for signal |
| `stop` | halt execution on signal |
| `nostop` | do not halt execution |
| `pass` | allow your program to handle signal |
| `nopass` | do not allow your program to see signal |
| `info signals` | show table of signals, GDB action for each |

## Debugging Targets

| | |
|---|---|
| `target` *type param* | connect to target machine, process, or file |
| `help target` | display available targets |
| `attach` *param* | connect to another process |
| `detach` | release target from GDB control |

## Controlling GDB

| | |
|---|---|
| `set` *param value* | set one of GDB's internal parameters |
| `show` *param* | display current setting of parameter |

Parameters understood by `set` and `show`:

| | |
|---|---|
| `complaint` *limit* | number of messages on unusual symbols |
| `confirm` *on/off* | enable or disable cautionary queries |
| `editing` *on/off* | control `readline` command-line editing |
| `height` *lpp* | number of lines before pause in display |
| `language` *lang* | Language for GDB expressions (`auto`, `c` or `modula-2`) |
| `listsize` *n* | number of lines shown by `list` |
| `prompt` *str* | use *str* as GDB prompt |
| `radix` *base* | octal, decimal, or hex number representation |
| `verbose` *on/off* | control messages when loading symbols |
| `width` *cpl* | number of characters before line folded |
| `write` *on/off* | Allow or forbid patching binary, core files (when reopened with `exec` or `core`) |
| `history` ... | groups with the following options: |
| `h` ... | |
| `h exp` *off/on* | disable/enable `readline` history expansion |
| `h file` *filename* | file for recording GDB command history |
| `h size` *size* | number of commands kept in history list |
| `h save` *off/on* | control use of external file for command history |
| `print` ... | groups with the following options: |
| `p` ... | |
| `p address` *on/off* | print memory addresses in stacks, values |
| `p array` *off/on* | compact or attractive format for arrays |
| `p demangl` *on/off* | source (demangled) or internal form for C++ symbols |
| `p asm-dem` *on/off* | demangle C++ symbols in machine-instruction output |
| `p elements` *limit* | number of array elements to display |
| `p object` *on/off* | print C++ derived types for objects |
| `p pretty` *off/on* | struct display: compact or indented |
| `p union` *on/off* | display of union members |
| `p vtbl` *off/on* | display of C++ virtual function tables |
| `show commands` | show last 10 commands |
| `show commands` *n* | show 10 commands around number *n* |
| `show commands +` | show next 10 commands |

## Working Files

| | |
|---|---|
| `file` [*file*] | use *file* for both symbols and executable; with no arg, discard both |
| `core` [*file*] | read *file* as coredump; or discard |
| `exec` [*file*] | use *file* as executable only; or discard |
| `symbol` [*file*] | use symbol table from *file*; or discard |
| `load` *file* | dynamically link *file* and add its symbols |
| `add-sym` *file addr* | read additional symbols from *file*, dynamically loaded at *addr* |
| `info files` | display working files and targets in use |
| `path` *dirs* | add *dirs* to front of path searched for executable and symbol files |
| `show path` | display executable and symbol file path |
| `info share` | list names of shared libraries currently loaded |

## Source Files

| | |
|---|---|
| `dir` *names* | add directory *names* to front of source path |
| `dir` | clear source path |
| `show dir` | show current source path |
| `list` | show next ten lines of source |
| `list -` | show previous ten lines |
| `list` *lines* | display source surrounding *lines*, specified as: |
| [*file*`:`]*num* | line number [in named file] |
| [*file*`:`]*function* | beginning of function [in named file] |
| `+`*off* | *off* lines after last printed |
| `-`*off* | *off* lines previous to last printed |
| `*`*address* | line containing *address* |
| `list` *f*`,`*l* | from line *f* to line *l* |
| `info line` *num* | show starting, ending addresses of compiled code for source line *num* |
| `info source` | show name of current source file |
| `info sources` | list all source files in use |
| `forw` *regex* | search following source lines for *regex* |
| `rev` *regex* | search preceding source lines for *regex* |

## GDB under GNU Emacs

| | |
|---|---|
| `M-x gdb` | run GDB under Emacs |
| `C-h m` | describe GDB mode |
| `M-s` | step one line (`step`) |
| `M-n` | next line (`next`) |
| `M-i` | step one instruction (`stepi`) |
| `C-c C-f` | finish current stack frame (`finish`) |
| `M-c` | continue (`cont`) |
| `M-u` | up *arg* frames (`up`) |
| `M-d` | down *arg* frames (`down`) |
| `C-x &` | copy number from point, insert at end |
| `C-x SPC` | (in source file) set break at point |

## GDB License

| | |
|---|---|
| `show copying` | Display GNU General Public License |
| `show warranty` | There is NO WARRANTY for GDB. Display full no-warranty statement. |

Copyright (c) 1991, '92, '93, '98 Free Software Foundation, Inc.
Roland H. Pesch

The author assumes no responsibility for any errors on this card.

This card may be freely distributed under the terms of the GNU General Public License.

Please contribute to development of this card by annotating it. Improvements can be sent to b

GDB itself is free software; you are welcome to distribute copies of it under the terms of the GNU General Public License. There is absolutely no warranty for GDB.