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EXTENDS *Naturals, Sequences, TLC* Sequences required for “procedure” stmt
CONSTANT *N* *N* is number of iterations. Assign to it in model overview.

```

--algorithm semaphore{
  variables sem_count = 0, sem_num_waiting = 0,
            num_sem_post = 0, num_sem_wait = 0;

  procedure sem_wait( ) {
    wstart: num_sem_wait := num_sem_wait + 1; FOR DEBUGGING
    w0: sem_count := sem_count - 1;
        sem_num_waiting := sem_num_waiting + 1;
    w1: while ( TRUE ) {
    w2: if ( sem_count > 0 ∨ sem_num_waiting > 0 - sem_count ) {
        if sem_count > 0 before, or if someone posted to us
        sem_num_waiting := sem_num_waiting - 1;
        return; } ;
    w_iswaiting: skip ;
    } ;
  }

  procedure sem_post( )
  { pstart: num_sem_post := num_sem_post + 1;
    p0: sem_count := sem_count + 1;
    p1: return;
  }

  process ( thread ∈ {“thr1”, “thr2”} )
    variable iterations = N;
    { start: while ( iterations > 0 ) {
      proc1: with ( choice ∈ {1, 2} )
        if ( choice = 1 ) {
          call sem_wait(); }
        else { call sem_post(); } ;
      proc2: iterations := iterations - 1;
    } ; end while
    assert iterations = 0;
  } end process block

  process ( thread3 = “cleanup” )
    Note that eventually, each thread is in “Done” or “w_iswaiting”
    { start_cleanup: while ( pc[“thr1”] ≠ “Done” ∨ pc[“thr2”] ≠ “Done” ) {
      clean1: await ( pc[“thr1”] = “Done” ∧ pc[“thr2”] = “Done” ) ∨
                    pc[“thr1”] = “w_iswaiting” ∨ pc[“thr2”] = “w_iswaiting” ;
    }
  }

```

```
        if ( (pc["thr1"] = "w_iswaiting"  $\vee$  pc["thr2"] = "w_iswaiting")  $\wedge$ 
            num_sem_post < 5 * N )
            { call sem_post(); } ;
    } ; end while
end_cleanup:
assert sem_count = num_sem_post - num_sem_wait ;
    print sem_count;
assert sem_num_waiting = 0 ;

} end process block
} \ * end algorithm
```